
Code Flexibility and Program Efficiency by Genericity: Improving CGAL's Arrangements

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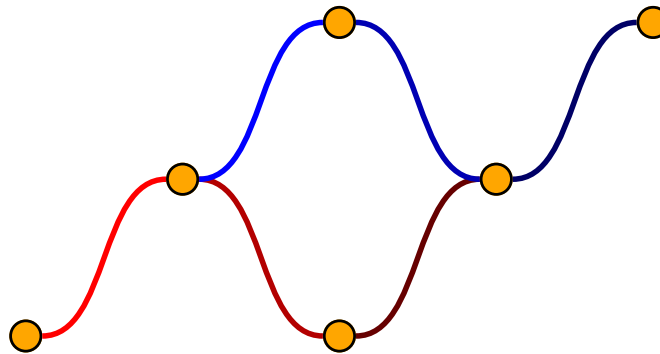
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Outline

- Introduction
- Innovations
 - Traits requirements and tags
 - Segment and Polyline traits
 - Data traits
- Demo

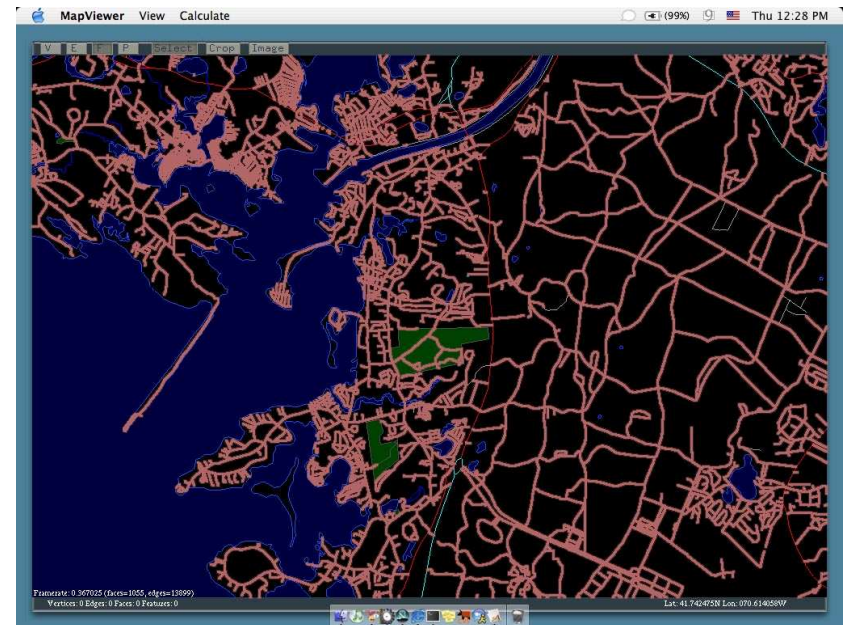
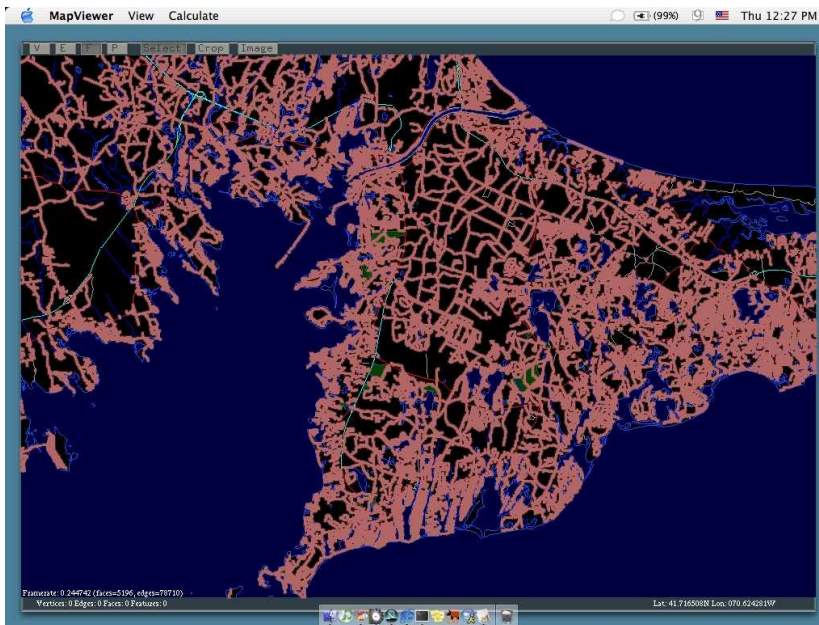
Planar Arrangements

