

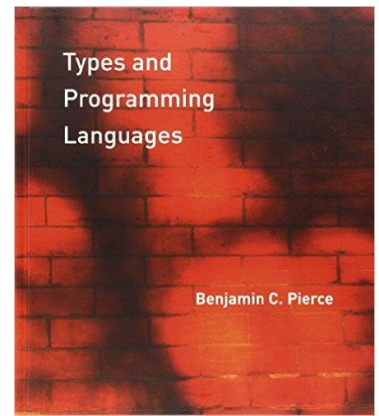
Concepts in Programming Languages – Recitation 4: Untyped Lambda Calculus

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(original slides by Kathleen Fisher, John Mitchell,
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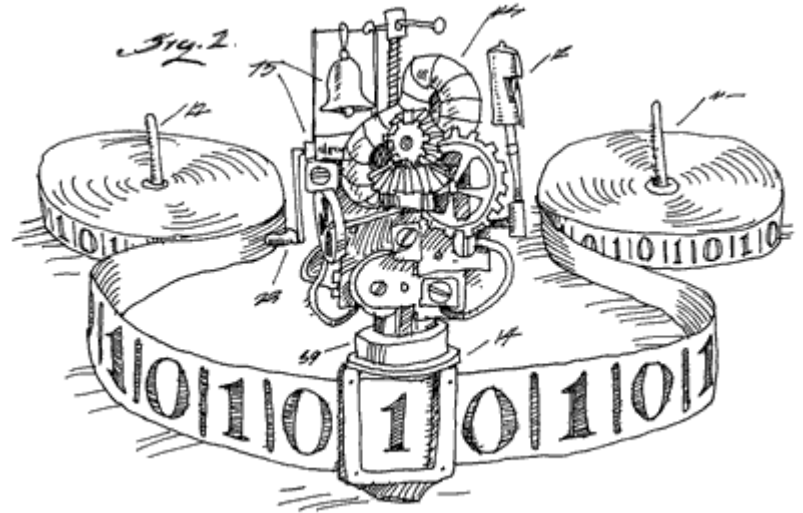
Reference:

Types and Programming Languages
by Benjamin C. Pierce, Chapter 5



Computation Models

- Turing Machines
- Wang Machines
- Counter Programs
- Lambda Calculus



Historical Context

Like Alan Turing, another mathematician, Alonzo Church, was very interested, during the 1930s, in the question “What is a computable function?”

He developed a formal system known as the pure lambda calculus, in order to describe programs in a simple and precise way.

Today the Lambda Calculus serves as a mathematical foundation for the study of functional programming languages, and especially for the study of “denotational semantics.”

Reference: http://en.wikipedia.org/wiki/Lambda_calculus

Untyped Lambda Calculus - Syntax

$t ::=$	terms
x	variable
$\lambda x. t$	abstraction
$t t$	application

- Terms can be represented as abstract syntax trees
- Syntactic Conventions:
 - Applications associates to left :
 $e_1 e_2 e_3 \equiv (e_1 e_2) e_3$
 - The body of abstraction extends as far as possible:
 $\lambda x. \lambda y. x y x \equiv \lambda x. (\lambda y. (x y) x)$
- Examples (taken from 2015 exams):
 - $(\lambda x. \lambda x. (\lambda x.x) x) ((\lambda x. x x) \lambda x.x)$
 - $(\lambda t. \lambda f. t) (\lambda x.x) ((\lambda x.x) (\lambda s. \lambda z. s z))$

Free vs. Bound Variables

- An occurrence of x in t is **bound** in $\lambda x. t$
 - otherwise it is **free**
 - λx is a **binder**
- **Examples**
 - $\lambda x. x$
 - $\lambda y. x (y z)$
 - $\lambda z. \lambda x. \lambda y. x (y z)$
 - $(\lambda x. x) x$

$FV: t \rightarrow P(\text{Var})$ is the set free variables of t

$$FV(x) = \{x\}$$

$$FV(\lambda x. t) = FV(t) - \{x\}$$

$$FV(t_1 t_2) = FV(t_1) \cup FV(t_2)$$

Semantics: Substitution, β -reduction, α -conversion

- Substitution

$$[x \mapsto s] x = s$$

$$[x \mapsto s] y = y \quad \text{if } y \neq x$$

$$[x \mapsto s] (\lambda y. t_1) = \lambda y. [x \mapsto s] t_1 \quad \text{if } y \neq x \text{ and } y \notin \text{FV}(s)$$

$$[x \mapsto s] (t_1 t_2) = ([x \mapsto s] t_1) ([x \mapsto s] t_2)$$

- β -reduction

$$(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1$$

- α -conversion

$$(\lambda x. t) \Rightarrow_{\alpha} \lambda y. [x \mapsto y] t \quad \text{if } y \notin \text{FV}(t)$$

