

Iterative Program Analysis

Abstract Interpretation

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Textbook: **Principles of Program Analysis**

Chapter 4

CC79, CC92

Outline

- ◆ Reminder Chaotic Iterations
- ◆ The abstract interpretation technique
 - Relating Concrete and Abstract Interpretation
 - More examples
 - Precision
- ◆ Later
 - Backward analysis
 - Complexity
 - Widening and Narrowing
 - Shape Analysis

Specialized Chaotic Iterations System of Equations

$S =$

$$\left\{ \begin{array}{l} df_{\text{entry}}[s] = \top \\ df_{\text{entry}}[v] = \sqcup \{ f(u, v) (df_{\text{entry}}[u]) \mid (u, v) \in E \} \end{array} \right\}$$

$F_S: L^n \rightarrow L^n$

$$F_S(X)[s] = \top$$

$$F_S(X)[v] = \sqcup \{ f(u, v)(X[u]) \mid (u, v) \in E \}$$

$$\text{lfp}(S) = \text{lfp}(F_S)$$

Specialized Chaotic Iterations

Chaotic($G(V, E)$: Graph, s : Node, L : Lattice, \perp : L , f : $E \rightarrow (L \rightarrow L)$) {

 for each v in V to n do $df_{\text{entry}}[v] := \perp$

$df[s] = \perp$

$WL = \{s\}$

while ($WL \neq \emptyset$) do

 select and remove an element $u \in WL$

 for each v , such that. $(u, v) \in E$ do

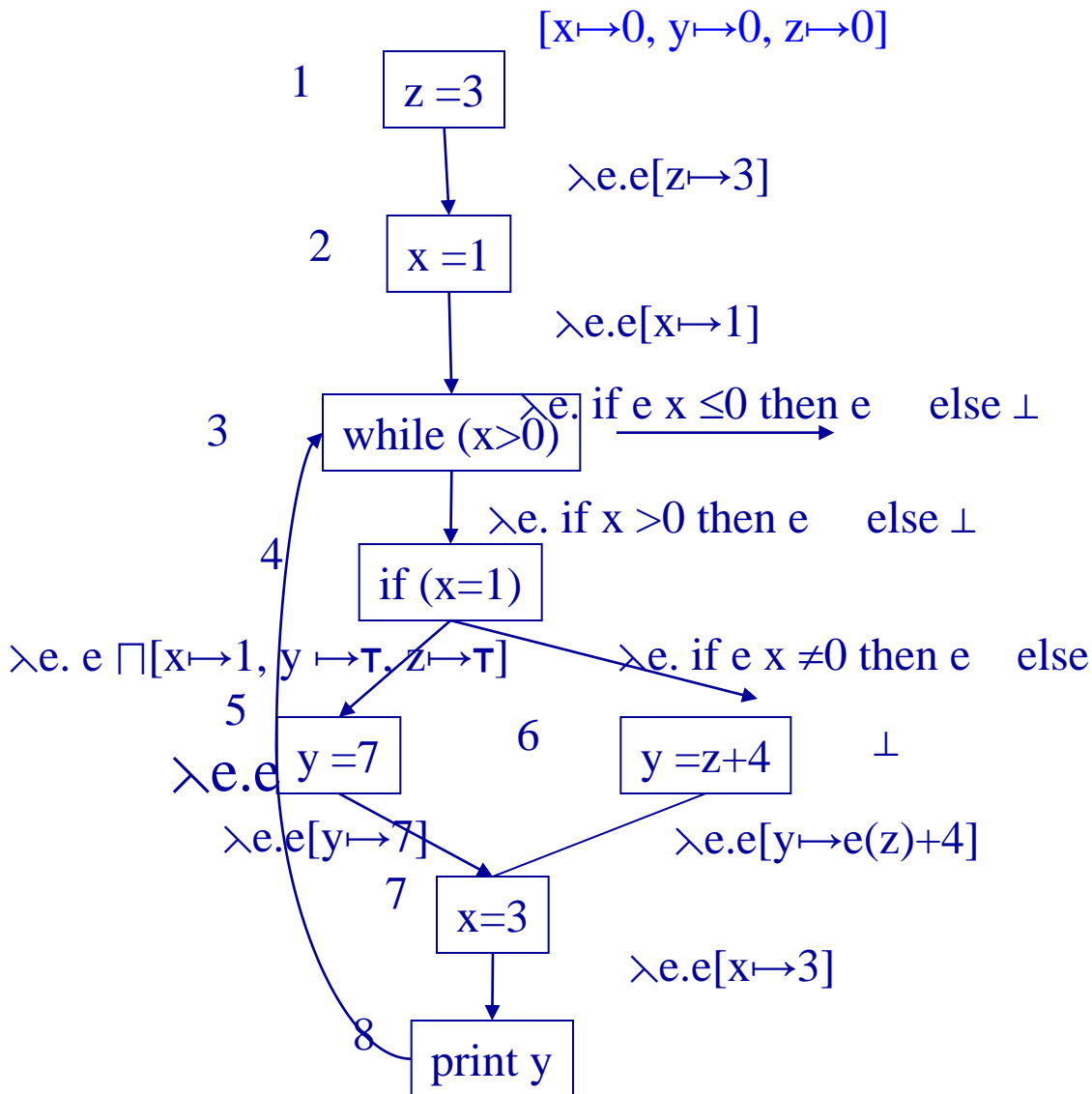
$temp = f(e)(df_{\text{entry}}[u])$

$new := df_{\text{entry}}(v) \sqcup temp$

 if ($new \neq df_{\text{entry}}[v]$) then

$df_{\text{entry}}[v] := new;$

$WL := WL \cup \{v\}$



WL	$df_{\text{entry}}[v]$
{1}	
{2}	$df[2] := [x \mapsto 0, y \mapsto 0, z \mapsto 3]$
{3}	$df[3] := [x \mapsto 1, y \mapsto 0, z \mapsto 3]$
{4}	$df[4] := [x \mapsto 1, y \mapsto 0, z \mapsto 3]$
{5}	$df[5] := [x \mapsto 1, y \mapsto 0, z \mapsto 3]$
{7}	$df[7] := [x \mapsto 1, y \mapsto 7, z \mapsto 3]$
{8}	$df[8] := [x \mapsto 3, y \mapsto 7, z \mapsto 3]$
{3}	$df[3] := [x \mapsto \tau, y \mapsto \tau, z \mapsto 3]$
{4}	$df[4] := [x \mapsto \tau, y \mapsto \tau, z \mapsto 3]$
{5,6}	$df[5] := [x \mapsto 1, y \mapsto \tau, z \mapsto 3]$
{6,7}	$df[6] := [x \mapsto \tau, y \mapsto \tau, z \mapsto 3]$
{7}	$df[7] := [x \mapsto \tau, y \mapsto 7, z \mapsto 3]$

Complexity of Chaotic Iterations

◆ Parameters:

- n the number of CFG nodes
- k is the maximum outdegree of edges
- A lattice of height h
- c is the maximum cost of
 - » applying $f_{(e)}$
 - » \sqcup
 - » L comparisons

