

Final Exam - Program Verification

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Please either print or write VERY CLEARLY. Submit a pdf file by e-mail on April 20. (A handwritten version can be scanned). You can use any literature. However I would like to emphasize that the exam should be made **INDIVIDUALLY and NOT in groups!!!**

Grading: Exercises 1-5 are 20 point each.

Exercise 1 $G = (V_1, V_2, E)$ is a simple graph game of size n if

1. V_i are positions of player i . They have satisfy $V_1 \cap V_2 = \emptyset$, $V_1 \cup V_2 \subseteq \{1, 2, \dots, n\}$. $V := V_1 \cup V_2$ is the set of all positions.
2. $E \subseteq V \times V$ is the set of all possible moves.
3. In graph-theoretic terms, V is the set of nodes, and E the set of edges of graph G . They have to satisfy in addition that at least one edge is leaving each node.

Winning conditions: The winner of a play $v_1 \rightarrow v_2 \rightarrow \dots v_i \rightarrow v_{i+1} \rightarrow \dots$ is the player owning the least node which is visited infinitely often in the play.

Show

1. In a simple graph game one of the player has a memoryless winning strategy.
2. $\sigma : V_1 \rightarrow V$ is a memoryless strategy of the first player iff in the following graph G_σ the least node in every cycle is owned by the first player.

The nodes of $G_\sigma := V_1 \cup V_2$. The edges of G_σ :

- for $v \in V_2$, there is an edge from v to u in G_σ iff there is an edge from v to u in G .
- for $v \in V_1$, there is an edge from v to u iff $u = \sigma(v)$.

Exercise 2 Show that there is a weak Muller game such that for each node v in the first player's winning region, Player I has a memoryless strategy σ_v which is winning for the first player for the plays which starts from v , however, Player I has no uniform memoryless winning strategy. (A strategy is uniform winning strategy for Player I if it is a winning strategy for every node of his winning region.)

Exercise 3 For a string (or ω -string) s and an alphabet Σ the string $s \downarrow \Sigma$ is obtained from s by deleting all letters not in Σ . Let L_1 and L_2 be ω languages over alphabets Σ_1 and Σ_2 . The ω -language $L_1 \downarrow L_2$ is defined as follows: $s \in L_1 \downarrow L_2$ iff $s \downarrow \Sigma_1 \in L_1$ and $s \downarrow \Sigma_2 \in L_2$. Show that if L_1 and L_2 are ω -regular languages then $L_1 \downarrow L_2$ is ω -regular.

Exercise 4 For a natural number k , let $\omega \times k$ be a linear order defined as follows:

1. Domain: The set of pairs (i, n) where $i < k$ and n is a natural number.
2. The interpretation of $<$: $(i, n) < (j, m)$ iff either $i < j$ or $(i = j$ and $n < m)$.

Show that for every k there is an algorithm that for every MLO sentence φ decides whether φ is satisfiable in $\omega \times k$.

Hint: You can use that the monadic theory of the full binary tree is decidable.

Exercise 5 Let K be a Kripke structure, b a node of K and φ be a formula in $TL(Until)$. Show that if K has an ω -path from b which satisfies φ then K has a quasi-periodic ω -path from b with the period bounded by $l \times u \times 2^{|\varphi|}$, which satisfies φ , where l is the length of the longest simple path from b , u is the number of occurrences of *Until* in φ , and $|\varphi|$ is twice the number of subformula of φ .

Note; $a_1 a_2 \dots a_i \dots$ is quasi-periodic with a period l if there is N such that $a_n = a_{n+l}$ for all $n > N$.

GOOD LUCK