

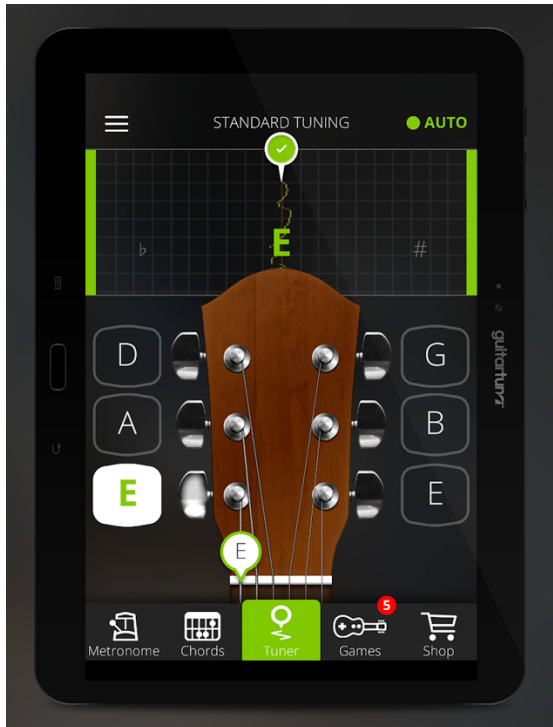
A Universal Music Translation Network

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Some images were taken from [Jaley Dholakiya's blog post](#)

Computers Love Music



Can Computers Mimic Music?

Music Translation

- The goal: translating music across instruments, genres and styles
- The method: neural networks - multi-domain wavenet autoencoder
- The challenge: no data!



Technical Background

In order to understand the research, we'll discuss some concepts and terms first:

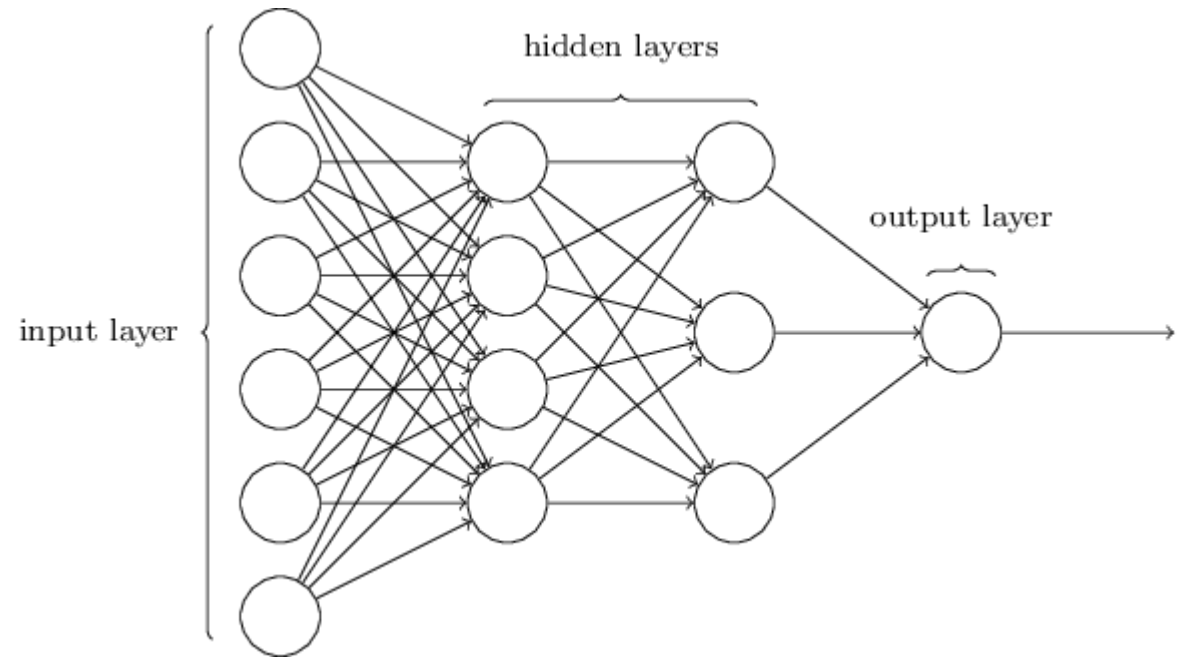
Neural networks



Domain transfer



Neural Networks



Neural Networks - Types

- Convolutional (CNN): in our case - a classifier that receives an input and determines which class it belongs to
 - Can provide a clear-cut or a probable answer

