

# Concepts in Programming Languages

## Recitation 2: Natural Operational Semantics

Yotam Feldman

Reference:

Semantics with Applications by H. Nielson and F. Nielson – Ch. 2  
[http://www.cs.kun.nl/~hubbers/courses/sc\\_1718/materiaal/wiley.pdf](http://www.cs.kun.nl/~hubbers/courses/sc_1718/materiaal/wiley.pdf)

# Operational Semantics

- Formal definition of program semantics
- The meaning of the program is described “operationally”
- Natural Operational Semantics - **NOS**
- Structural Operational Semantics - **SOS**
- We can go **systematically** from operational semantics (NOS or SOS) to an **interpreter**

# The **While** Programming Language

- Abstract syntax

$S ::= x := a \mid \mathbf{skip} \mid S_1 ; S_2 \mid \mathbf{if} \ b \ \mathbf{then} \ S_1 \ \mathbf{else} \ S_2 \mid$   
 $\mathbf{while} \ b \ \mathbf{do} \ S$

- Use parentheses for precedence
- Informal Semantics
  - **skip** behaves like no-operation
  - Arithmetic and Boolean expressions imported from usual definitions

# Example While Program

```
y := 1;  
while  $\neg(x=1)$  do (  
    y := y * x;  
    x := x - 1  
)
```

# General Notations

- Syntactic categories
  - Var the set of program variables
  - Aexp the set of arithmetic expressions
  - Bexp the set of Boolean expressions
  - Stm set of program statements
- Semantic categories
  - Natural values  $N = \{0, 1, 2, \dots\}$
  - Truth values  $T = \{ff, tt\}$
  - States  $\text{State} = \text{Var} \rightarrow N$
  - Lookup in a state  $s: s \ x$
  - Update of a state  $s: s \ [ \ x \mapsto 5 \ ]$

# Example State Manipulations

- $[x \mapsto 1, y \mapsto 7, z \mapsto 16] \ y = 7$
- $[x \mapsto 1, y \mapsto 7, z \mapsto 16] \ t = \text{undef}$
- $[x \mapsto 1, y \mapsto 7, z \mapsto 16][x \mapsto 5] = [x \mapsto 5, y \mapsto 7, z \mapsto 16]$
- $[x \mapsto 1, y \mapsto 7, z \mapsto 16][x \mapsto 5] \ x = 5$
- $[x \mapsto 1, y \mapsto 7, z \mapsto 16][x \mapsto 5] \ y = 7$

# Semantics of arithmetic expressions

- Arithmetic expressions are side-effect free (unless otherwise stated)
- $\mathcal{A}[\text{Aexp}] : \text{State} \rightarrow \mathbb{N}$
- Defined by **structural** induction on the syntax tree
- Well-defined: defined over syntax trees  
(grammar should be unambiguous, expression  $\mapsto$  unique tree)

$$\mathcal{A}[n]s = \mathcal{N}[n]$$

$$\mathcal{A}[x]s = s\ x$$

$$\mathcal{A}[a_1 + a_2]s = \mathcal{A}[a_1]s + \mathcal{A}[a_2]s$$

$$\mathcal{A}[a_1 \star a_2]s = \mathcal{A}[a_1]s \star \mathcal{A}[a_2]s$$

$$\mathcal{A}[a_1 - a_2]s = \mathcal{A}[a_1]s - \mathcal{A}[a_2]s$$

# Semantics of Boolean expressions

- Assume that Boolean expressions are side-effect free
- $\mathcal{B}[\text{Bexp}] : \text{State} \rightarrow \mathbb{T}$
- Defined by induction on the syntax tree:

$$\mathcal{B}[\text{true}]_s = \mathbf{tt}$$

$$\mathcal{B}[\text{false}]_s = \mathbf{ff}$$

$$\mathcal{B}[a_1 = a_2]_s = \begin{cases} \mathbf{tt} & \text{if } \mathcal{A}[a_1]_s = \mathcal{A}[a_2]_s \\ \mathbf{ff} & \text{if } \mathcal{A}[a_1]_s \neq \mathcal{A}[a_2]_s \end{cases}$$

$$\mathcal{B}[a_1 \leq a_2]_s = \begin{cases} \mathbf{tt} & \text{if } \mathcal{A}[a_1]_s \leq \mathcal{A}[a_2]_s \\ \mathbf{ff} & \text{if } \mathcal{A}[a_1]_s > \mathcal{A}[a_2]_s \end{cases}$$