Given a collection Γ of planar curves, the arrangement $\mathcal{A}(\Gamma)$ is the partition of the plane into **vertices**, **edges** and **faces** induced by the curves of Γ



Background

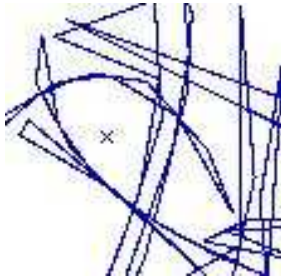
- Arrangements have numerous applications
 - robot motion planning, computer vision, GIS, optimization, computational molecular biology



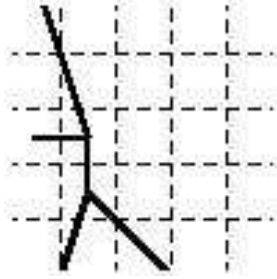
A CGAL planar map of the Boston area showing the top of the arm of cape cod.

Raw data comes from the US Census 2000 TIGER/line data files.

Applications of CGAL Arrangements



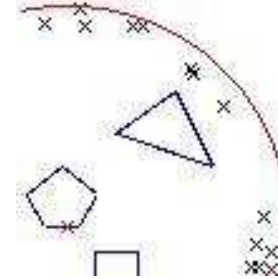
Adaptive point location



Iterated Snap Rounding



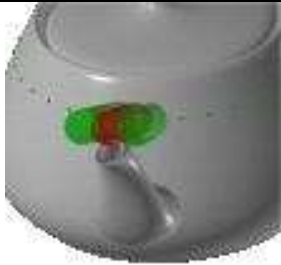
Minkowski Sums



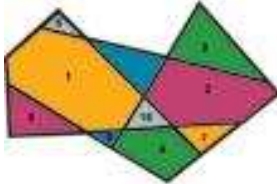
Minimum Enclosing Disc



Hybrid Motion Planning



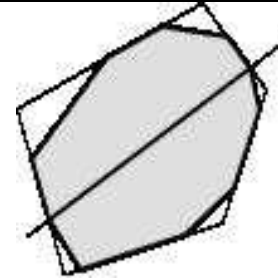
Path Verification



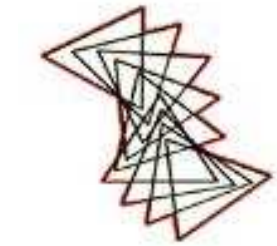
Inner-cover



A Map Edit Tool



Maximizing the Area



Union of Objects

<http://www.cs.tau.ac.il/CGAL/Projects/>

Goals

- Construct, maintain, modify, traverse, query and present subdivisions of the plane
- Robust, handles all degeneracies, exact
- Efficient
- **Generic**, easy to interface, extend, and adapt
- Conforms to CGAL (Computational Geometry Algorithms Library)

The CGAL kernel

- CGAL provides a geometric *kernel* that consists of:
 - Geometric primitive objects (e.g., points, segments)
 - Predicates and operations on these objects

