

Iterative Program Analysis

Part II Mathematical Background

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Textbook: **Principles of Program Analysis**
Appendix A

Content

- ◆ Mathematical Background
- ◆ Chaotic Iterations
- ◆ Soundness, Precision and more examples next week

Mathematical Background

- ◆ Declaratively define
 - The result of the analysis
 - The exact solution
 - Allow comparison

Posets

- ◆ A partial ordering is a binary relation
 $\sqsubseteq : L \times L \rightarrow \{\text{false}, \text{true}\}$
 - For all $l \in L : l \sqsubseteq l$ (Reflexive)
 - For all $l_1, l_2, l_3 \in L : l_1 \sqsubseteq l_2, l_2 \sqsubseteq l_3 \Rightarrow l_1 \sqsubseteq l_3$ (Transitive)
 - For all $l_1, l_2 \in L : l_1 \sqsubseteq l_2, l_2 \sqsubseteq l_1 \Rightarrow l_1 = l_2$
(Anti-Symmetric)
- ◆ Denoted by (L, \sqsubseteq)
- ◆ In program analysis
 - $l_1 \sqsubseteq l_2 \Leftrightarrow l_1$ is more precise than $l_2 \Leftrightarrow$
 l_1 represents fewer concrete states than l_2
- ◆ Examples
 - Total orders (\mathbb{N}, \leq)
 - Powersets $(P(S), \subseteq)$
 - Powersets $(P(S), \supseteq)$
 - Constant propagation

Posets

◆ More notations

$$- l_1 \supseteq l_2 \Leftrightarrow l_2 \subseteq l_1$$

$$- l_1 \subset l_2 \Leftrightarrow l_1 \subseteq l_2 \wedge l_1 \neq l_2$$

$$- l_1 \supset l_2 \Leftrightarrow l_2 \subset l_1$$

Upper and Lower Bounds

- ◆ Consider a poset (L, \sqsubseteq)
- ◆ A subset $L' \subseteq L$ has a lower bound $l \in L$ if for all $l' \in L'$:
 $l \sqsubseteq l'$
- ◆ A subset $L' \subseteq L$ has an upper bound $u \in L$ if for all $l' \in L'$: $l' \sqsubseteq u$
- ◆ A greatest lower bound of a subset $L' \subseteq L$ is a lower bound $l_0 \in L$ such that $l \sqsubseteq l_0$ for any lower bound l of L'
- ◆ A lowest upper bound of a subset $L' \subseteq L$ is an upper bound $u_0 \in L$ such that $u_0 \sqsubseteq u$ for any upper bound u of L'
- ◆ For every subset $L' \subseteq L$:
 - The greatest lower bound of L' is unique if at all exists
 - » $\sqcap L'$ (meet) $a \sqcap b$
 - The lowest upper bound of L' is unique if at all exists
 - » $\sqcup L'$ (join) $a \sqcup b$

Complete Lattices

- ◆ A poset (L, \sqsubseteq) is a complete lattice if every subset has least and upper bounds
- ◆ $L = (L, \sqsubseteq) = (L, \sqsubseteq, \sqcup, \sqcap, \perp, \top)$
 - $\perp = \sqcup \emptyset = \sqcap L$
 - $\top = \sqcup L = \sqcap \emptyset$
- ◆ Examples
 - Total orders (\mathbb{N}, \leq)
 - Powersets $(\mathcal{P}(S), \subseteq)$
 - Powersets $(\mathcal{P}(S), \supseteq)$
 - Constant propagation

Complete Lattices

- ◆ Lemma For every poset (L, \sqsubseteq) the following conditions are equivalent
 - L is a complete lattice
 - Every subset of L has a least upper bound
 - Every subset of L has a greatest lower bound

Cartesian Products

- ◆ A complete lattice

$$(\mathbf{L}_1, \sqsubseteq_1) = (\mathbf{L}_1, \sqsubseteq, \sqcup_1, \sqcap_1, \perp_1, \top_1)$$