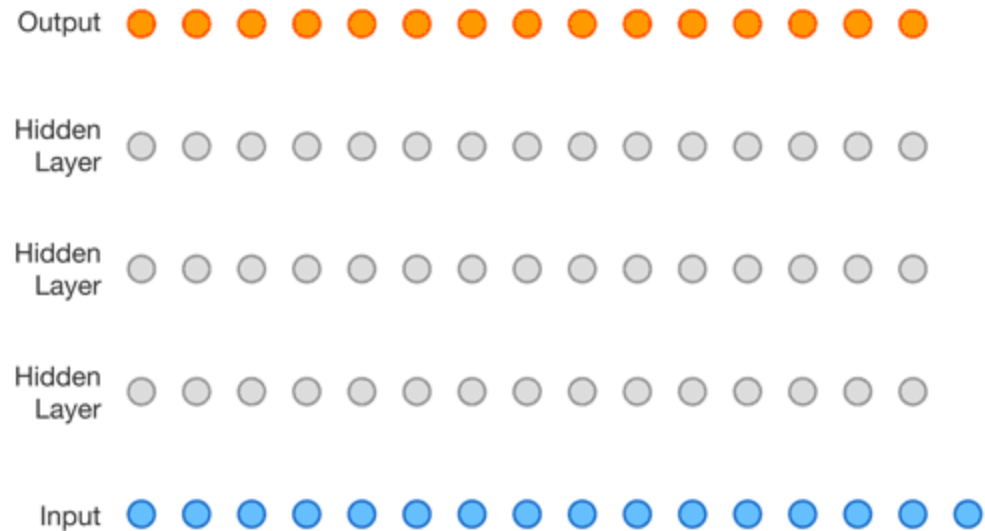


hedgehog.jpg

Hedgehog	97%
Erinaceidae	95%
Domesticated Hedgehog	94%
Mammal	93%
Porcupine	86%
Fauna	83%
Snout	61%

Neural Networks - Types

- Auto-regressive (AR): creates the next frame in time, adds it to history, thus lengthening the history and building the “future” upon it.



Domain Transfer

- The challenge of translating input from one domain to another
- Can be unsupervised

Content: Neckarfront in Tübingen, Germany



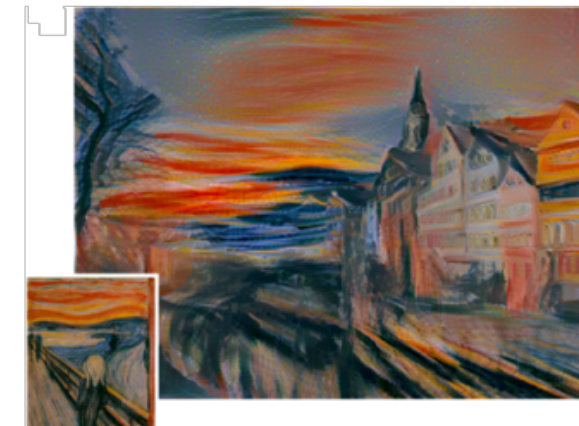
Style: The Shipwreck of the Minotaur, JMW Turner