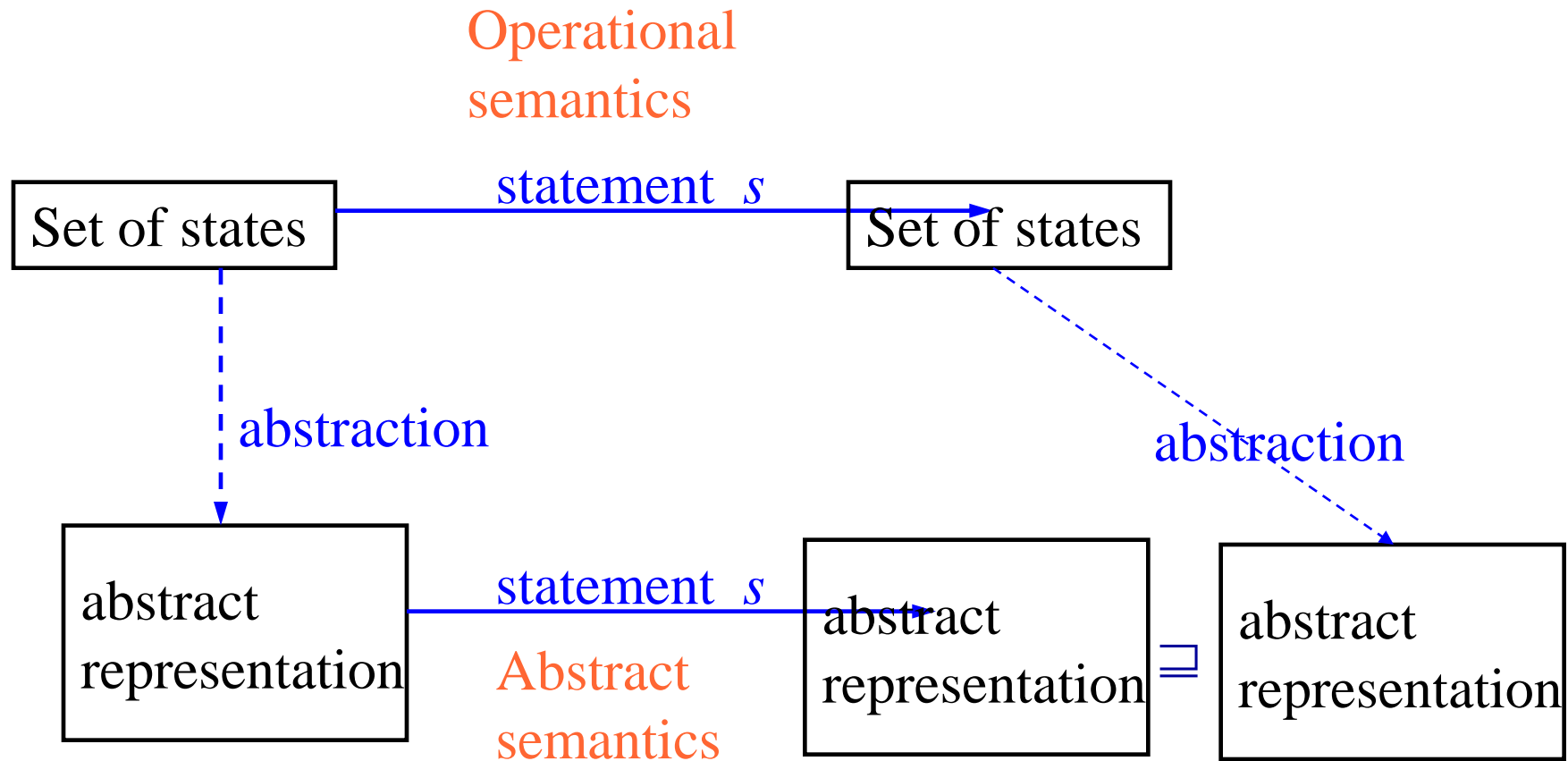
◆ Complexity

$$O(n * h * c * k)$$

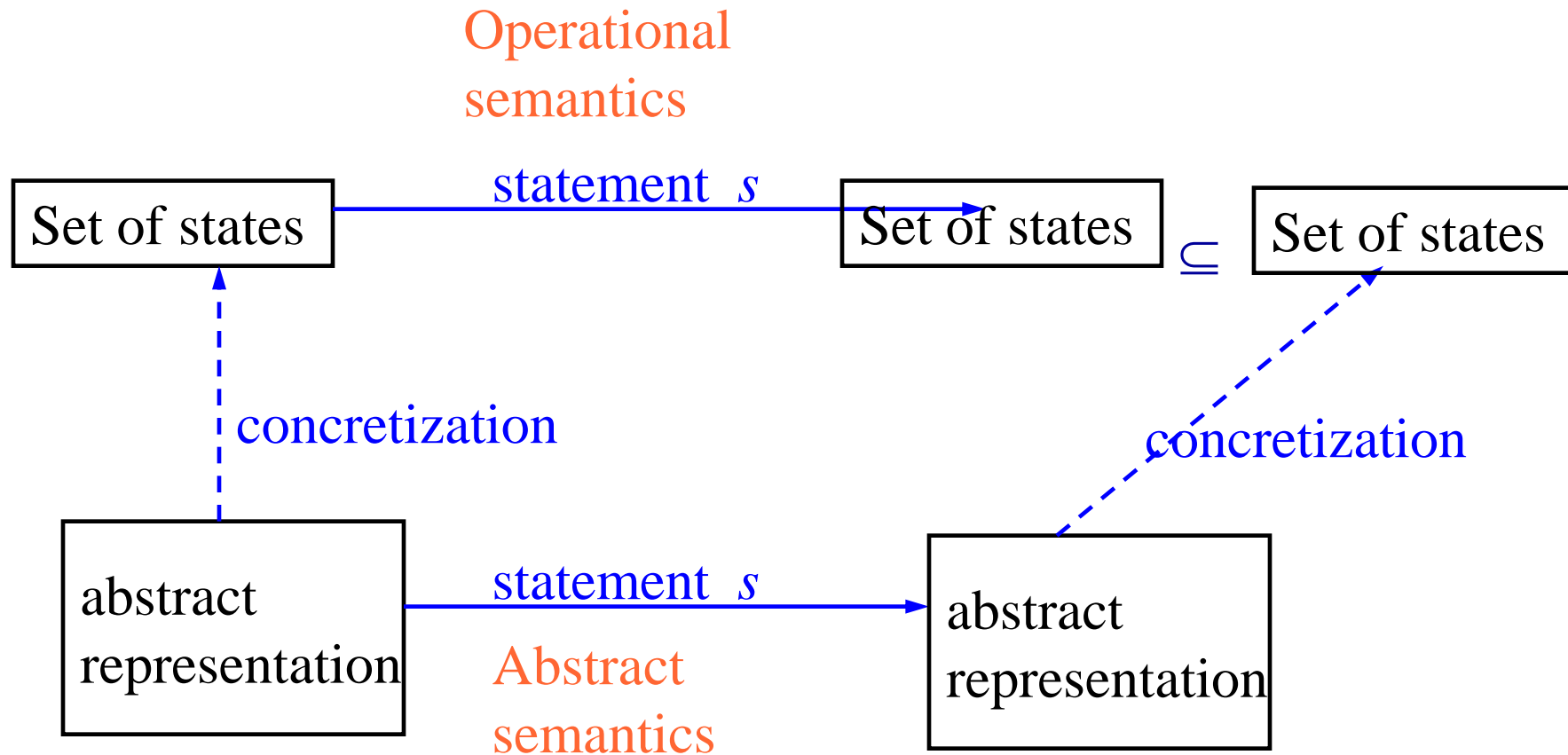
The Abstract Interpretation Technique (Cousot & Cousot)

- ◆ The foundation of program analysis
- ◆ Defines the meaning of the information computed by static tools
- ◆ A mathematical framework
- ◆ Allows proving that an analysis is sound in a local way
- ◆ Identify design bugs
- ◆ Understand where precision is lost
- ◆ New analysis from old
- ◆ Not limited to certain programming style