- ◆ A complete lattice

$$(\mathbf{L}_2, \sqsubseteq_2) = (\mathbf{L}_2, \sqsubseteq, \sqcup_2, \sqcap_2, \perp_2, \top_2)$$

- ◆ Define a Poset $\mathbf{L} = (\mathbf{L}_1 \times \mathbf{L}_2, \sqsubseteq)$ where

– $(x_1, x_2) \sqsubseteq (y_1, y_2)$ if

» $x_1 \sqsubseteq y_1$ and

» $x_2 \sqsubseteq y_2$

- ◆ \mathbf{L} is a complete lattice

Finite Maps

- ◆ A complete lattice
 $(L_1, \sqsubseteq_1) = (L_1, \sqsubseteq, \sqcup_1, \sqcap_1, \perp_1, \top_1)$
- ◆ A finite set V
- ◆ Define a Poset $L = (V \rightarrow L_1, \sqsubseteq)$ where
 - $e_1 \sqsubseteq e_2$ if for all $v \in V$
 - » $e_1 v \sqsubseteq e_2 v$
- ◆ L is a complete lattice

Chains

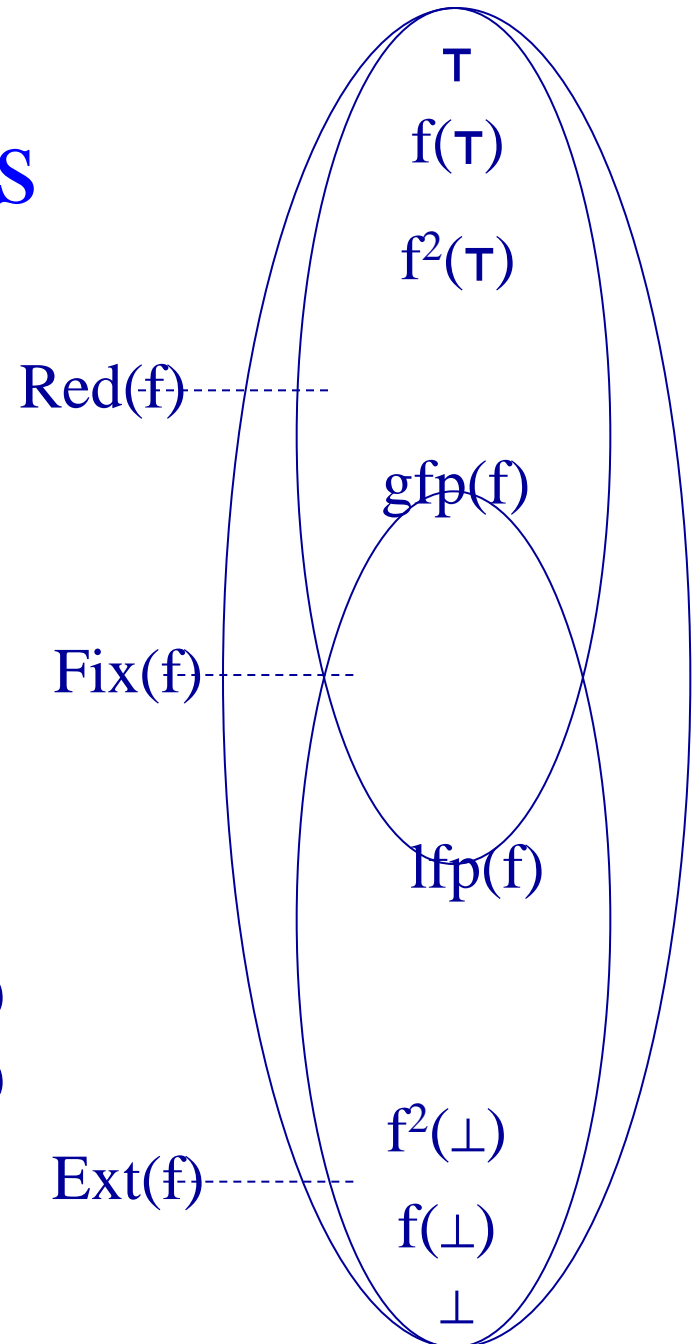
- ◆ A subset $Y \subseteq L$ in a poset (L, \sqsubseteq) is a **chain** if every two elements in Y are ordered
 - For all $l_1, l_2 \in Y$: $l_1 \sqsubseteq l_2$ or $l_2 \sqsubseteq l_1$
- ◆ An **ascending chain** is a sequence of values
 - $l_1 \sqsubseteq l_2 \sqsubseteq l_3 \sqsubseteq \dots$
- ◆ A **strictly ascending chain** is a sequence of values
 - $l_1 \sqsubset l_2 \sqsubset l_3 \sqsubset \dots$
- ◆ A **descending chain** is a sequence of values
 - $l_1 \supseteq l_2 \supseteq l_3 \supseteq \dots$
- ◆ A **strictly descending chain** is a sequence of values
 - $l_1 \supset l_2 \supset l_3 \supset \dots$
- ◆ L has a **finite height** if every chain in L is finite
- ◆ **Lemma** A poset (L, \sqsubseteq) has finite height if and only if every strictly decreasing and strictly increasing chains are finite