Style: The Starry Night, Vincent van Gogh

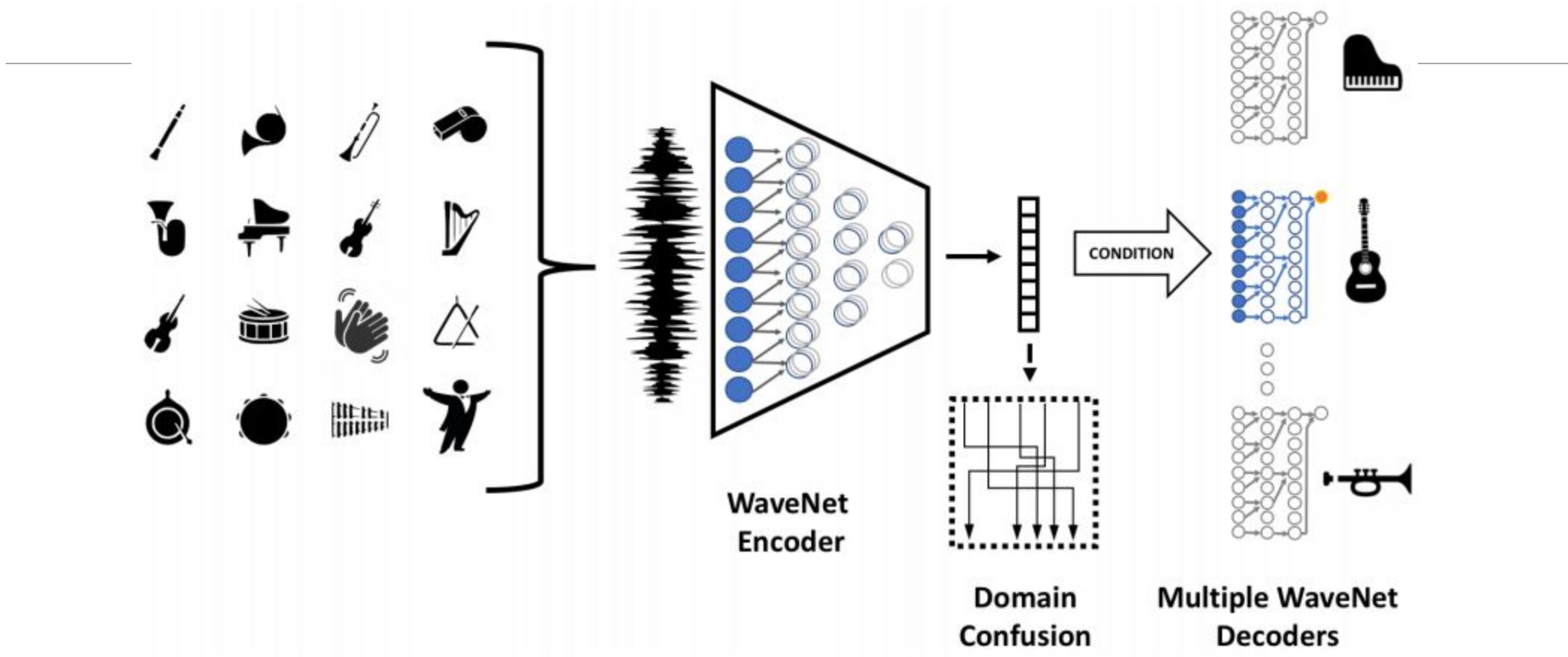


Style: Der Schrei, Edvard Munch



The method

LET'S HEAR SOME MUSIC 



Data

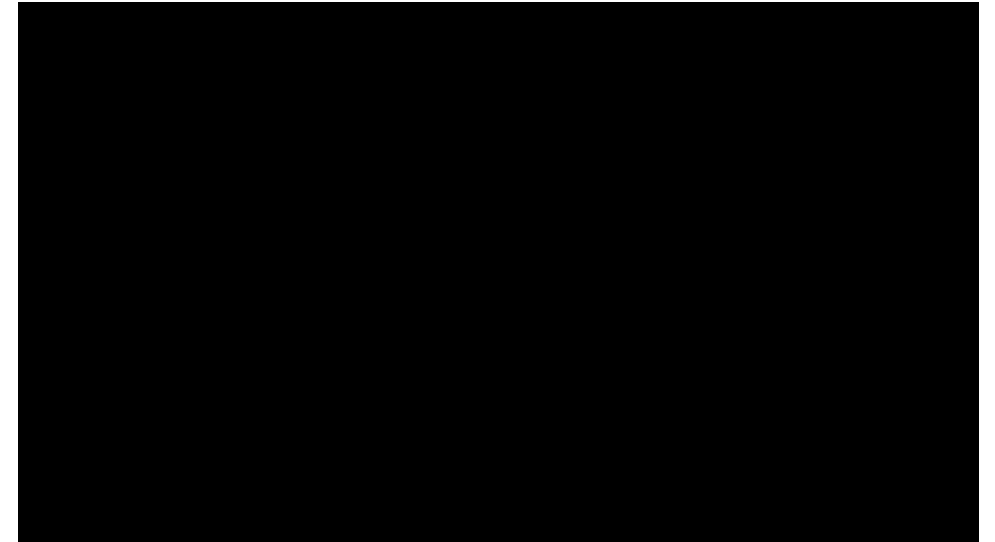
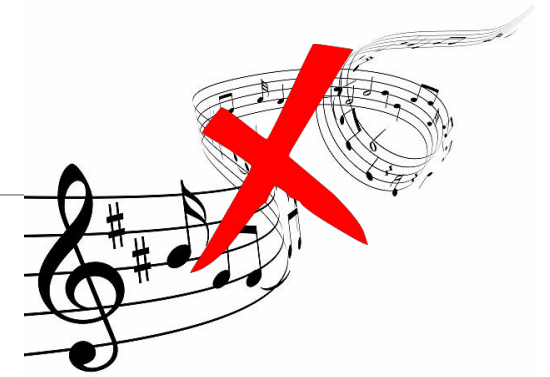
- 6 input musical domains: Mozart - symphonies, Bach - orchestra and choir, Bach - organ, Bach - harpsichord, Beethoven - piano
- Data separated to train and test sets
- Each musical piece split to 1-second segments

