## Latex Tutorial

This tutorial was originally prepared by Joel Wein of MIT. You may find it helpful in preparing your notes. Anything I send you in the template file supercedes what is written here.
-Yishay

## $1 \mathrm{ET}_{\mathrm{E}} \mathrm{X}$

This section begins with the disclaimer that most of you probably know quite a bit about $\mathrm{E}_{\mathrm{E}} \mathrm{X}$. This is also not meant to be complete, just enough to get you started. If anyone charitable wants to write a section on somthing to be included feel free.

### 1.1 Text

$\mathrm{EAT}_{\mathrm{E} X i s}$ a document preparation system that can do almost anything. I will present just the bare minimum. For more information and better explanations consult the manual.

A document must begin with

```
\begin{document}
```

and ends with

```
\end{document}
```

Before the

```
\begin{document}
```

line you may include a number of lines to set up new commands, change the margins, etc. This section is called the preamble. (I will provide all of this in the template file. -Isaac)

To get text nicely printed out in paragraphs you just type it in. A blank line after a block of text causes a new paragraph to be started. You may force a line break with a

[^0]at the end of a line.
If you want to do much else you will need to use commands that begin with a backslash
$\backslash$
This generally signals a $\mathrm{EAT}_{\mathrm{E}} \mathrm{X}$ keyword. It may also be used in front of most characters that have $\mathrm{E}^{\mathrm{A}} \mathrm{T}_{\mathrm{EX}}$ special meaning to display that character.

Two simple examples are how to center and emphasize italicize text. To center a line of text use the center environment:

```
\begin{center}
Line of Text 1\\
Line of Text 2\\
\end{center}
```

This will produce:

## Line of Text 1 <br> Line of Text 2

ETEXhas a large number of environments to achieve various effects. We will see several more

To emphasize text use and
\em
For example,
\{\em Emphasis\}
produces: Emphasis
A useful fact is that a backslash followed by a space forces a space.

### 1.2 Sections

To divide your document into sections as is done here, at the start of a section you include a line

```
\section{Whatever the title of the section should be}
```

Subsections can be inserted with a header of:

\subsection\{Title\}

(For 6.852, you will use "topic" and "subtopic" macros to put sections in the notes. I will provide these. -Isaac)

### 1.3 List of items

If you wish to include a list of items in the text, one option is to use the enumerate environment:

```
\begin{enumerate}
\item This is the first item in the list
\item I am the second
\item I am last
\end{enumerate}
```

This will produce the following display:

1. This is the first item in the list
2. I am the second
3. I am last

### 1.4 Figures

You will probably need to include figures in your notes. The way to include a figure is with the figure environment:

```
\begin{figure}
    \vspace{1.5in}
    \caption{This is the caption}
\end
```

This will produce Figure 1 in this document. $\mathrm{LA}_{\mathrm{EX}}$ will move figures around to where it sees fit, which is not always what you want. You can force them to the top or bottom by including [t] or [b] at the end of the first line. (See the template file for information on drawing pictures with latex. -Isaac)

Two other useful tasks to be accomplished here are defining new commands and theorem-like environments.

Theorem-like environments enable you to format lemmas, theorems, conjectures, in nice form such as this:

Theorem 1 This is where the statement of the theorem goes.

Figure 1: This is the caption

That was accomplished by including in the preamble
\newtheorem\{theorem\} \{Theorem\}
and then placing in the text:

```
\begin{theorem}
This is where the statement of the theorem goes.
\end{theorem}
```

(All of this is provided in the template file so that the notes look uniform. -Isaac)

## 2 Math Mode

LATEX has a special mode which produces pretty mathematical expressions. The simplest manifestation of this is for a single letter; If you have a graph $G$ it is pleasing to refer to it as $G$ as opposed to G . You may accomplish this by typing $\$ G \$$. The pair of $\$$ 's are what delimit math mode. Expressions inside are interpreted as math expressions, and text is italicized.

Most greek letters and ugly math symbols have special ETEXsymbols that consist of a backslash followed by some word. I.e. the symbol for alpha ( $\alpha$ ) is
\alpha
Some other examples are
\$ \forall \ \cap \ \heartsuit \ \oplus \$
which produces:

## $\forall \cap \odot \oplus$

Note that the string of math symbols is surrounded by two \$'s. Anything between the $\$$ s are interpreted as math notation. Note the backslash- space's inserted to cause space between the symbols.

A list of all of these and many more appears on pp. 40-46 of the $\mathrm{IAT}_{\mathrm{E}} \mathrm{X}$ manual. These are very important pages.

Other expressions that you will want are subscripts and superscripts.
To produce $x_{i}$ and $x^{i}$ you type:
\$x_\{i\}\$ and \$x^\{i\}\$.
Things can get more complicated:
$\$ x^{\wedge}\left\{x^{\wedge}\{2\}+y_{-}\left\{y^{\wedge}\{3\}\right\}\right\} \$$
yields
$x^{x^{2}+y_{y}{ }^{3}}$
Here are some more examples:
$x^{2}+y_{i} \geq z_{i} \forall x^{2}$
$M \oplus M^{*}$ is a matching if $u \in S$.
They were produced by:
\$x^\{2\} + y_\{i\} \geq $z_{-}\{i\} \backslash f o r a l l \backslash x \wedge\{2\} \$$
\$M \oplus $M^{\wedge}\{*\} \$$ is a matching if $\$ u$ \in $S \$$.
Finally, there are macros for writing programs, please use them. An example is given in the template file.

### 2.1 Running $\mathrm{EAT}_{\mathrm{E}} \mathrm{X}$

Here's how it should work. Your environment may be slightly different ask a consultant.

After you have edited your file enter latex filename.tex. If it signals that some of your cross-references are not right, enter latex filename.tex again.

If you have no errors a .dvi file will be produced, which can be printed by the command lpr -d filename.dvi. ${ }^{1}$

If you have errors you will be thrown into an interactive mode with a variety of options you can find out about by typing a?

You may also see what the file looks by using the command xdvi filename.dvi. (This will only work on a machine that supports xdvi.)

I hope these notes help you get a start in ATEX. Good Luck!

[^1]
[^0]:    <br>

[^1]:    ${ }^{1}$ If this does not work, try dvips -Pprintername filename.dvi.