Monotone Functions

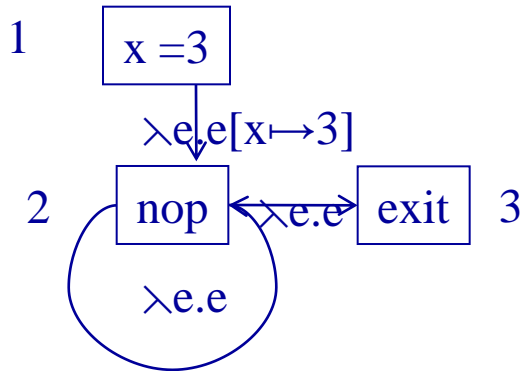
- ◆ A poset (L, \sqsubseteq)
- ◆ A function $f: L \rightarrow L$ is monotone if for every $l_1, l_2 \in L$:
 - $l_1 \sqsubseteq l_2 \Rightarrow f(l_1) \sqsubseteq f(l_2)$

Fixed Points

- ◆ A monotone function $f: L \rightarrow L$ where $(L, \sqsubseteq, \sqcup, \sqcap, \perp, \top)$ is a complete lattice
- ◆ $\text{Fix}(f) = \{ l: l \in L, f(l) = l \}$
- ◆ $\text{Red}(f) = \{ l: l \in L, f(l) \sqsubseteq l \}$
- ◆ $\text{Ext}(f) = \{ l: l \in L, l \sqsubseteq f(l) \}$
 - $l_1 \sqsubseteq l_2 \Rightarrow f(l_1) \sqsubseteq f(l_2)$
- ◆ Tarski's Theorem 1955: if f is monotone then:
 - $\text{lfp}(f) = \sqcap \text{Fix}(f) = \sqcap \text{Red}(f) \in \text{Fix}(f)$
 - $\text{gfp}(f) = \sqcup \text{Fix}(f) = \sqcup \text{Ext}(f) \in \text{Fix}(f)$



Example Constant Propagation



$$\text{CP}(1) = [x \mapsto 0]$$

$$\text{CP}(2) = \text{CP}(1)[x \mapsto 3] \sqcup \text{CP}(2)$$

$$\text{CP}(3) = \text{CP}(2)$$

Chaotic Iterations

- ◆ A lattice $L = (L, \sqsubseteq, \sqcup, \sqcap, \perp, \top)$ with finite strictly increasing chains
- ◆ $L^n = L \times L \times \dots \times L$
- ◆ A monotone function $\underline{f}: L^n \rightarrow L^n$
- ◆ Compute $\text{lfp}(\underline{f})$
- ◆ The simultaneous least fixed of the system $\{x[i] = \underline{f}_i(x) : 1 \leq i \leq n\}$