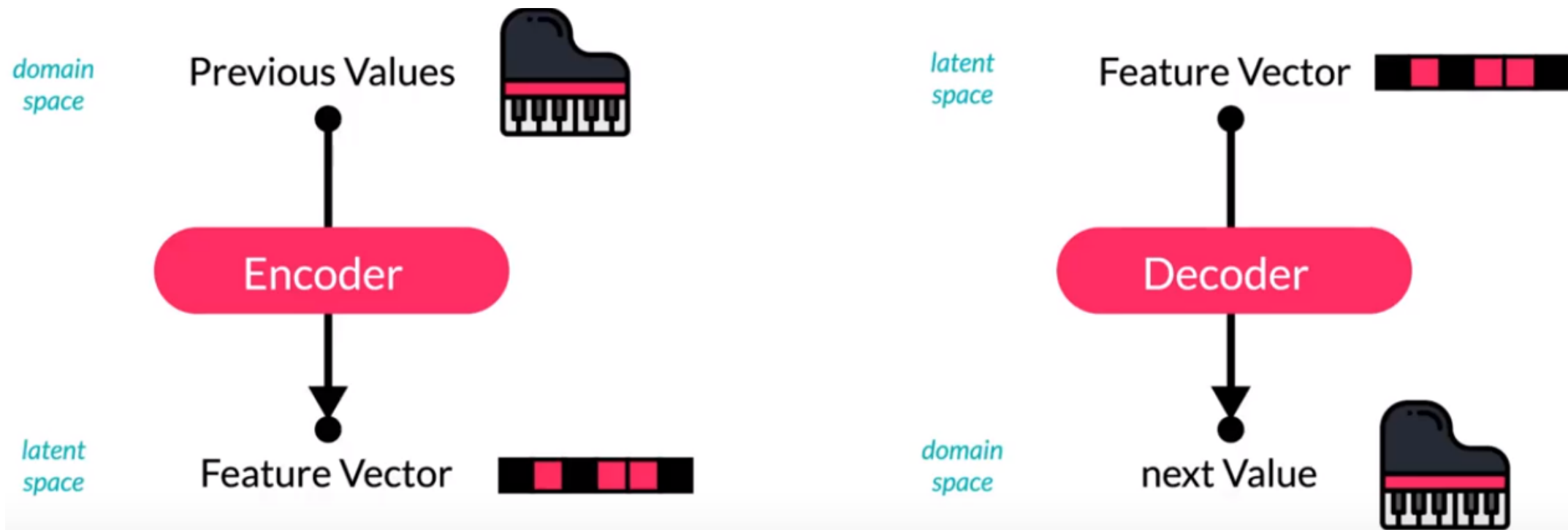
(harpsichord)



Encoding

- NNs work on numbers, not music
- Need to encode the music to numbers
- Can't do notes - too specific, too complicated, existing results for simpler tasks are not good enough
- One encoder to rule them all



