

# Automatic Program Synthesis of Long Programs with a Learned Garbage Collector

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## Overview

### Problem:

- Input: A handful of input/output examples for a program
- ➤ Goal: Generate a program that corresponds to all of the examples

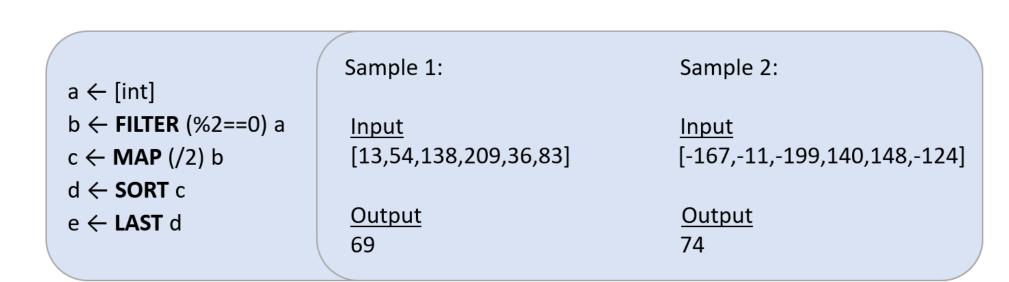
#### Method:

- Step-Wise Approach: Predict the program statement by statement
- ➤ Garbage Collection: Predict which variables can be discarded at each step
- Dynamic Input: Use intermediate program states as input for the model
- Prediction Guided Search: Perform a tree search guided by the model's predictions to find a correct program

#### **Achievements:**

- > Synthesis of programs more than twice as long as state-of-the-art
- Near perfect success rate for existing lengths

## DSL

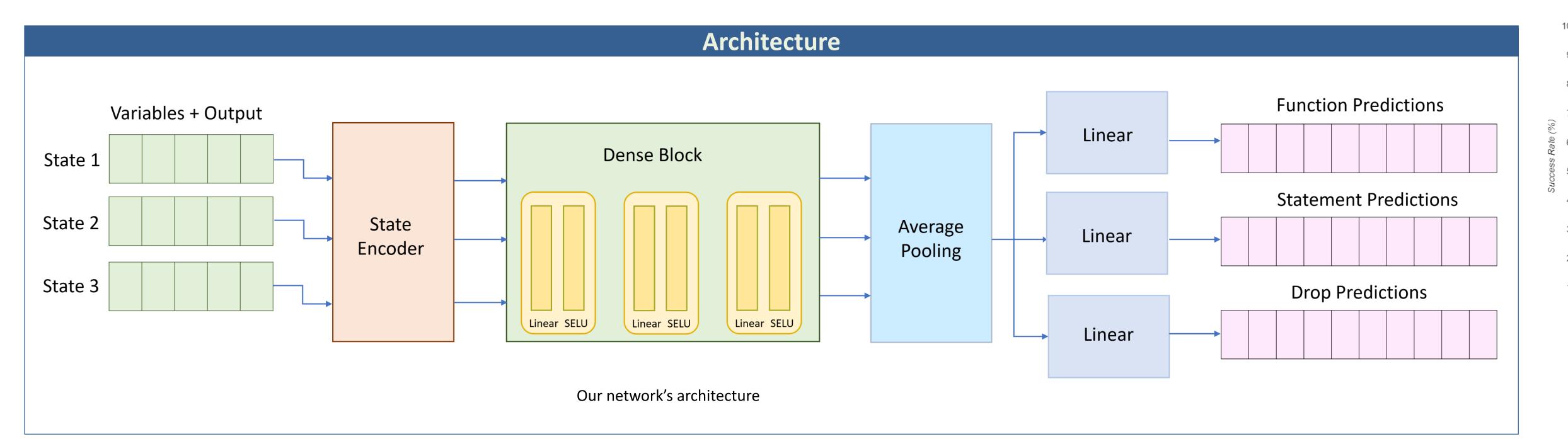


We use a Domain Specific Language (DSL) borrowed from *DeepCoder (Balog et al., 2017)*.