$$\mathcal{B}[\neg b]_s = \begin{cases} \mathbf{tt} & \text{if } \mathcal{B}[b]_s = \mathbf{ff} \\ \mathbf{ff} & \text{if } \mathcal{B}[b]_s = \mathbf{tt} \end{cases}$$

$$\mathcal{B}[b_1 \wedge b_2]_s = \begin{cases} \mathbf{tt} & \text{if } \mathcal{B}[b_1]_s = \mathbf{tt} \text{ and } \mathcal{B}[b_2]_s = \mathbf{tt} \\ \mathbf{ff} & \text{if } \mathcal{B}[b_1]_s = \mathbf{ff} \text{ or } \mathcal{B}[b_2]_s = \mathbf{ff} \end{cases}$$



# Example: Semantics of Expressions

- $A[x+3][x \mapsto 1, y \mapsto 7]$   
     $= A[x][x \mapsto 1, y \mapsto 7] + A[3][x \mapsto 1, y \mapsto 7]$   
     $= 1 + 3 = 4$
- $B[x+3 > y][x \mapsto 1, y \mapsto 7] = \mathbf{ff}$ , since  
     $A[x+3][x \mapsto 1, y \mapsto 7] = 4$   
     $A[y][x \mapsto 1, y \mapsto 7] = 7$   
    and  $4 > 7$  if false

# Natural Operational Semantics

- Notations:
  - $S$  – program in the While language
  - $s, s'$  – states
- $\langle S, s \rangle \rightarrow s'$  means:  
If  $S$  is executed on state  $s$ , it terminates and the state after execution is  $s'$
- Describe the “overall” effect of program constructs
- Ignores non terminating computations

# Examples for $\rightarrow$

- $\langle x := x+1, s_0 \rangle \rightarrow s_0[x \mapsto 1]$
- $\langle y := 2, s_0[x \mapsto 1] \rangle \rightarrow s_0[x \mapsto 1] [y \mapsto 2]$
- $\langle x := x+1 ; y := 2, s_0 \rangle \rightarrow s_0[x \mapsto 1] [y \mapsto 2]$
- $\langle \text{if } x > 0 \text{ then } y := 2 \text{ else } y := 3, s_0 \rangle \rightarrow s_0[y \mapsto 3]$
- $\langle \text{if } x > 0 \text{ then } y := 2 \text{ else } y := 3, s_0[x \mapsto 1] \rangle \rightarrow s_0[x \mapsto 1] [y \mapsto 2]$
- $\langle \text{while } x < 5 \text{ do } (x := x+2 ; y := y+10), s_0 \rangle \rightarrow s_0[x \mapsto 6] [y \mapsto 30]$
- $\langle (\text{while } x < 5 \text{ do } (x := x+2 ; y := y+10)) ;$   
     $(\text{while } x > 0 \text{ do } x := x-5), s_0 \rangle \rightarrow s_0[x \mapsto -4] [y \mapsto 30]$
- $\langle \text{while } x \geq 0 \text{ do } x := x+1, s_0 \rangle \rightarrow ?$
- **NOT**  $\langle \text{while } x \geq 0 \text{ do } x := x+1, s_0 \rangle \rightarrow s'$  for any  $s'$

$s_0$ : state which assigns zero to all variables

# Formally defining $\rightarrow$

- $\rightarrow$  is defined **inductively** using **inference rules**, with both **syntactic** conditions on  $S$  and **semantic** conditions on  $s$

$$[\text{ass}_{\text{ns}}] \quad \langle x := a, s \rangle \rightarrow s[x \mapsto \mathcal{A}[[a]]s]$$

$$[\text{skip}_{\text{ns}}] \quad \langle \text{skip}, s \rangle \rightarrow s$$

$$[\text{comp}_{\text{ns}}] \quad \frac{\langle S_1, s \rangle \rightarrow s', \langle S_2, s' \rangle \rightarrow s''}{\langle S_1; S_2, s \rangle \rightarrow s''}$$

$$[\text{if}_{\text{ns}}^{\text{tt}}] \quad \frac{\langle S_1, s \rangle \rightarrow s'}{\langle \text{if } b \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s'} \quad \text{if } \mathcal{B}[[b]]s = \text{tt}$$

$$[\text{if}_{\text{ns}}^{\text{ff}}] \quad \frac{\langle S_2, s \rangle \rightarrow s'}{\langle \text{if } b \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s'} \quad \text{if } \mathcal{B}[[b]]s = \text{ff}$$