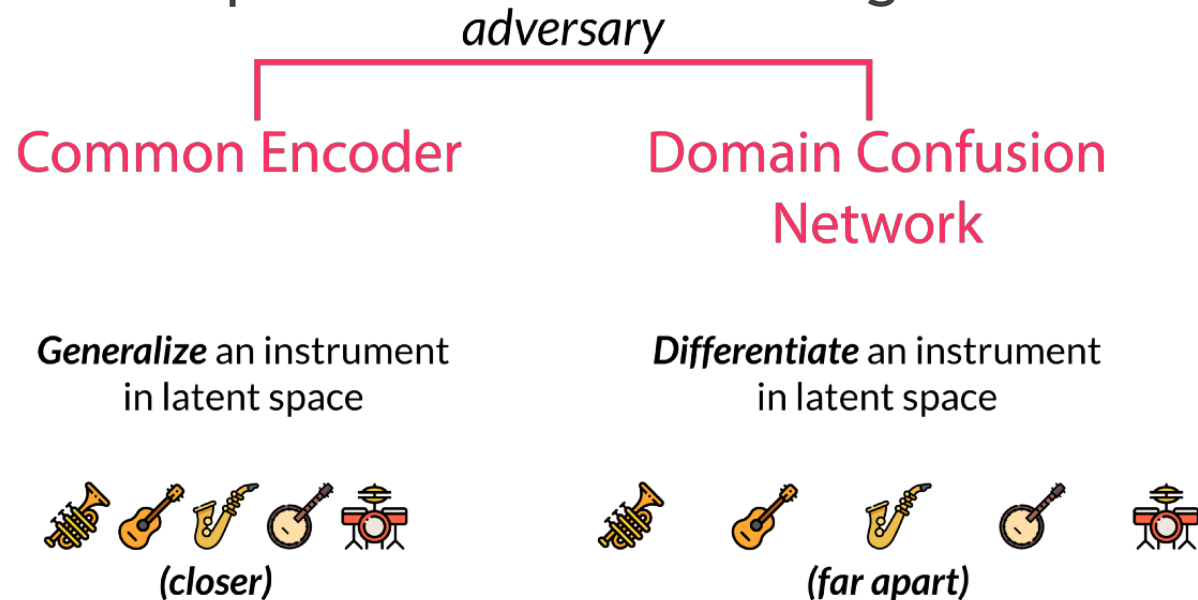


Encoding

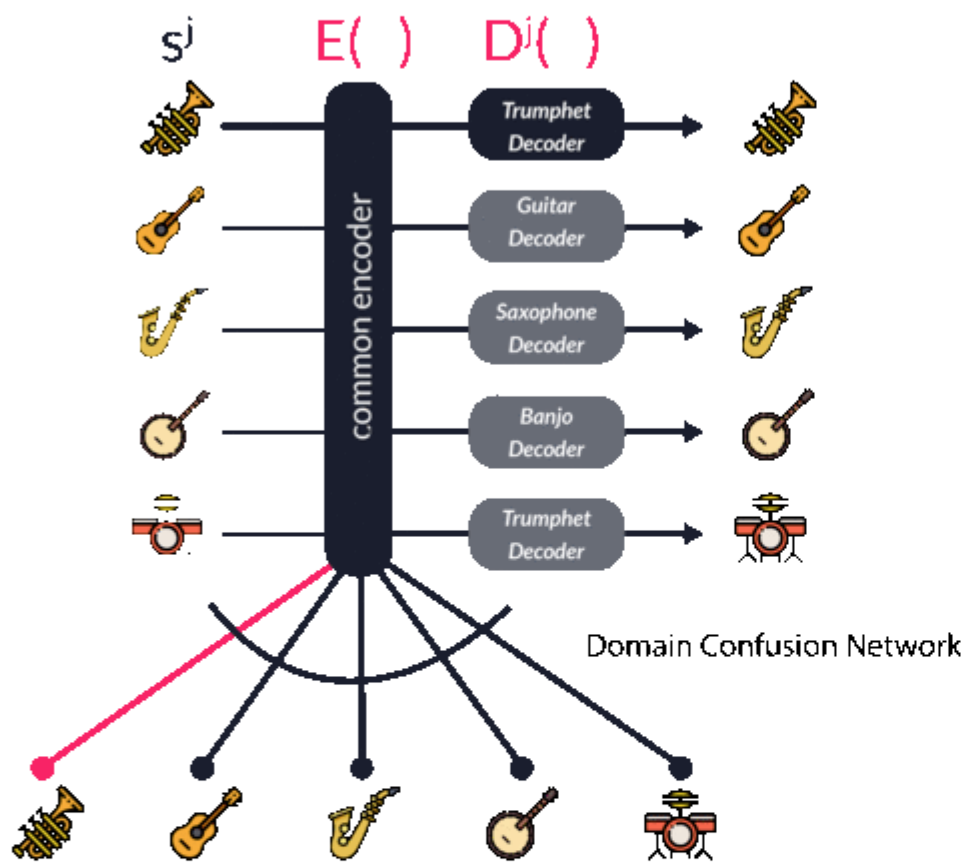
- Based on WaveNet
- Input music is encoded to latent space
- In order to prevent the encoder from memorizing music - noise was added to the data
 - In each 1-sec file, the pitch of a randomly chosen segment length of between 0.25-0.5 seconds gets modulated by a -0.5 to 0.5 half-tone