- High-level programs complex methods in a few lines of code
- A program is a sequence of function calls with their parameters
- Every statement creates a new variable the result.
- The variables are either integers or arrays of integers.
- Contains high-level functions like MAP and low-level functions like HEAD,
  MIN.
- The problem becomes increasingly harder with program length: for a program of length 8 752 possibilities for every statement.



amit.zhr@gmail.com https://arxiv.org/abs/1809.04682 https://github.com/amitz25/PCCoder



## **Program Environment**

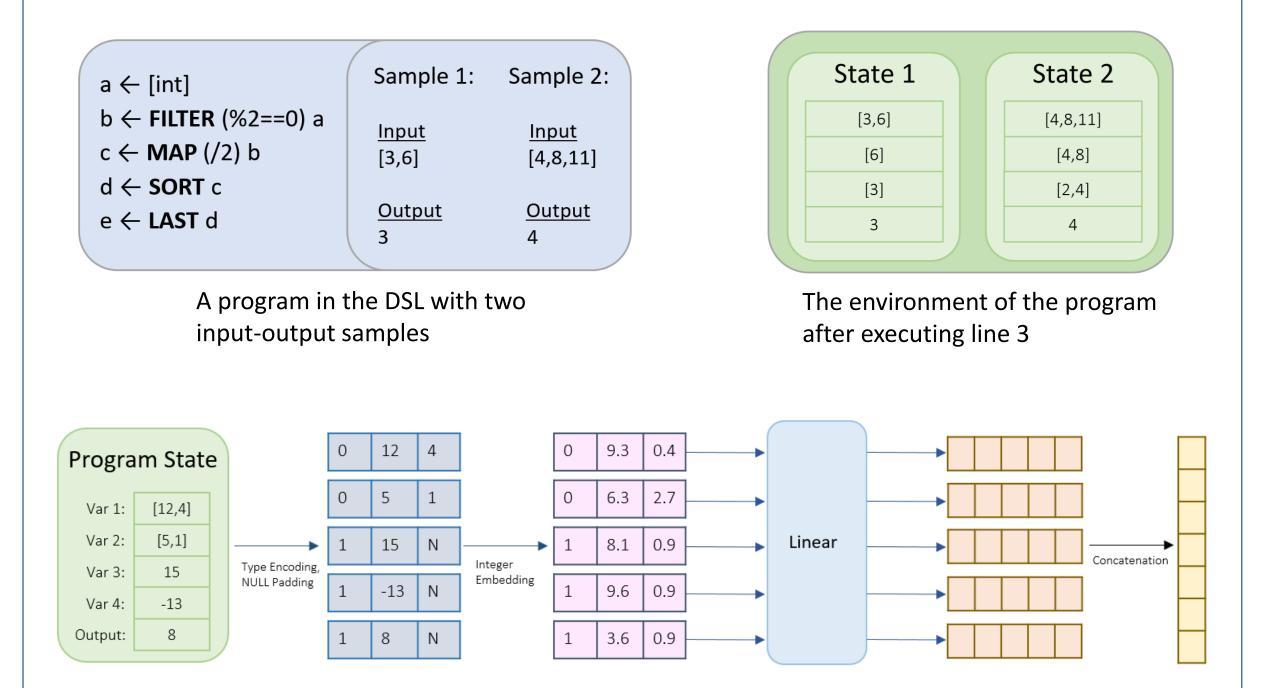
We wish to represent an intermediate state of a program during its execution:

#### **Program State:**

The sequence of all the variable values acquired thus far, starting with the program's input, and concatenated with the desired output

#### **Program Environment:**

The concatenation of all the program's states (one for each input/output example)



A depiction of the state encoding module of our network

## **Program Environment**

#### **Training:**

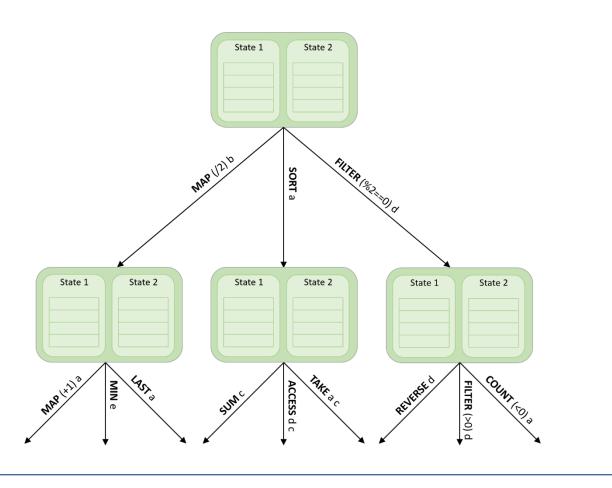
Optimize three tasks concurrently:

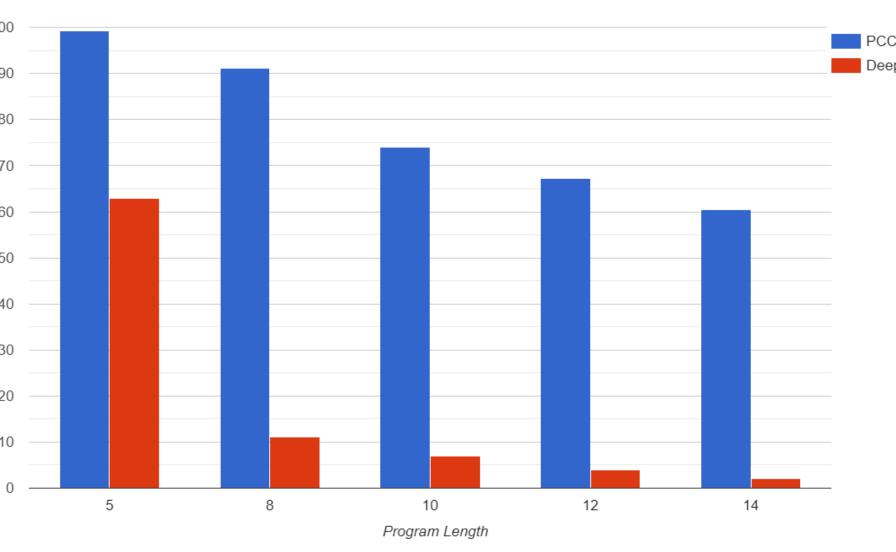
- > Statement Prediction: The main task
- Variable Dropping: Allows to generate longer programs
- Function Prediction: Auxiliary task provides hierarchical structure to statements

### <u>Inference:</u>

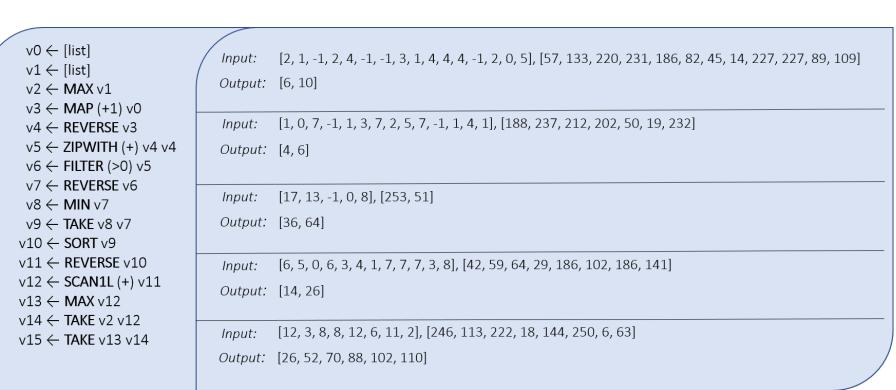
Search for a correct program:

- > Tree search nodes are environments, edges are statements
- ➤ Use Complete Anytime Beam Search (CAB) perform beam search in a loop, increasing the beam size and width at each iteration
- Maintain a program environment with the program predicted thus far
- Query the network at each step and order edges accordingly
- ➤ When the number of variables is exceeded drop variables according to the network's predictions





Comparison of our method (PCCoder) with DeepCoder (\*reimplementation) for various program lengths



A real program synthesized by our method

Model	Total solved	Timeout needed to solve					
		1%	2%	4%	5%		
PCCoder	83%	0.2s	0.3s	0.4s	0.6s		
$DeepCoder^*$	5%	44s	245s	311s	971s		
RobustFill* (Attn A)	2%	8s	843s	-	-		
RobustFill* (Attn B)	4%	7s	11s	517s	_		

Comparison of our method (PCCoder) with other synthesis methods for program length 8 (\*reimplementation)

Model	Total solved	Timeout needed to solve					
		$\overline{20\%}$	40%	60%	70%	80%	
PCCoder	83%	3s	10s	84s	202s	635s	
PCCoder (ten I/O test samples)	84%	0.6s	9s	70s	135s	530s	
PCCoder (no function head)	70%	$5\mathrm{s}$	66s	347s	953s		
PCCoder (no drop head)	77%	6s	11s	161s	741s	-	
PCCoder (only statement head)	66%	$7\mathrm{s}$	126s	660s	-	-	
PCCoder (DFS)	67%	29s	310s	692s	-	-	
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Ablation analysis of our method (program length 8)