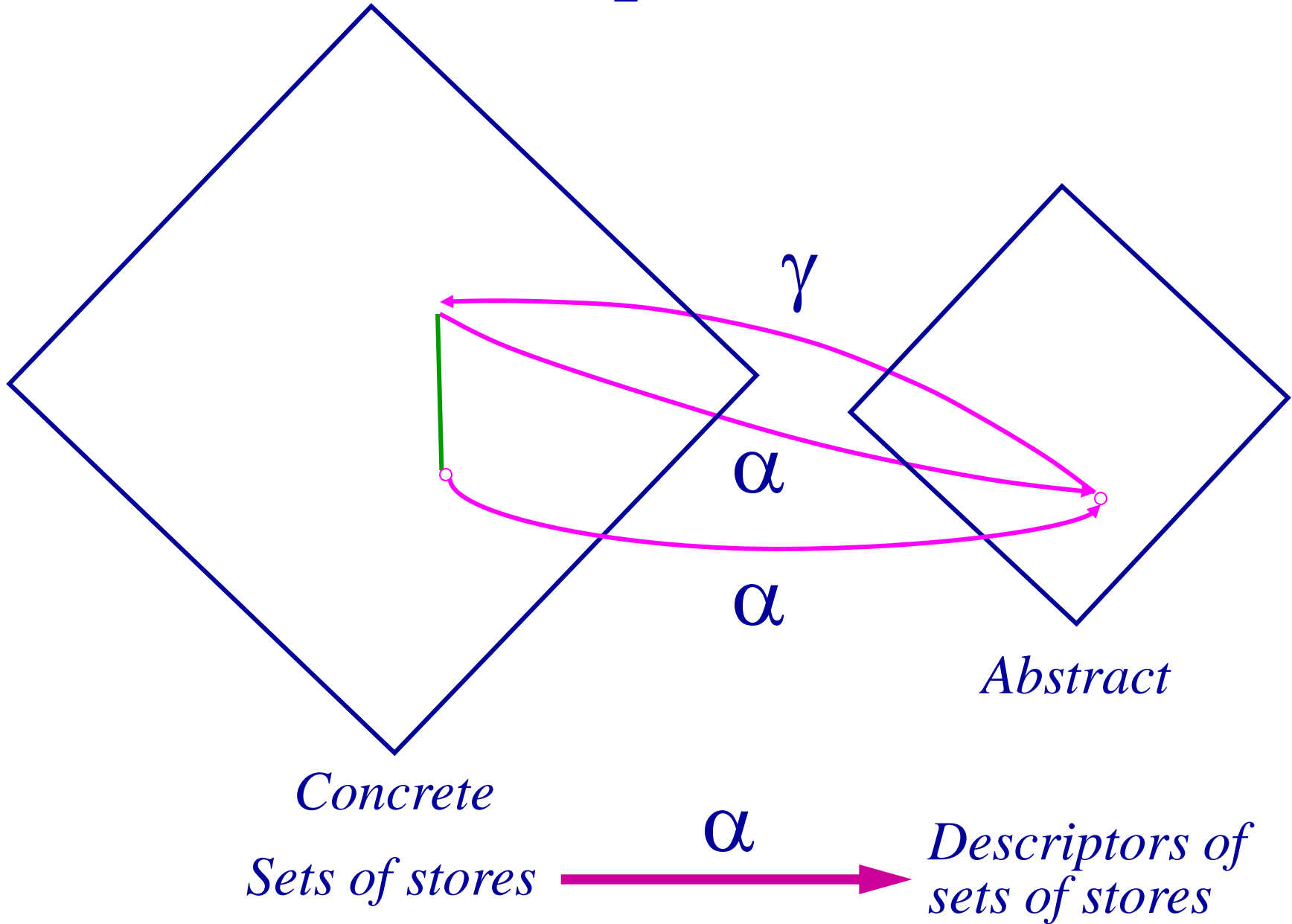
Abstract (Conservative) interpretation



Abstract (Conservative) interpretation



Abstract Interpretation



Galois Connections

- ◆ Lattices C and A and functions $\alpha: C \rightarrow A$ and $\gamma: A \rightarrow C$
- ◆ The pair of functions (α, γ) form Galois connection if
 - α and γ are monotone
 - $\forall a \in A$
 - » $\alpha(\gamma(a)) \sqsubseteq a$
 - $\forall c \in C$
 - » $c \sqsubseteq \gamma(\alpha(c))$
- ◆ Alternatively if:
 - $\forall c \in C$
 - $\forall a \in A$
 - $\alpha(c) \sqsubseteq a \text{ iff } c \sqsubseteq \gamma(a)$
- ◆ α and γ uniquely determine each other

The Abstraction Function (CP)

◆ Map collecting states into constants

◆ The abstraction of an individual state

$$\beta_{\text{CP}}: [\text{Var}_* \rightarrow Z] \rightarrow [\text{Var}_* \rightarrow Z \cup \{\perp, \top\}]$$

$$\beta_{\text{CP}}(\sigma) = \sigma$$

◆ The abstraction of set of states

$$\alpha_{\text{CP}}: \mathcal{P}([\text{Var}_* \rightarrow Z]) \rightarrow [\text{Var}_* \rightarrow Z \cup \{\perp, \top\}]$$

$$\alpha_{\text{CP}}(\text{CS}) = \sqcup \{ \beta_{\text{CP}}(\sigma) \mid \sigma \in \text{CS} \} = \sqcup \{ \sigma \mid \sigma \in \text{CS} \}$$

◆ Soundness

$$\alpha_{\text{CP}}(\text{Reach}(v)) \sqsubseteq \text{df}(v)$$

◆ Completeness

The Concretization Function

- ◆ Map constants into collecting states

- ◆ The formal meaning of constants

- ◆ The concretization

$$\gamma_{CP}: [\text{Var}_* \rightarrow Z \cup \{\perp, \top\}] \rightarrow P([\text{Var}_* \rightarrow Z])$$

$$\gamma_{CP}(\text{df}) = \{\sigma \mid \beta_{CP}(\sigma) \sqsubseteq \text{df}\} = \{\sigma \mid \sigma \sqsubseteq \text{df}\}$$