Beta-Reduction: Examples

$$\frac{(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1}{\text{redex}} \quad (\beta\text{-reduction})$$

$$\frac{(\lambda x. x) y \Rightarrow_{\beta} y}$$

$$\frac{(\lambda x. x (\lambda x. x)) (u r) \Rightarrow_{\beta} u r (\lambda x. x)}$$

$$\frac{(\lambda x (\lambda w. x w)) (y z) \Rightarrow_{\beta} \lambda w. y z w}$$

Substitution Subtleties

$$(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1 \quad (\beta\text{-reduction})$$

$$[x \mapsto s] x = s$$

$$[x \mapsto s] y = y \quad \text{if } y \neq x$$

$$[x \mapsto s] (\lambda y. t_1) = \lambda y. [x \mapsto s] t_1 \quad \text{if } y \neq x \text{ and } y \notin \text{FV}(s)$$

$$[x \mapsto s] (t_1 t_2) = ([x \mapsto s] t_1) ([x \mapsto s] t_2)$$

$$(\lambda x. (\lambda x. x)) y \Rightarrow_{\beta} [x \mapsto y] (\lambda x. x) = \lambda x. y?$$

$$(\lambda x. (\lambda y. x)) y \Rightarrow_{\beta} [x \mapsto y] (\lambda y. x) = \lambda y. y?$$

$(\lambda x. (\lambda x. x)) y$ and $(\lambda x. (\lambda y. x)) y$ are stuck! They have no β -reduction

Alpha – Conversion

Alpha conversion:

Renaming of a bound variable and its bound occurrences

$$(\lambda x. t) \Rightarrow_{\alpha} \lambda y. [x \mapsto y] t \quad \text{if } y \notin FV(t)$$

$$(\lambda x. (\lambda x. x)) y \Rightarrow_{\alpha} (\lambda x. (\lambda z. z)) y \Rightarrow_{\beta} [x \mapsto y] (\lambda z. z) = \begin{array}{c} \lambda x. x \\ \uparrow\uparrow^{\alpha} \\ \lambda z. z \end{array} \neq \lambda x. y$$

$$(\lambda x. (\lambda y. x)) y \Rightarrow_{\alpha} (\lambda x. (\lambda z. x)) y \Rightarrow_{\beta} [x \mapsto y] (\lambda z. x) = \lambda z. y \neq \lambda y. y$$

Non-Deterministic Operational Semantics

$$(\lambda x. t_1) t_2 \Rightarrow [x \mapsto t_2] t_1$$

$$\frac{t_1 \Rightarrow t'_1}{t_1 t_2 \Rightarrow t'_1 t_2}$$

$$\frac{t \Rightarrow t'}{\lambda x. t \Rightarrow \lambda x. t'}$$

$$\frac{t_2 \Rightarrow t'_2}{t_1 t_2 \Rightarrow t_1 t'_2}$$

Why is this semantics non-deterministic?

Different Evaluation Orders

$$\begin{array}{c}
 (\lambda x. t_1) t_2 \Rightarrow [x \mapsto t_2] t_1 \\
 \\
 \frac{t_1 \Rightarrow t'_1}{t_1 t_2 \Rightarrow t'_1 t_2}
 \end{array}
 \qquad
 \begin{array}{c}
 \frac{t \Rightarrow t'}{\lambda x. t \Rightarrow \lambda x. t'} \\
 \\
 \frac{t_2 \Rightarrow t'_2}{t_1 t_2 \Rightarrow t_1 t'_2}
 \end{array}$$

$$(\lambda x. (\text{add } x \ x)) (\text{add } 2 \ 3) \Rightarrow (\lambda x. (\text{add } x \ x)) (5) \Rightarrow \text{add } 5 \ 5 \Rightarrow 10$$

$$(\lambda x. (\text{add } x \ x)) (\text{add } 2 \ 3) \Rightarrow (\text{add } (\text{add } 2 \ 3) (\text{add } 2 \ 3)) \Rightarrow$$

$$(\text{add } 5 (\text{add } 2 \ 3)) \Rightarrow (\text{add } 5 \ 5) \Rightarrow 10$$

This example: same final result but lazy performs more computations

Different Evaluation Orders

$$\frac{(\lambda x. t_1) t_2 \Rightarrow [x \mapsto t_2] t_1}{t_1 \Rightarrow t'_1} \qquad \frac{t \Rightarrow t'}{\lambda x. t \Rightarrow \lambda x. t'}$$
$$\frac{t_1 \Rightarrow t'_1}{t_1 t_2 \Rightarrow t'_1 t_2} \qquad \frac{t_2 \Rightarrow t'_2}{t_1 t_2 \Rightarrow t_1 t'_2}$$

$(\lambda x. \lambda y. x) 3 (\text{div } 5 0) \Rightarrow$ Exception: Division by zero

$(\lambda x. \lambda y. x) 3 (\text{div } 5 0) \Rightarrow (\lambda y. 3) (\text{div } 5 0) \Rightarrow 3$

This example: lazy suppresses erroneous division and reduces to final result

Can also suppress non-terminating computation.