$$[\text{while}_{\text{ns}}^{\text{tt}}] \quad \frac{\langle S, s \rangle \rightarrow s', \langle \text{while } b \text{ do } S, s' \rangle \rightarrow s''}{\langle \text{while } b \text{ do } S, s \rangle \rightarrow s''} \quad \text{if } \mathcal{B}[[b]]s = \text{tt}$$

$$[\text{while}_{\text{ns}}^{\text{ff}}] \quad \langle \text{while } b \text{ do } S, s \rangle \rightarrow s \quad \text{if } \mathcal{B}[[b]]s = \text{ff}$$

# Derivation Trees

- A derivation tree is a way to write applications of inference rules
- A derivation tree is a “proof” that  $\langle S, s \rangle \rightarrow s'$
- The root of tree is  $\langle S, s \rangle \rightarrow s'$
- Each node is a conclusion from its children using an inference rule
- Leaves are instances of axioms (rules with no premises)
- Non-leaves are instances of inference rules with premises
  - Immediate children match rule premises
  - The semantic condition is satisfied

# Example Derivation Tree

$$\text{ass}_{\text{ns}} \frac{}{\langle y := 2, s_0[x \mapsto 1] \rangle \rightarrow s_0[x \mapsto 1][y \mapsto 2]}$$

$$\text{ass}_{\text{ns}} \frac{}{\langle x := x+1, s_0 \rangle \rightarrow s_0[x \mapsto 1]} \quad \frac{}{\langle \text{if } x > 0 \text{ then } y := 2 \text{ else } y := 3, s_0[x \mapsto 1] \rangle \rightarrow s_0[x \mapsto 1][y \mapsto 2]} \quad \text{if}_{\text{ns}}^{\text{tt}}$$

$$\text{comp}_{\text{ns}} \frac{}{\langle x := x+1 ; \text{if } x > 0 \text{ then } y := 2 \text{ else } y := 3, s_0 \rangle \rightarrow s_0[x \mapsto 1][y \mapsto 2]}$$

$$[\text{ass}_{\text{ns}}] \quad \langle x := a, s \rangle \rightarrow s[x \mapsto \mathcal{A}[[a]]s]$$

$$[\text{comp}_{\text{ns}}] \quad \frac{\langle S_1, s \rangle \rightarrow s', \langle S_2, s' \rangle \rightarrow s''}{\langle S_1; S_2, s \rangle \rightarrow s''}$$

$$[\text{if}_{\text{ns}}^{\text{tt}}] \quad \frac{\langle S_1, s \rangle \rightarrow s'}{\langle \text{if } b \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s'} \quad \text{if } \mathcal{B}[[b]]s = \text{tt}$$

$$[\text{if}_{\text{ns}}^{\text{ff}}] \quad \frac{\langle S_2, s \rangle \rightarrow s'}{\langle \text{if } b \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s'} \quad \text{if } \mathcal{B}[[b]]s = \text{ff}$$

# Bad Derivation Tree

$\text{ass}_{\text{ns}}$

$$\langle y := 3, s_0[x \mapsto 1] \rangle \rightarrow s_0[x \mapsto 1][y \mapsto 3]$$

$\text{ass}_{\text{ns}}$

$$\langle x := x+1, s_0 \rangle \rightarrow s_0[x \mapsto 1]$$

$$\langle \text{if } x > 0 \text{ then } y := 2 \text{ else } y := 3, s_0[x \mapsto 1] \rangle \rightarrow s_0[x \mapsto 1][y \mapsto 3]$$

$\text{if}_{\text{ns}}^{\text{ff}}$

$\text{comp}_{\text{ns}}$

$$\langle x := x+1 ; \text{if } x > 0 \text{ then } y := 2 \text{ else } y := 3, s_0 \rangle \rightarrow s_0[x \mapsto 1][y \mapsto 3]$$

semantic condition not satisfied:

$$\mathcal{B}[x > 0](s_0[x \mapsto 1]) = \text{tt} \neq \text{ff}$$

$[\text{ass}_{\text{ns}}]$

$$\langle x := a, s \rangle \rightarrow s[x \mapsto \mathcal{A}[a]s]$$

$[\text{comp}_{\text{ns}}]$

$$\frac{\langle S_1, s \rangle \rightarrow s', \langle S_2, s' \rangle \rightarrow s''}{\langle S_1; S_2, s \rangle \rightarrow s''}$$