Planar Map Traits

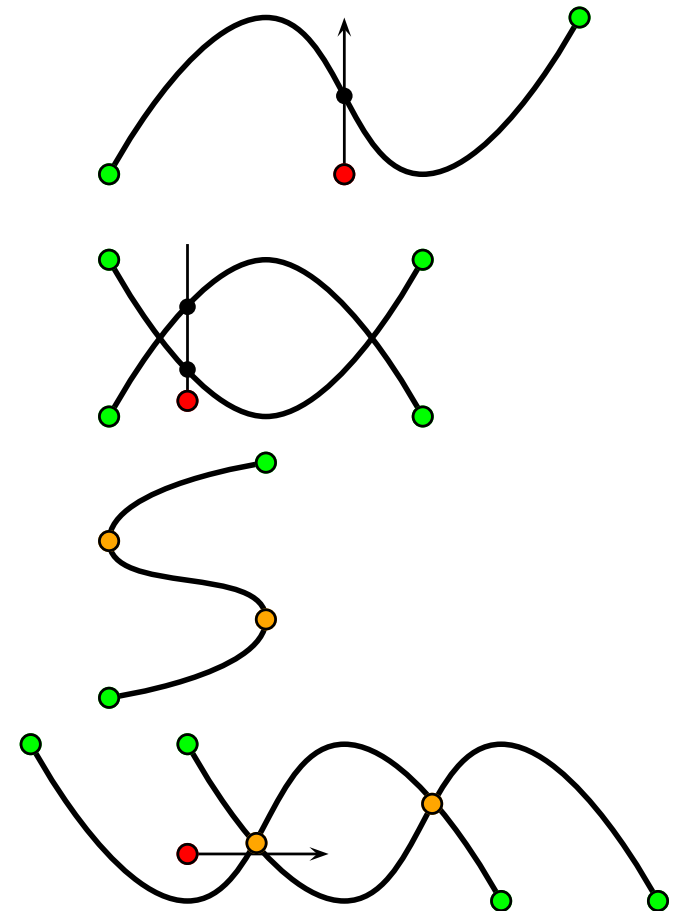
- Geometric interface
 - Topology and geometry are separated
- Parameter of package
 - Defines the family of curves in interest
 - Package can be used with any family of curves for which a traits class is supplied
- Aggregate
 - Geometric types (point, curve)
 - Operations over types (accessors, predicates, constructors)

Traits Concept-requirements

• Types: (**Curve_2**, **X_monotone_curve_2**, **Point_2**)

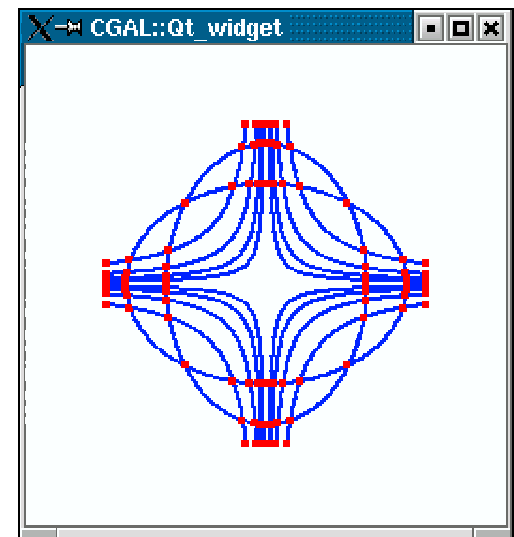
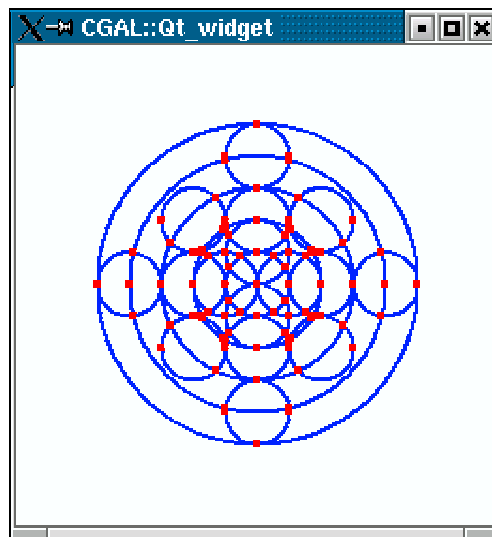
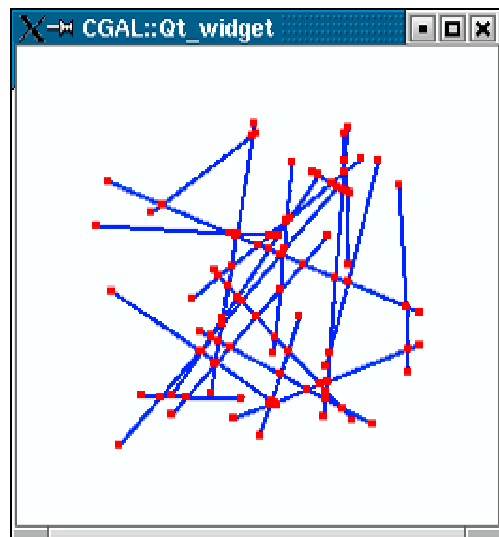
• Methods:

1. Compare two points
2. Determine the relative position of a point and a curve
3. Determine the relative position of two curves at x
4. Subdivide a curve into x -monotone curves
5. Determine the relative position of two curves to the right (left) of a point
6. Find the intersection of two curves to the right (left) of a point



Planar Map Supplied Traits

- Segments
 - Kernel — represented by two end points only
 - Cached — contains the underlying line and flags
- Polylines
- Conic arcs (segments of circles, ellipses, parabolas, hyperbolas, and lines)

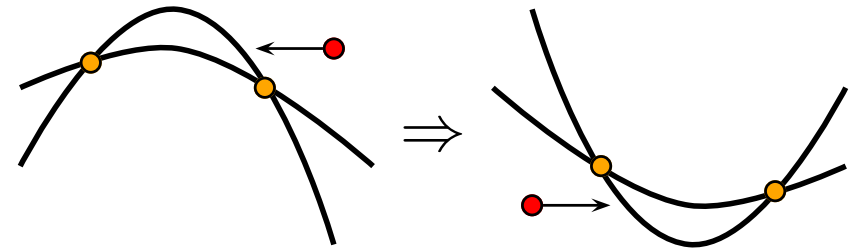


Planar Map Other Traits

- Bezier curves - Addaptive Approximation by Polygons
- Conics (Berberich et al., ESA 2002)
- Conics ("Curved Kernel", Emiris et al., SoCG 2004)
 - differentiated by algebraic computation-methods
- Cubics (Eigenwillig et al., SoCG 2004)