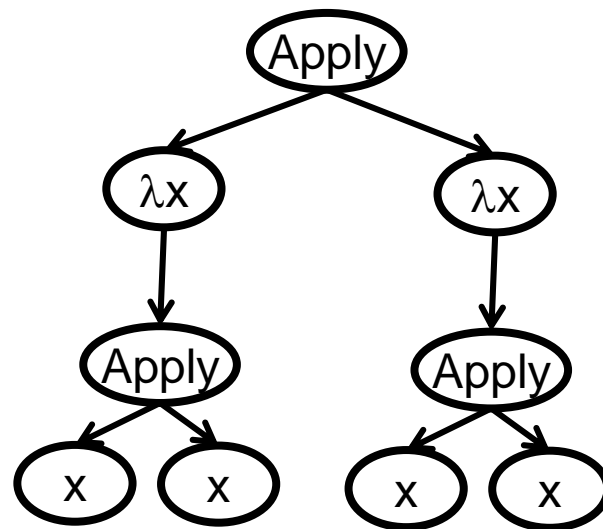
Many times we want this, for example:

```
if i < len(a) and a[i]==0: print "found zero"
```

Divergence

$(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1$ (β -reduction)

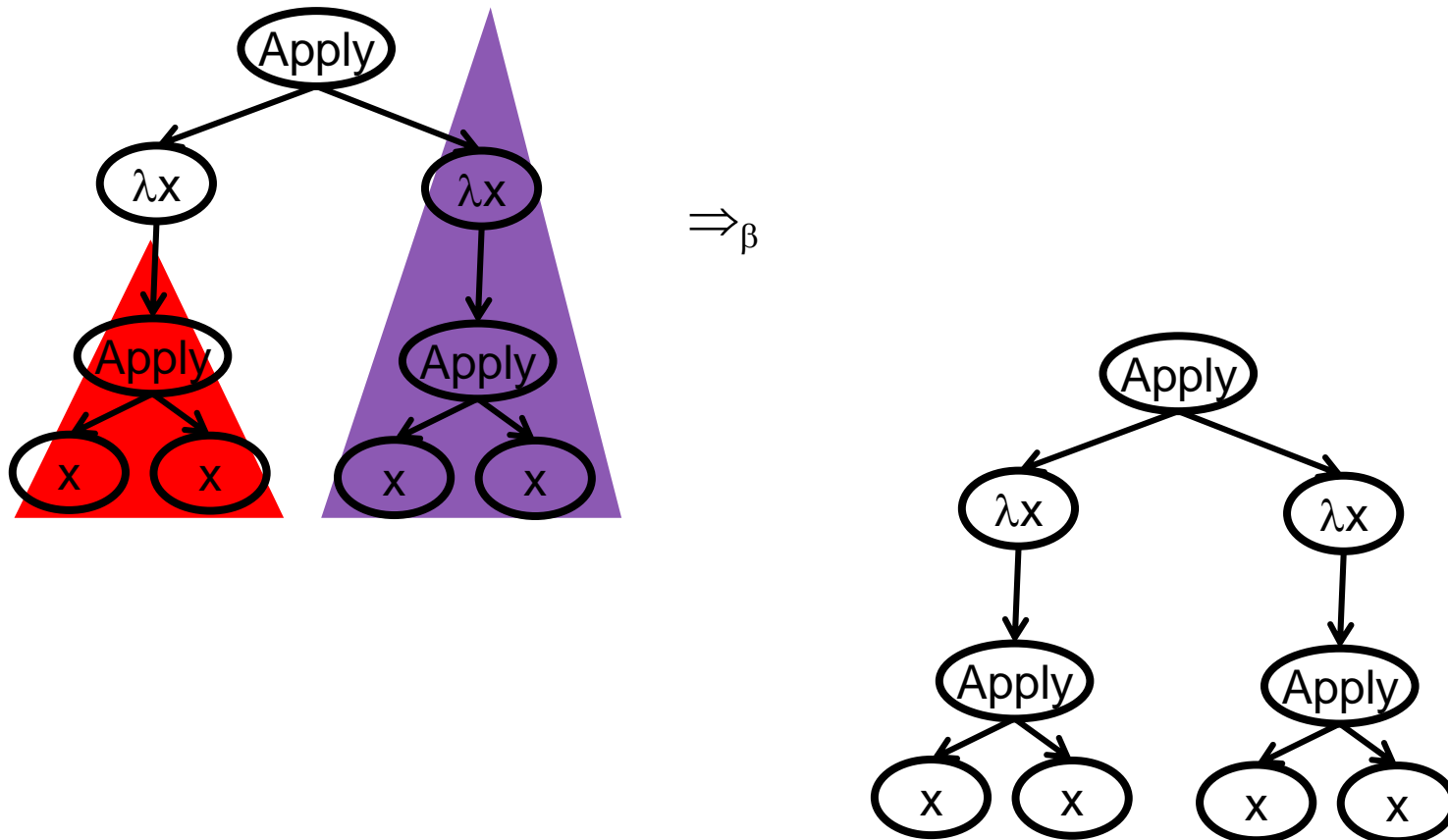
$(\lambda x.(x x)) (\lambda x.(x x))$



Divergence

$$(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1 \quad (\beta\text{-reduction})$$