- ◆ Soundness

$$\text{Reach}(v) \subseteq \gamma_{CP}(\text{df}(v))$$

- ◆ Completeness

Galois Connection Constant Propagation

- ◆ α_{CP} is monotone
- ◆ γ_{CP} is monotone
- ◆ $\forall \text{df} \in [\text{Var}_* \rightarrow \mathbf{Z} \cup \{\perp, \top\}]$
 - $\alpha_{\text{CP}}(\gamma_{\text{CP}}(\text{df})) \sqsubseteq \text{df}$
- ◆ $\forall \mathbf{c} \in \mathbf{P}([\text{Var}_* \rightarrow \mathbf{Z}])$
 - $\mathbf{c}_{\text{CP}} \sqsubseteq \gamma_{\text{CP}}(\alpha_{\text{CP}}(\mathbf{C}))$

Upper Closure (CP)

Proof of Soundness

- ◆ Define an “appropriate” operational semantics
- ◆ Define “collecting” structural operational semantics
- ◆ Establish a Galois connection between collecting states and abstract states
- ◆ (Local correctness) Show that the abstract interpretation of every atomic statement is sound w.r.t. the collecting semantics
- ◆ (Global correctness) Conclude that the analysis is sound

Collecting Semantics

- ◆ The input state is not known at compile-time
- ◆ “Collect” all the states for all possible inputs to the program
- ◆ No lost of precision

A Simple Example Program

$\{[x \mapsto 0, y \mapsto 0, z \mapsto 0]\}$

$z = 3$ $\{[x \mapsto 0, y \mapsto 0, z \mapsto 3]\}$

$x = 1$ $\{[x \mapsto 1, y \mapsto 0, z \mapsto 3]\}$

while $(x > 0)$ ($\{[x \mapsto 1, y \mapsto 0, z \mapsto 3], [x \mapsto 3, y \mapsto 0, z \mapsto 3],$

if $(x = 1)$ then $y = 7$ $\{[x \mapsto 1, y \mapsto 7, z \mapsto 3], [x \mapsto 3, y \mapsto 7, z \mapsto 3]\}$

else $y = z + 4$

$x = 3$ $\{[x \mapsto 1, y \mapsto 7, z \mapsto 3], [x \mapsto 3, y \mapsto 7, z \mapsto 3]\}$

print y $\{[x \mapsto 3, y \mapsto 7, z \mapsto 3]\}$

) $\{[x \mapsto 3, y \mapsto 7, z \mapsto 3]\}$

Another Example

```
x = 0
```

```
while (true) do
```

```
  x = x + 1
```

An “Iterative” Definition

- ◆ Generate a system of monotone equations
- ◆ The least solution is well-defined
- ◆ The least solution is the collecting interpretation
- ◆ But may not be computable

Equations Generated for Collecting Interpretation

◆ Equations for elementary statements

– [skip]

$$CS_{\text{exit}}(l) = CS_{\text{entry}}(l)$$

– [b]

$$CS_{\text{exit}}(l) = \{\sigma : \sigma \in CS_{\text{entry}}(l), \llbracket b \rrbracket \sigma = \text{tt}\}$$

– [x := a]

$$CS_{\text{exit}}(l) = \{(s[x \mapsto \mathbf{A} \llbracket a \rrbracket s]) \mid s \in CS_{\text{entry}}(l)\}$$

◆ Equations for control flow constructs

$CS_{\text{entry}}(l) = \bigcup CS_{\text{exit}}(l')$ l' immediately precedes l
in the control flow graph

◆ An equation for the entry

$$CS_{\text{entry}}(l) = \{\sigma \mid \sigma \in \text{Var}_* \rightarrow \mathbf{Z}\}$$

Specialized Chaotic Iterations

System of Equations

(Collecting Semantics)

$S =$

$$\left\{ \begin{array}{l} \text{CS}_{\text{entry}}[s] = \{\sigma_0\} \\ \text{CS}_{\text{entry}}[v] = \cup \{f(e)(\text{CS}_{\text{entry}}[u]) \mid (u, v) \in E\} \\ \text{where } f(e) = \lambda X. \{ \llbracket \text{st}(e) \rrbracket \sigma \mid \sigma \in X \} \text{ for atomic statements} \end{array} \right\}$$
$$f(e) = \lambda X. \{ \sigma \mid \llbracket b(e) \rrbracket \sigma = \text{tt} \}$$