$[\text{if}_{\text{ns}}^{\text{tt}}]$

$$\frac{\langle S_1, s \rangle \rightarrow s'}{\langle \text{if } b \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s'} \quad \text{if } \mathcal{B}[b]s = \text{tt}$$

$[\text{if}_{\text{ns}}^{\text{ff}}]$

$$\frac{\langle S_2, s \rangle \rightarrow s'}{\langle \text{if } b \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s'} \quad \text{if } \mathcal{B}[b]s = \text{ff}$$

# Adding Semantics of 3-Way Case

Add semantics of:

case (b<sub>1</sub>: S<sub>1</sub>), (b<sub>2</sub>: S<sub>2</sub>), (else: S<sub>3</sub>)

$$\text{case}_{\text{ns}}^1 \frac{\langle S_1, s \rangle \rightarrow s'}{\langle \text{case } (b_1: S_1), (b_2: S_2), (\text{else}: S_3), s \rangle \rightarrow s'} \quad \text{if } \mathbf{B}[[b_1]]s = \mathbf{tt}$$

$$\text{case}_{\text{ns}}^2 \frac{\langle S_2, s \rangle \rightarrow s'}{\langle \text{case } (b_1: S_1), (b_2: S_2), (\text{else}: S_3), s \rangle \rightarrow s'} \quad \text{if } \mathbf{B}[[b_1]]s = \mathbf{ff} \text{ and } \mathbf{B}[[b_2]]s = \mathbf{tt}$$

$$\text{case}_{\text{ns}}^{\text{else}} \frac{\langle S_3, s \rangle \rightarrow s'}{\langle \text{case } (b_1: S_1), (b_2: S_2), (\text{else}: S_3), s \rangle \rightarrow s'} \quad \text{if } \mathbf{B}[[b_1]]s = \mathbf{ff} \text{ and } \mathbf{B}[[b_2]]s = \mathbf{ff}$$



# Adding Semantics of Conditions with Side Effects

Add semantics of:

if (x:=e) then  $S_1$  else  $S_2$

$$\text{if-ass}_{\text{ns}}^{\text{tt}} \frac{\langle x:=e, s \rangle \rightarrow s' \quad \langle S_1, s' \rangle \rightarrow s''}{\langle \text{if } (x:=e) \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s''} \quad \text{if } \mathbf{A}[[x]]s' \neq 0$$

$$\text{if-ass}_{\text{ns}}^{\text{ff}} \frac{\langle x:=e, s \rangle \rightarrow s' \quad \langle S_2, s' \rangle \rightarrow s''}{\langle \text{if } (x:=e) \text{ then } S_1 \text{ else } S_2, s \rangle \rightarrow s''} \quad \text{if } \mathbf{A}[[x]]s' = 0$$

# Proving Properties of NOS

- Theorem: NOS of While is deterministic:

$$\forall S, s. \langle S, s \rangle \rightarrow s' \wedge \langle S, s \rangle \rightarrow s'' \implies s' = s''$$

- Proof:

Induction over the derivation tree of  $\langle S, s \rangle \rightarrow s'$   
(full proof: Nielson & Nielson p. 29)

# Determinism of NOS: Induction Base

- $\forall S, s. \langle S, s \rangle \rightarrow s' \wedge \langle S, s \rangle \rightarrow s'' \implies s' = s''$

- Base:

- Assignment:

$$\text{ass}_{\text{ns}} \frac{}{\langle x := a, s \rangle \rightarrow s[x \mapsto \mathbf{A}[[x]]s]}$$

$s'$

This is the only rule that produces  $\langle S, s \rangle \rightarrow s''$  is  $\text{ass}_{\text{ns}}$  so this is also  $s''$ .

- Skip: similar in spirit.

# Determinism of NOS: Induction Step

- $\forall S, s. \langle S, s \rangle \rightarrow s' \wedge \langle S, s \rangle \rightarrow s'' \Rightarrow s' = s''$

- Step:

- ...