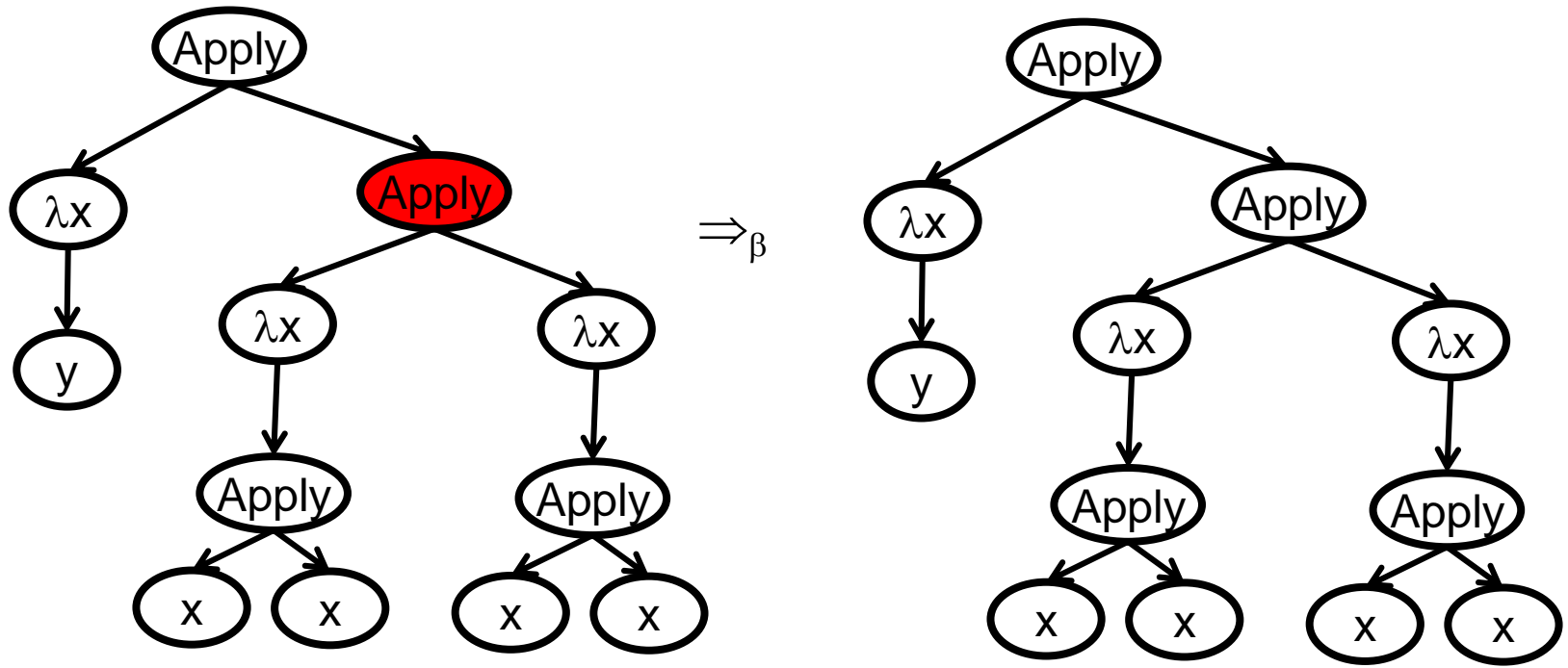
$$(\lambda x.(x x)) (\lambda x.(x x))$$



Different Evaluation Orders

$(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1$ (β -reduction)

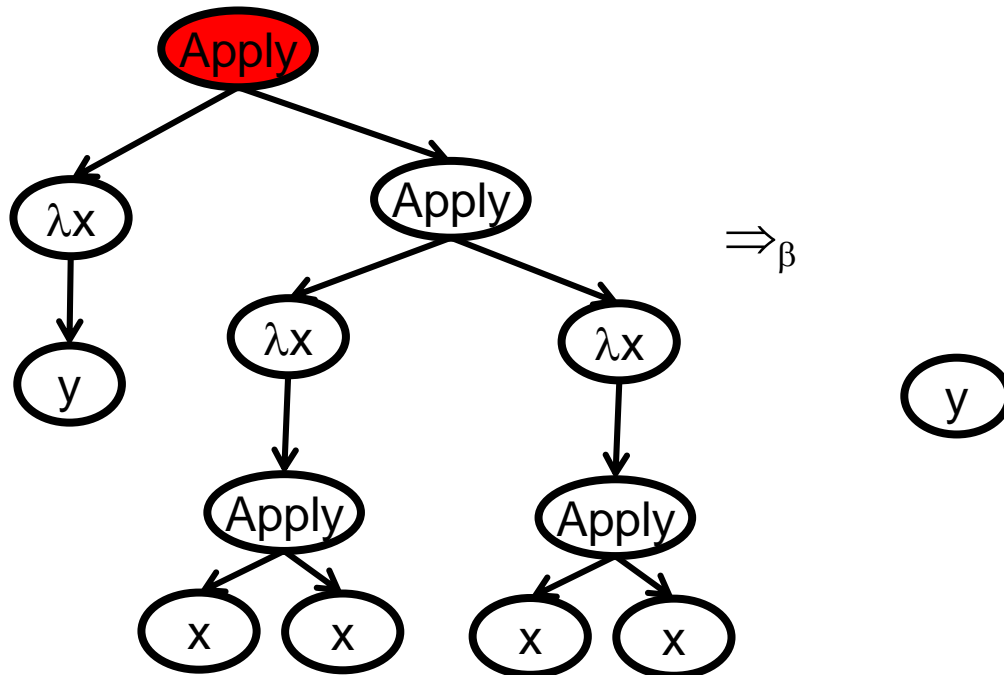
$(\lambda x.y) ((\lambda x.(x x)) (\lambda x.(x x)))$