for $i := 1$ to n do

$x[i] = \perp$

$WL = \{1, 2, \dots, n\}$

while $(WL \neq \emptyset)$ do

 select and remove an element $i \in WL$

$new := \underline{f}_i(\underline{x})$

 if $(new \neq x[i])$ then

$x[i] := new;$

 Add all the indexes that directly depends on i to WL

$\underline{x} := (\perp, \perp, \dots, \perp)$

while $(\underline{f}(\underline{x}) \neq \underline{x})$ do

$\underline{x} := \underline{f}(\underline{x})$

Chaotic Iterations

- ◆ $L^n = L \times L \times \dots \times L$
- ◆ A monotone function $\underline{f}: L^n \rightarrow L^n$
- ◆ Compute $\text{lfp}(\underline{f})$
- ◆ The simultaneous least fixed of the system $\{x[i] = \underline{f}_i(x) : 1 \leq i \leq n\}$
- ◆ Minimum number of non-constant
- ◆ Maximum number of \perp

for $i := 1$ to n do

$x[i] = \perp$

$WL = \{1, 2, \dots, n\}$

while ($WL \neq \emptyset$) do

 select and remove an element $i \in WL$

$new := \underline{f}_i(\underline{x})$

 if ($new \neq x[i]$) then

$x[i] := new;$

 Add all the indexes that directly depends on i to WL

Specialized Chaotic Iterations System of Equations

$S =$

$$\left\{ \begin{array}{l} df_{\text{entry}}[s] = \top \\ df_{\text{entry}}[v] = \sqcup \{ f(u, v) (df_{\text{entry}}[u]) \mid (u, v) \in E \} \end{array} \right\}$$

$F_S: L^n \rightarrow L^n$

$$F_S(X)[s] = \top$$

$$F_S(X)[v] = \sqcup \{ f(u, v)(X[u]) \mid (u, v) \in E \}$$

$$\text{lfp}(S) = \text{lfp}(F_S)$$

Specialized Chaotic Iterations

Chaotic($G(V, E)$: Graph, s : Node, L : Lattice, \perp : L, f : $E \rightarrow (L \rightarrow L)$) {