$$F_S: L^n \rightarrow L^n$$

$$F_S(X)[v] = \cup \{ f(e)[u] \mid (u, v) \in E \}$$

$$\text{lfp}(S) = \text{lfp}(F_S)$$

The Least Solution

- ◆ 2n sets of equations

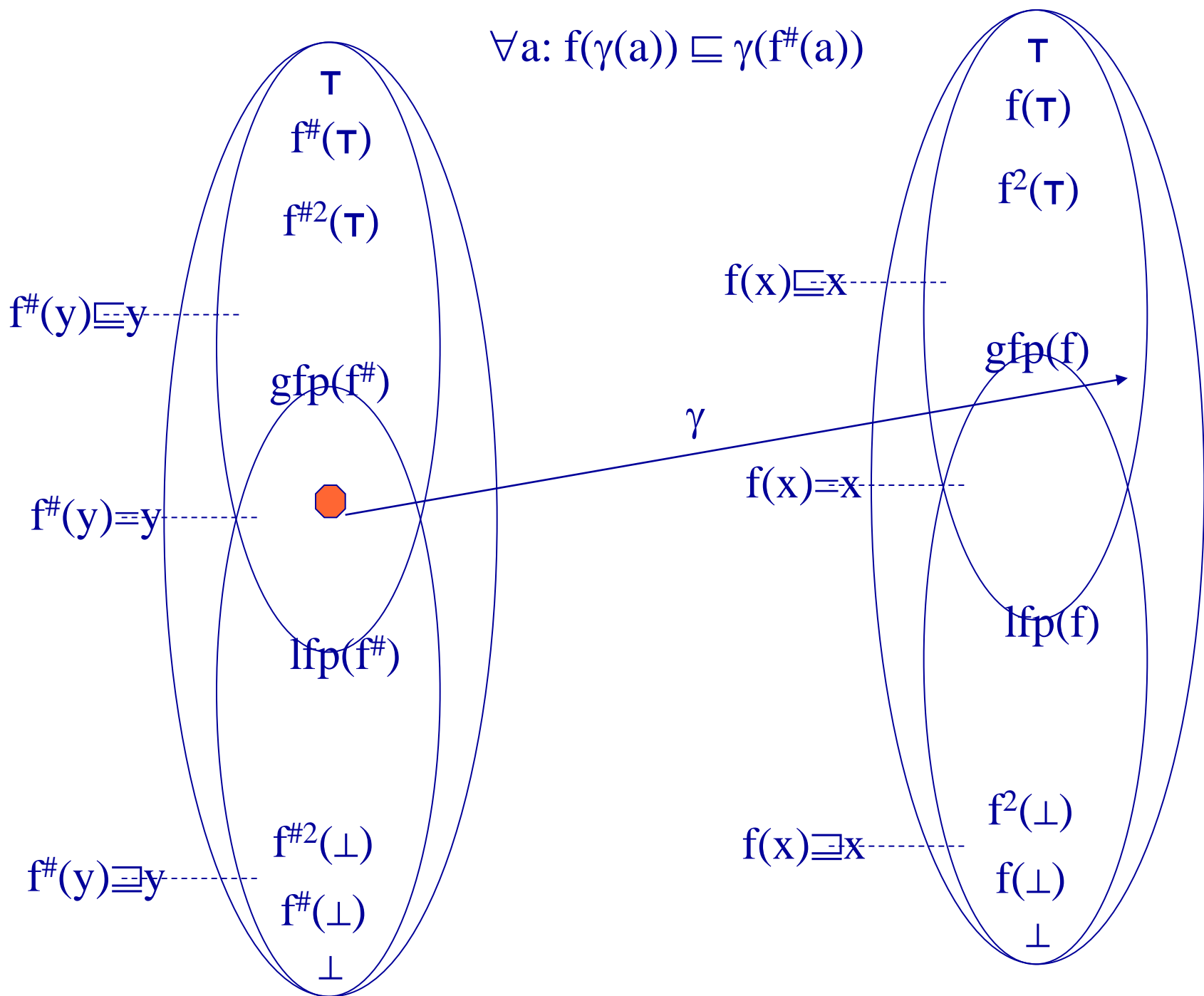
$$CS_{\text{entry}}(1), \dots, CS_{\text{entry}}(n), CS_{\text{exit}}(1), \dots, CS_{\text{exit}}(n)$$