Different Evaluation Orders

$(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1$ (β -reduction)

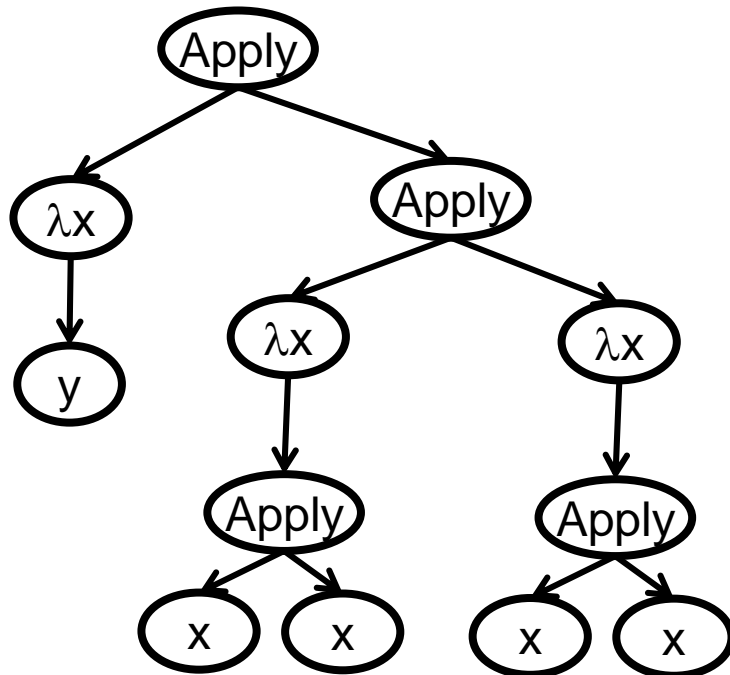
$(\lambda x.y) ((\lambda x.(x x)) (\lambda x.(x x)))$



Different Evaluation Orders

$(\lambda x. t_1) t_2 \Rightarrow_{\beta} [x \mapsto t_2] t_1$ (β -reduction)

$(\lambda x.y) ((\lambda x.(x x)) (\lambda x.(x x)))$



```
def f():  
    while True: pass
```

```
def g(x):  
    return 2
```

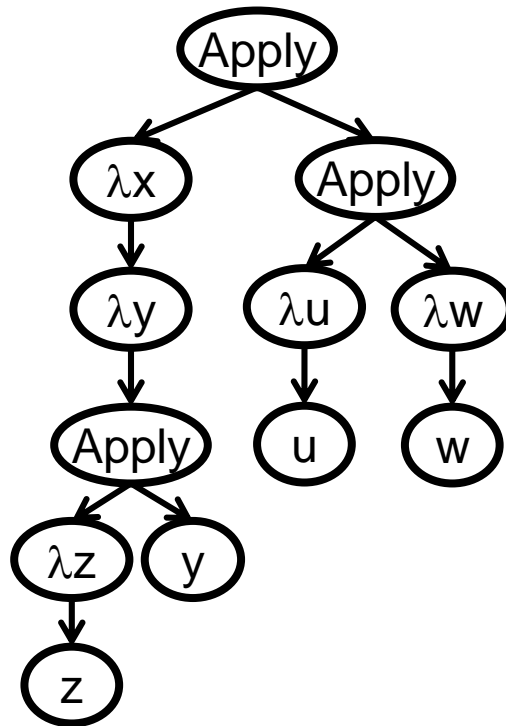
```
print g(f())
```

Summary Order of Evaluation

- Full-beta-reduction
 - All possible orders
- Applicative order call by value (strict)
 - Left to right
 - Fully evaluate arguments before function
- Normal order
 - The leftmost, outermost redex is always reduced first
- Call by name (lazy)
 - Evaluate arguments as needed
- Call by need
 - Evaluate arguments as needed and store for subsequent usages
 - Implemented in Haskell

