Finding Optimal Solutions to the Graph-partitioning problem with Heuristic Search

Ariel felner
Dept. of Mathematics and Computer Science
Bar-Ilan University, Ramat-Gan, 52900 Israel
felner@macs.biu.ac.il

Abstract

When performing heuristic search, usually, a more accurate heuristic function speeds the search. A general idea for finding better heuristic functions is that looking into interactions between subgoals of the problem and adding them to an existing heuristic function resolves with a more accurate heuristic function. We have applied this idea to a number of domains and in this paper we demonstrate this idea on the graph partitioning problem. We introduce a sequence of admissible heuristic functions, each one is more complicated and looks more deeply into interactions between vertices of the graph. We obtained a speedup of up to a couple of orders of magnitude.