- ◆ Can be written in vectorial form

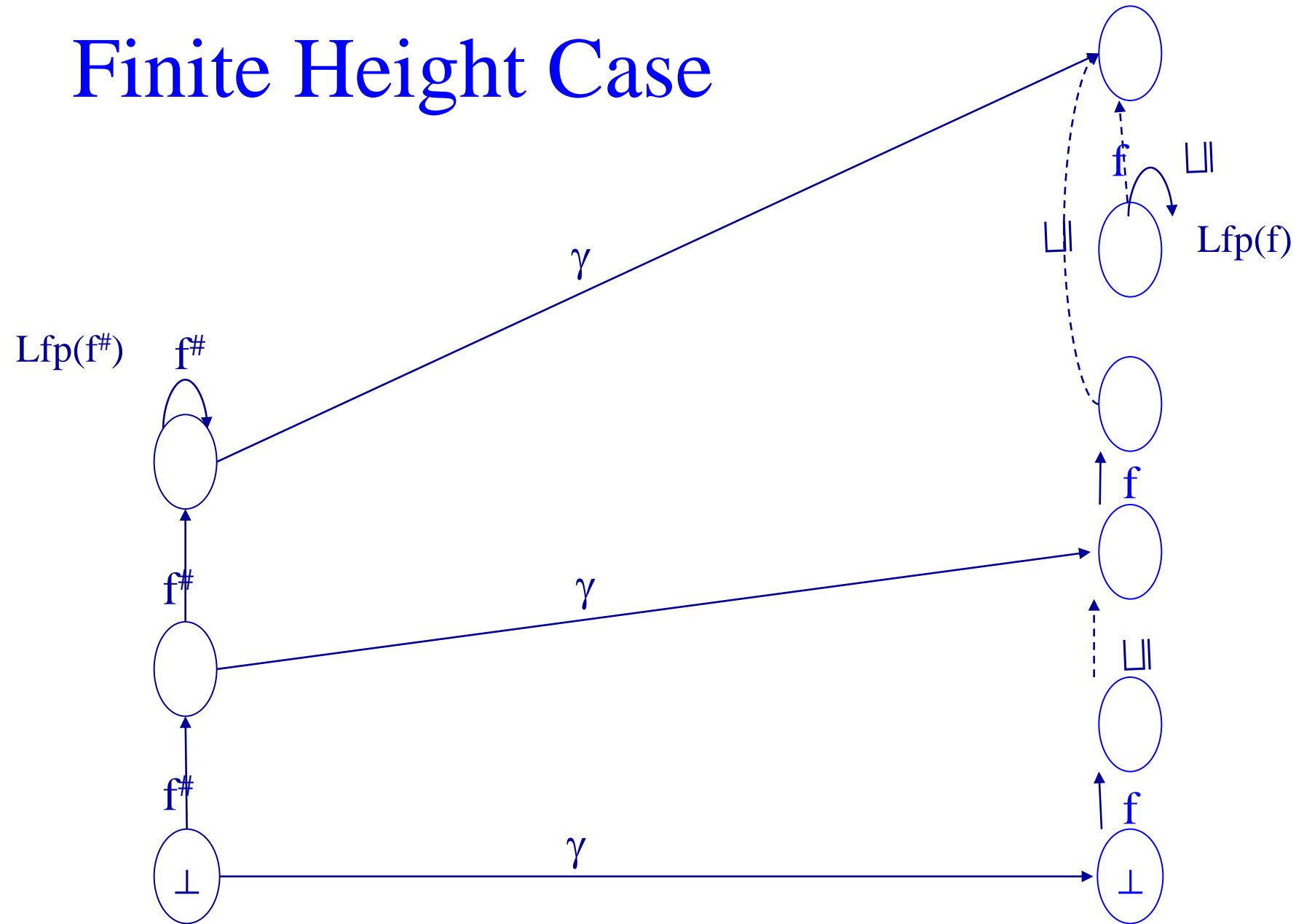
$$\overrightarrow{CS} = F_{cs}(\overrightarrow{CS})$$

- ◆ The least solution $\text{lfp}(F_{cs})$ is well-defined
- ◆ Every component is minimal
- ◆ Since F_{cs} is monotone such a solution always exists
- ◆ $CS_{\text{entry}}(v) = \{s \mid \exists s_0 \langle P, s_0 \rangle \Rightarrow^* (S', s), \text{init}(S')=v\}$
- ◆ Simplify the soundness criteria

$$\forall a: f(\gamma(a)) \sqsubseteq \gamma(f^\#(a))$$



Finite Height Case



Soundness Theorem(1)

1. Let (α, γ) form Galois connection from C to A
2. $f: C \rightarrow C$ be a monotone function
3. $f^\# : A \rightarrow A$ be a monotone function
4. $\forall a \in A: f(\gamma(a)) \sqsubseteq \gamma(f^\#(a))$

$$\text{lfp}(f) \sqsubseteq \gamma(\text{lfp}(f^\#))$$

$$\alpha(\text{lfp}(f)) \sqsubseteq \text{lfp}(f^\#)$$

Soundness Theorem(2)

1. Let (α, γ) form Galois connection from C to A
2. $f: C \rightarrow C$ be a monotone function
3. $f^\# : A \rightarrow A$ be a monotone function
4. $\forall c \in C: \alpha(f(c)) \sqsubseteq f^\#(\alpha(c))$

$$\alpha(\text{lfp}(f)) \sqsubseteq \text{lfp}(f^\#)$$

$$\text{lfp}(f) \sqsubseteq \gamma(\text{lfp}(f^\#))$$

Soundness Theorem(3)

1. Let (α, γ) form Galois connection from C to A
2. $f: C \rightarrow C$ be a monotone function
3. $f^\# : A \rightarrow A$ be a monotone function
4. $\forall a \in A: \alpha(f(\gamma(a))) \sqsubseteq f^\#(a)$

$$\alpha(\text{lfp}(f)) \sqsubseteq \text{lfp}(f^\#)$$

$$\text{lfp}(f) \sqsubseteq \gamma(\text{lfp}(f^\#))$$

Proof of Soundness (Summary)

- ◆ Define an “appropriate” structural operational semantics
- ◆ Define “collecting” structural operational semantics
- ◆ Establish a Galois connection between collecting states and reaching definitions
- ◆ (Local correctness) Show that the abstract interpretation of every atomic statement is sound w.r.t. the collecting semantics
- ◆ (Global correctness) Conclude that the analysis is sound

Example Dataflow Problem

- ◆ Formal available expression analysis
- ◆ Find out which expressions are available at a given program point

- ◆ Example program

$x = y + t$

$z = y + r$

while (...) {
 $t = t + (y + r)$
}

- ◆ Lattice
- ◆ Galois connection
- ◆ Basic statements
- ◆ Soundness

Example: May-Be-Garbage

- ◆ A variable x may-be-garbage at a program point v if there exists a execution path leading to v in which x 's value is unpredictable:
 - Was not assigned
 - Was assigned using an unpredictable expression
- ◆ Lattice
- ◆ Galois connection
- ◆ Basic statements
- ◆ Soundness