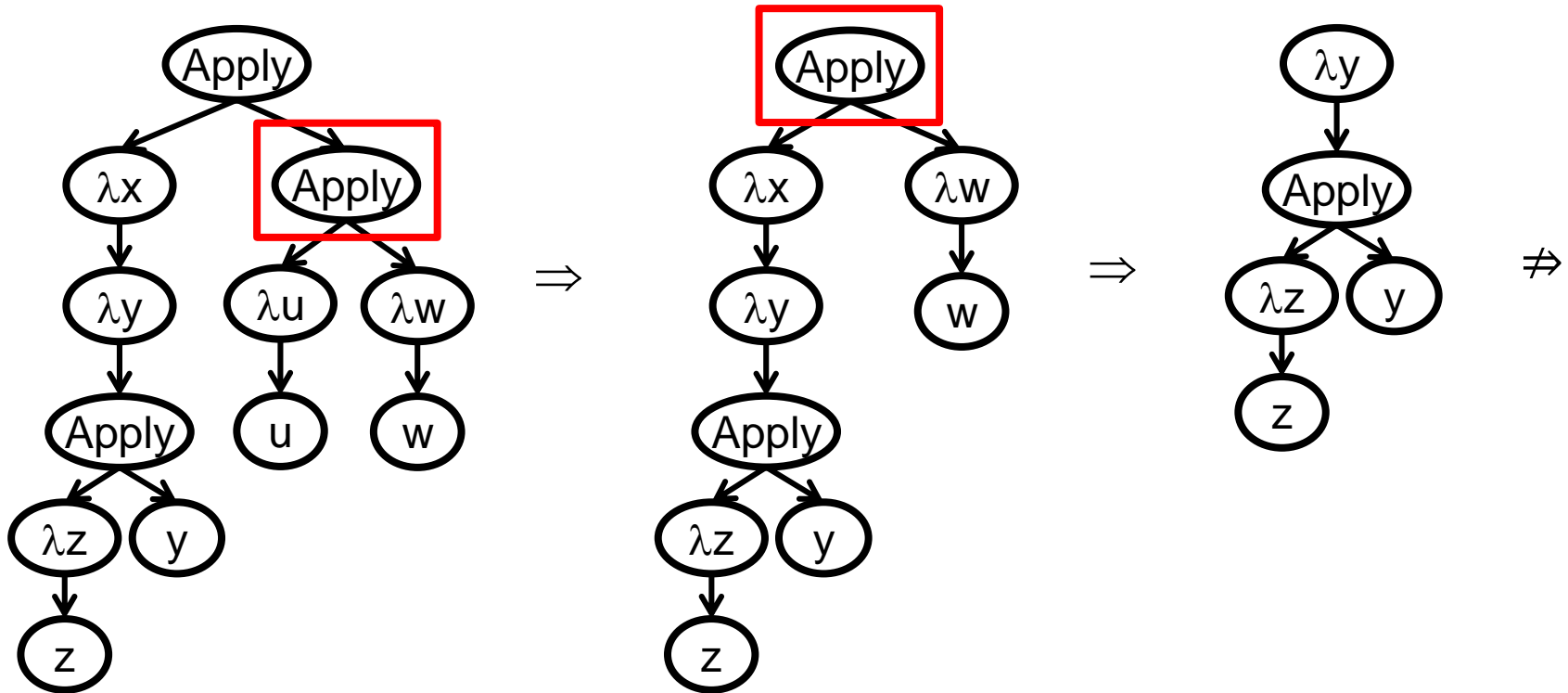
Different Evaluation Orders

$(\lambda x. \lambda y. (\lambda z. z) y) ((\lambda u. u) (\lambda w. w))$



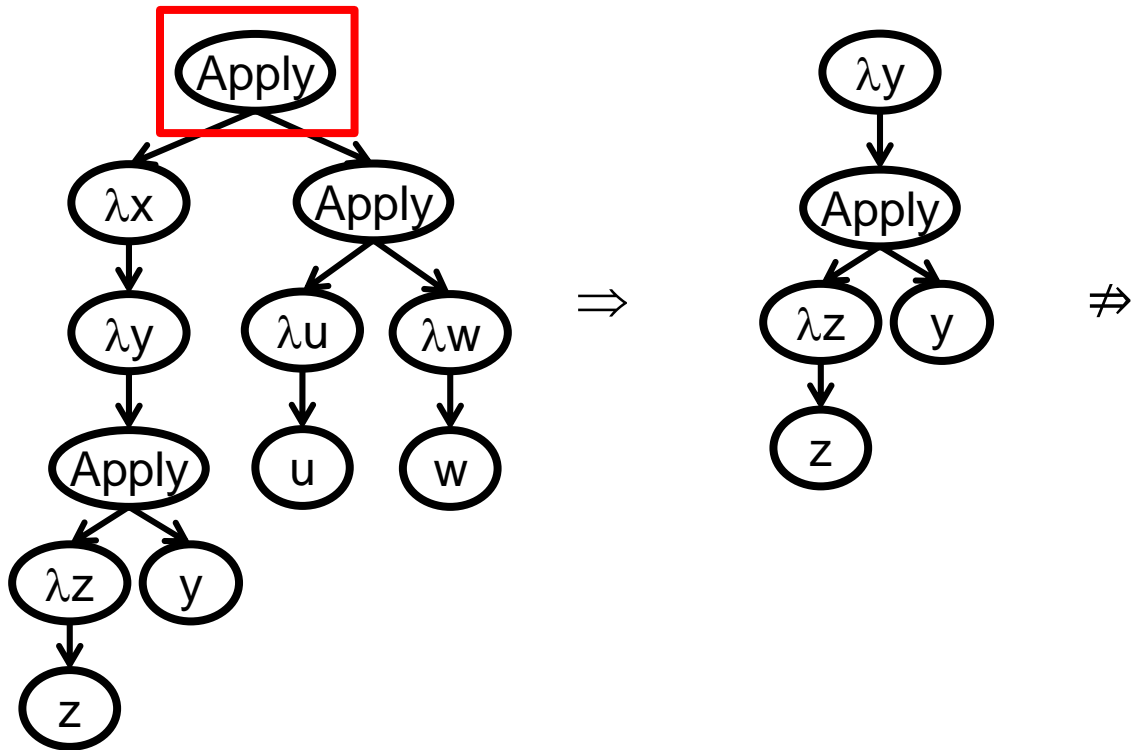