 for each v in V to n do $df_{\text{entry}}[v] := \perp$

$df[s] = \perp$

$WL = \{s\}$

while ($WL \neq \emptyset$) do

 select and remove an element $u \in WL$

 for each v , such that. $(u, v) \in E$ do

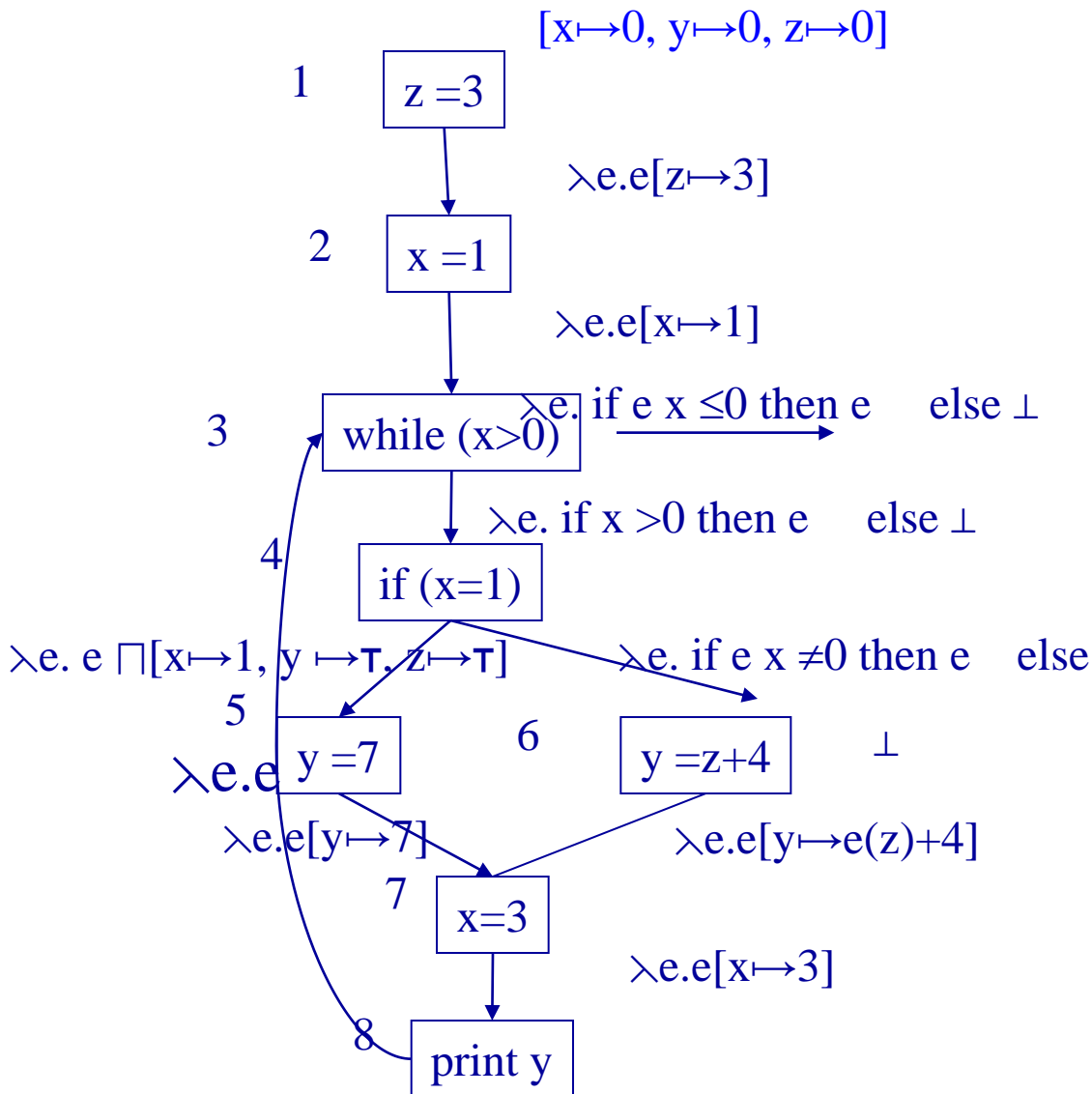
$temp = f(e)(df_{\text{entry}}[u])$

$new := df_{\text{entry}}(v) \sqcup temp$

 if ($new \neq df_{\text{entry}}[v]$) then

$df_{\text{entry}}[v] := new;$

$WL := WL \cup \{v\}$



WL	$df_{\text{entry}}[v]$
{1}	
{2}	$df[2] := [x \mapsto 0, y \mapsto 0, z \mapsto 3]$
{3}	$df[3] := [x \mapsto 1, y \mapsto 0, z \mapsto 3]$
{4}	$df[4] := [x \mapsto 1, y \mapsto 0, z \mapsto 3]$
{5}	$df[5] := [x \mapsto 1, y \mapsto 0, z \mapsto 3]$
{7}	$df[7] := [x \mapsto 1, y \mapsto 7, z \mapsto 3]$
{8}	$df[8] := [x \mapsto 3, y \mapsto 7, z \mapsto 3]$
{3}	$df[3] := [x \mapsto \tau, y \mapsto \tau, z \mapsto 3]$
{4}	$df[4] := [x \mapsto \tau, y \mapsto \tau, z \mapsto 3]$
{5,6}	$df[5] := [x \mapsto 1, y \mapsto \tau, z \mapsto 3]$
{6,7}	$df[6] := [x \mapsto \tau, y \mapsto \tau, z \mapsto 3]$
{7}	$df[7] := [x \mapsto \tau, y \mapsto 7, z \mapsto 3]$

Complexity of Chaotic Iterations

◆ Parameters:

- n the number of CFG nodes
- k is the maximum outdegree of edges
- A lattice of height h
- c is the maximum cost of
 - » applying $f_{(e)}$
 - » \sqcup
 - » L comparisons

◆ Complexity

$$O(n * h * c * k)$$

Conclusions

- ◆ Chaotic iterations is a powerful technique
- ◆ Easy to implement
- ◆ Rather precise
- ◆ But expensive
 - More efficient methods exist for structured programs