The **PWhile** Programming Language

Abstract Syntax

$a := x \mid *x \mid \&x \mid n \mid a_1 \text{ op}_a a_2$

$b := \text{true} \mid \text{false} \mid \text{not } b \mid b_1 \text{ op}_b b_2 \mid a_1 \text{ op}_r a_2$

$S := x := a \mid *x := a \mid \text{skip} \mid S_1 ; S_2 \mid$
if b **then** S_1 **else** $S_2 \mid$ **while** b **do** S

Concrete Semantics for PWhile

$$\text{State1} = [\text{Loc} \rightarrow \text{Loc} \cup \mathbb{Z}]$$

For every atomic statement S

$$\llbracket S \rrbracket : \text{States1} \rightarrow \text{States1}$$

$$\llbracket x := a \rrbracket(\sigma) = \sigma[\text{loc}(x) \mapsto \mathbf{A}\llbracket a \rrbracket \sigma]$$

$$\llbracket x := \&y \rrbracket(\sigma)$$

$$\llbracket x := *y \rrbracket(\sigma)$$

$$\llbracket x := y \rrbracket(\sigma)$$

$$\llbracket *x := y \rrbracket(\sigma)$$

Points-To Analysis

- ◆ Lattice $L_{pt} =$
- ◆ Galois connection

t := &a;

y := &b;

z := &c;

if x > 0;

 then p := &y;

 else p := &z;

*p := t;

```
/*  $\emptyset$  */ t := &a; /* {(t, a)} */  
/* {(t, a)} */ y := &b; /* {(t, a), (y, b)} */  
/* {(t, a), (y, b)} */ z := &c; /* {(t, a), (y, b), (z, c)} */  
if x > 0;  
    then p := &y; /* {(t, a), (y, b), (z, c), (p, y)} */  
  
    else p := &z; /* {(t, a), (y, b), (z, c), (p, z)} */  
/* {(t, a), (y, b), (z, c), (p, y), (p, z)} */  
  
*p := t;  
/* {(t, a), (y, b), (y, c), (p, y), (p, z), (y, a), (z, a)} */
```

Abstract Semantics for PWhile

State# = $P(\text{Var}^* \times \text{Var}^*)$

For every atomic statement S

$\llbracket x := a \rrbracket(\sigma)$

$\llbracket x := \&y \rrbracket(\sigma)$

$\llbracket x := *y \rrbracket(\sigma)$

$\llbracket x := y \rrbracket(\sigma)$

$\llbracket *x := y \rrbracket(\sigma)$

```
/*  $\emptyset$  */ t := &a; /* {(t, a)} */  
/* {(t, a)} */ y := &b; /* {(t, a), (y, b)} */  
/* {(t, a), (y, b)} */ z := &c; /* {(t, a), (y, b), (z, c)} */  
if x > 0;  
    then p := &y; /* {(t, a), (y, b), (z, c), (p, y)} */  
  
    else p := &z; /* {(t, a), (y, b), (z, c), (p, z)} */  
/* {(t, a), (y, b), (z, c), (p, y), (p, z)} */  
  
*p := t;  
/* {(t, a), (y, b), (y, c), (p, y), (p, z), (y, a), (z, a)} */
```

Flow insensitive points-to-analysis

Steengard 1996

- ◆ Ignore control flow
- ◆ One set of points-to per program
- ◆ Can be represented as a directed graph
- ◆ Conservative approximation
 - Accumulate pointers
- ◆ Can be computed in almost linear time
 - Union find

t := &a;

y := &b;

z := &c;

if x > 0;

 then p := &y;

 else p := &z;

*p := t;

Precision

- ◆ We cannot usually have
 - $\alpha(\text{CS}) = \text{DF}$
on all programs
- ◆ But can we say something about precision in all programs?

The Join-Over-All-Paths (JOP)

- ◆ Let $\text{paths}(v)$ denote the potentially infinite set of paths from start to v (written as sequences of labels)
- ◆ For a sequence of edges $[e_1, e_2, \dots, e_n]$ define $f[e_1, e_2, \dots, e_n]: L \rightarrow L$ by composing the effects of basic blocks
$$f[e_1, e_2, \dots, e_n](1) = f(e_n) (\dots (f(e_2) (f(e_1) (1)) \dots))$$
- ◆ $\text{JOP}[v] = \sqcup \{f[e_1, e_2, \dots, e_n](1) \mid [e_1, e_2, \dots, e_n] \in \text{paths}(v)\}$

JOP vs. Least Solution

- ◆ The DF solution obtained by Chaotic iteration satisfies for every l :
 - $\text{JOP}[v] \sqsubseteq \text{DF}_{\text{entry}}(v)$
- ◆ A function f is additive (distributive) if
 - $f(\sqcup\{x \mid x \in X\}) = \sqcup\{f(x) \mid x \in X\}$
- ◆ If every f_l is additive (distributive) for all the nodes v
 - $\text{JOP}[v] = \text{DF}_{\text{entry}}(v)$
- ◆ Examples
 - Maybe garbage
 - Available expressions
 - Constant Propagation
 - Points-to

Conclusion

- ◆ Chaotic iterations is a powerful technique
- ◆ Easy to implement
- ◆ Rather precise
- ◆ But expensive
 - More efficient methods exist for structured programs
- ◆ Abstract interpretation relates runtime semantics and static information
- ◆ The concrete semantics serves as a tool in designing abstractions
 - More intuition will be given in the sequel