Call By Value

$(\lambda x. \lambda y. (\lambda z. z) y) ((\lambda u. u) (\lambda w. w))$



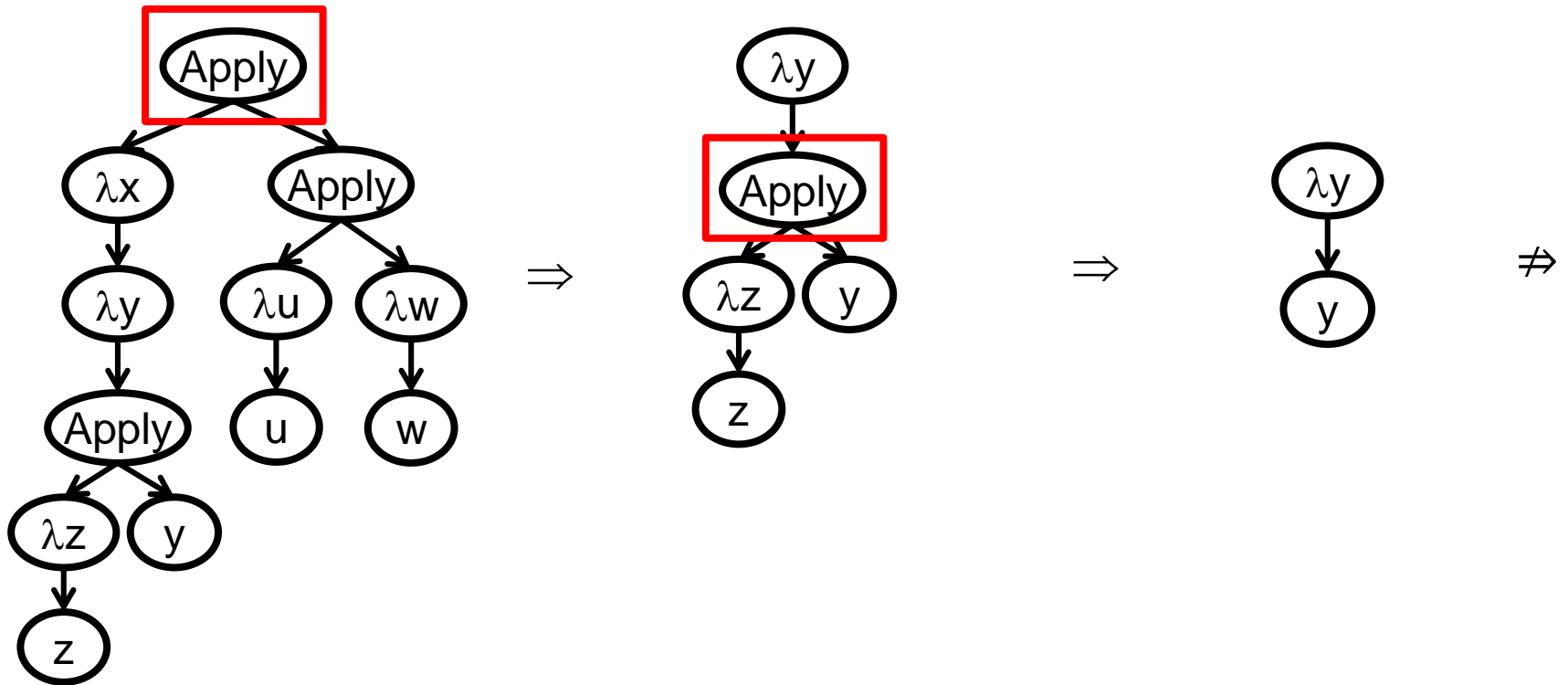
Call By Name (Lazy)