- **while<sub>ns</sub><sup>tt</sup>:**

$$\frac{\langle S, s \rangle \rightarrow \hat{s}_0 \quad \langle \text{while } b \text{ do } S, \hat{s}_0 \rangle \rightarrow s' \quad \mathcal{B}[b] s = \mathbf{tt}}{\langle \text{while } b \text{ do } S, s \rangle \rightarrow s'}$$

Since  $\mathcal{B}[b] s = \mathbf{tt}$ , the only rule that can produce  $\langle \text{while } b \text{ do } S, s \rangle \rightarrow s''$  is **while<sub>ns</sub><sup>tt</sup>**:

$$\frac{\langle S, s \rangle \rightarrow \hat{s}_1 \quad \langle \text{while } b \text{ do } S, \hat{s}_1 \rangle \rightarrow s'' \quad \mathcal{B}[b] s = \mathbf{tt}}{\langle \text{while } b \text{ do } S, s \rangle \rightarrow s''}$$

From the induction hypothesis  $s_0 = s_1$

and then again, on the second premise (from deriving  $s'$ ) we get  $s' = s''$

# Semantic Equivalence

- Two statements  $S_1$  and  $S_2$  are **semantically equivalent** ( $S_1 \approx S_2$ ) if for any two states  $s, s'$  we have:

$$\langle S_1, s \rangle \rightarrow s' \quad \text{iff} \quad \langle S_2, s \rangle \rightarrow s'$$

- Examples:

- $S ; \text{skip} \approx S$  ?
- $\text{skip} ; S \approx S$  ?
- $S1 ; S2 \approx S2 ; S1$  ?
- $((S1 ; S2) ; S3) \approx (S1 ; (S2 ; S3))$  ?
- $x := 2 ; y := x + 3 \approx y := 5 ; x := 2$  ?
- $\text{while } b \text{ do } S \approx \text{if } b \text{ then } (S ; \text{while } b \text{ do } S) \text{ else skip}$  ?
- $\text{while true do } x:=x+1 \approx \text{while true do } x:=x+2$  ?
- $\text{while } x > 1 \text{ do skip} \approx \text{while } x > 2 \text{ do skip}$  ?

# Proving Semantic Equivalence

- Two statements  $S_1$  and  $S_2$  are **semantically equivalent** ( $S_1 \approx S_2$ ) if for any two states  $s, s'$  we have:

$$\langle S_1, s \rangle \rightarrow s' \quad \text{iff} \quad \langle S_2, s \rangle \rightarrow s'$$

- To prove semantic equivalence:
  1. Assume  $\langle S_1, s \rangle \rightarrow s'$ , show  $\langle S_2, s \rangle \rightarrow s'$
  2. Assume  $\langle S_2, s \rangle \rightarrow s'$ , show  $\langle S_1, s \rangle \rightarrow s'$
- The proof is usually by manipulating derivation trees

# Example: $S ; \text{skip} \approx S$

- To prove semantic equivalence:
  1. Assume  $\langle S, s \rangle \rightarrow s'$ , show  $\langle S; \text{skip}, s \rangle \rightarrow s'$
  2. Assume  $\langle S; \text{skip}, s \rangle \rightarrow s'$ , show  $\langle S, s \rangle \rightarrow s'$

1.

$$\frac{\text{T}}{\langle S, s \rangle \rightarrow s'} \quad \longrightarrow \quad \frac{\frac{\text{T}}{\langle S, s \rangle \rightarrow s'} \quad \frac{\text{skip}_{\text{ns}}}{\langle \text{skip}, s' \rangle \rightarrow s'}}{\langle S; \text{skip}, s \rangle \rightarrow s'} \text{comp}_{\text{ns}}$$

# Example: $S ; \text{skip} \approx S$

- To prove semantic equivalence:
  1. Assume  $\langle S, s \rangle \rightarrow s'$  , show  $\langle S; \text{skip}, s \rangle \rightarrow s'$
  2. Assume  $\langle S; \text{skip}, s \rangle \rightarrow s'$  , show  $\langle S, s \rangle \rightarrow s'$

2.

$$\frac{\frac{\text{T}}{\langle S, s \rangle \rightarrow \hat{s}} \quad \frac{\text{skip}_{\text{ns}}}{\langle \text{skip}, \hat{s} \rangle \rightarrow s'}}{\langle S; \text{skip}, s \rangle \rightarrow s'} \text{comp}_{\text{ns}}$$



# Example: $S ; \text{skip} \approx S$

- To prove semantic equivalence:
  1. Assume  $\langle S, s \rangle \rightarrow s'$ , show  $\langle S; \text{skip}, s \rangle \rightarrow s'$
  2. Assume  $\langle S; \text{skip}, s \rangle \rightarrow s'$ , show  $\langle S, s \rangle \rightarrow s'$

2.