Data Augmentation

- The goal: prevent the system from encoding data that is domain-specific
- The means: confusion network - another network, used only during training, which is responsible for minimizing the classification loss



Training



$$\sum_j \sum_{s^j} \sum_r E[L(D^j(E(O(s^j, r))), s^j)]$$

(main loss)

$$- \lambda \sum_j \sum_{s^j} \sum_r E[L(C(E(O(s^j, r))), j)]$$

(domain confusion network loss)

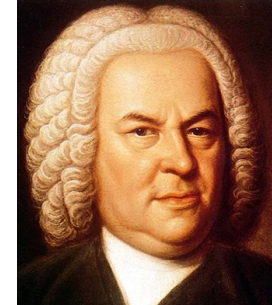
Loss Function, Explained

In red - the decoder is given an encoded sample, outputs a “cover” in the same style

In blue - the domain confusion network is given an encoded sample, and outputs which domain it belonged to

Evaluating the New Music

- How do you give a score to a cover version?
- Compare the network's results to the same task performed by human musicians
 - The task - convert 60 segments of 1 second each, to piano
- Comparison done by both human listeners and automatic score



Results

- The human scoring was done using CrowdMOS (mean opinion score), an open source tool for Mechanical Turk that helps detect and discard inaccurate scores
- The users were asked 2 questions: on a scale of 1 to 5 -
 - what's the quality of the audio?
 - How well does the converted version match the original?

Table 1: MOS scores (mean \pm SD) for the conversion tasks.

Converter	Harpsichord \rightarrow Piano		Orchestra \rightarrow Piano		New domains \rightarrow Piano	
	Audio quality	Translation success	Audio quality	Translation success	Audio quality	Translation success
E	3.89 \pm 1.06	4.10 \pm 0.94	4.02 \pm 0.81	4.12 \pm 0.97	4.44 \pm 0.82	4.13 \pm 0.83
M	3.82 \pm 1.18	3.75 \pm 1.17	4.13 \pm 0.89	4.12 \pm 0.98	4.48 \pm 0.72	3.97 \pm 0.88
A	3.69 \pm 1.08	3.91 \pm 1.16	4.06 \pm 0.86	3.99 \pm 1.08	4.53 \pm 0.79	3.93 \pm 0.95
Our	2.95 \pm 1.18	3.07 \pm 1.30	2.56 \pm 1.04	2.86 \pm 1.16	2.36 \pm 1.17	3.18 \pm 1.14

Results

- The automatic scoring was done by pitch matching
- The system was more true-to-source than the pianists

Table 2: Automatic quality scores for the conversion task.

Converter	Harpsichord→Piano		Orchestra→Piano		New domains→Piano	
	NCC	DTW	NCC	DTW	NCC	DTW
E	0.82	0.98	0.78	0.97	0.76	0.97
M	0.69	0.96	0.65	0.95	0.72	0.95
A	0.76	0.97	0.73	0.95	0.75	0.94
Our	0.84	0.98	0.82	0.97	0.88	0.98

Significance of This Research

- Superior results compared to existing methods
- Breaking ground in the field of musical AI
- Democratization of music
- Changing what was considered possible