$(\lambda x. \lambda y. (\lambda z. z) y) ((\lambda u. u) (\lambda w. w))$



Normal Order

$(\lambda x. \lambda y. (\lambda z. z) y) ((\lambda u. u) (\lambda w. w))$



Call-by-value Operational Semantics

$t ::=$	terms	$v ::=$	values
x	variable	$\lambda x. t$	abstraction values
$\lambda x. t$	abstraction		other values
$t t$	application		

$$(\lambda x. t_1) v_2 \Rightarrow [x \mapsto v_2] t_1 \quad (\text{E-AppAbs})$$

$$\frac{t_1 \Rightarrow t'_1}{t_1 t_2 \Rightarrow t'_1 t_2} \quad (\text{E-APPL1})$$

$$\frac{t_2 \Rightarrow t'_2}{v_1 t_2 \Rightarrow v_1 t'_2} \quad (\text{E-APPL2})$$

Currying – Multiple arguments

- Say we want to define a function with two arguments:
 - “ $f = \lambda(x, y). s$ ”
- We do this by Currying:
 - $f = \lambda x. \lambda y. s$
 - f is now “a function of x that returns a function of y ”
- Currying and β -reduction:

$$f \ v \ w = (f \ v) \ w = ((\lambda x. \lambda y. s) \ v) \ w$$

$$\Rightarrow (\lambda y. [x \mapsto v] s) \ w \Rightarrow [x \mapsto v] [y \mapsto w] s$$

- Conclusion:
 - “ $f = \lambda(x, y). s$ ” \rightarrow $f = \lambda x. \lambda y. s$
 - “ $f \ (v, w)$ ” \rightarrow $f \ v \ w$

Church Booleans

- Define: $\text{tru} = \lambda t. \lambda f. t$ $\text{fls} = \lambda t. \lambda f. f$ $\text{test} = \lambda l. \lambda m. \lambda n. l m n$
- $\text{test tru then else} = (\lambda l. \lambda m. \lambda n. l m n) (\lambda t. \lambda f. t)$ then else
 $\Rightarrow (\lambda m. \lambda n. (\lambda t. \lambda f. t) m n)$ then else
 $\Rightarrow (\lambda n. (\lambda t. \lambda f. t) \text{ then } n)$ else
 $\Rightarrow (\lambda t. \lambda f. t)$ then else
 $\Rightarrow (\lambda f. \text{ then})$ else
 $\Rightarrow \text{then}$
- $\text{test fls then else} = (\lambda l. \lambda m. \lambda n. l m n) (\lambda t. \lambda f. f)$ then else
 $\Rightarrow (\lambda m. \lambda n. (\lambda t. \lambda f. f) m n)$ then else
 $\Rightarrow (\lambda n. (\lambda t. \lambda f. f) \text{ then } n)$ else
 $\Rightarrow (\lambda t. \lambda f. f)$ then else
 $\Rightarrow (\lambda f. f)$ else
 $\Rightarrow \text{else}$
- $\text{and} = \lambda b. \lambda c. b c \text{ fls}$
- $\text{or} =$
- $\text{not} =$

Church Numerals

- $c_0 = \lambda s. \lambda z. z$
- $c_1 = \lambda s. \lambda z. s z$
- $c_2 = \lambda s. \lambda z. s (s z)$
- $c_3 = \lambda s. \lambda z. s (s (s z))$
- ...
- $scc = \lambda n. \lambda s. \lambda z. s (n s z)$
- $plus = \lambda m. \lambda n. \lambda s. \lambda z. m s (n s z)$
- $times = \lambda m. \lambda n. m (plus n) c_0$
- $iszero =$

Combinators

- A combinator is a function in the Lambda Calculus having no free variables
- Examples
 - $\lambda x. x$ is a combinator
 - $\lambda x. \lambda y. (x y)$ is a combinator
 - $\lambda x. \lambda y. (x z)$ is not a combinator
- Combinators can serve nicely as modular building blocks for more complex expressions
- The Church numerals and simulated Booleans are examples of useful combinators

Iteration in Lambda Calculus

- $\omega = (\lambda x. x x) (\lambda x. x x)$
 - $(\lambda x. x x) (\lambda x. x x) \Rightarrow (\lambda x. x x) (\lambda x. x x)$
- $Y = \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$
- $Z = \lambda f. (\lambda x. f (\lambda y. x x y)) (\lambda x. f (\lambda y. x x y))$
- Recursion can be simulated
 - Y only works with call-by-name semantics
 - Z works with call-by-value semantics
- Defining factorial:
 - $g = \lambda f. \lambda n. \text{if } n == 0 \text{ then } 1 \text{ else } (n * (f (n - 1)))$
 - $\text{fact} = Y g$ (for call-by-name)
 - $\text{fact} = Z g$ (for call-by-value)

Y Combinator