Tight and Flexible Traits

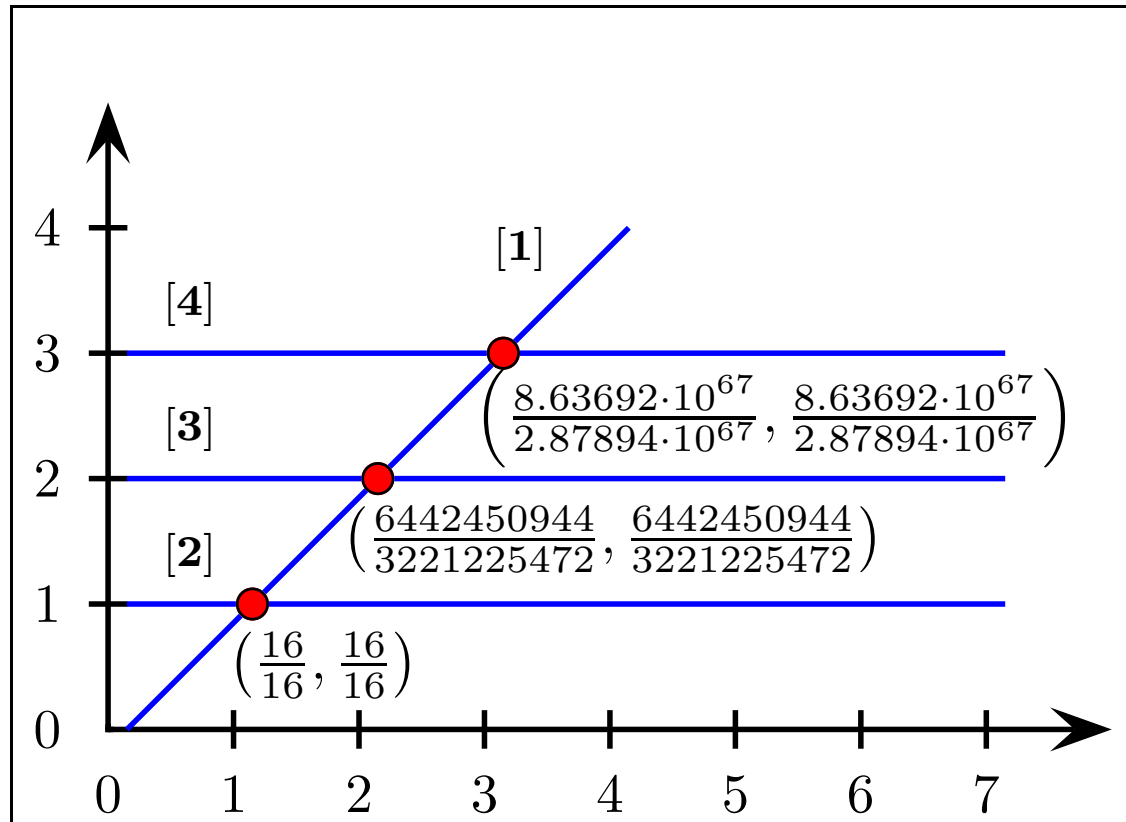
- Requirements are designed to be as tight as possible
- Comparing and finding the next intersection to the left of a point
 - are not required when constructing a planar map using the aggregate insert
 - The plane is swept from left to right
 - can be replaced by a pair of functions
 - that reflect a point or a curve about the axes
 - can be dropped all together, and implemented by the other methods
 - perhaps less efficiently



Kernel Segment Traits

Arr_segment_traits_2

- Parameterized with geometric kernel
- A segment is represented by its 2 endpoints
- Leads to cascaded rep. of intersection points

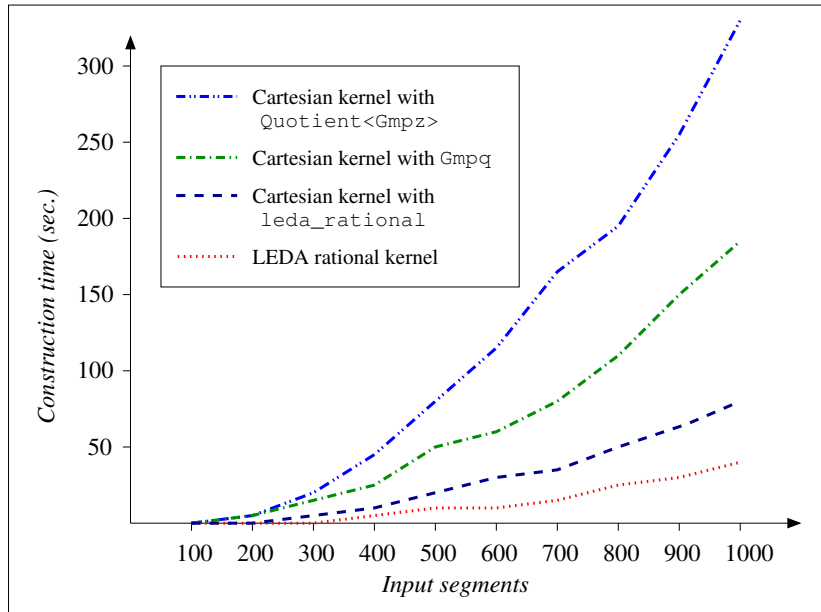


Cached Segment Traits

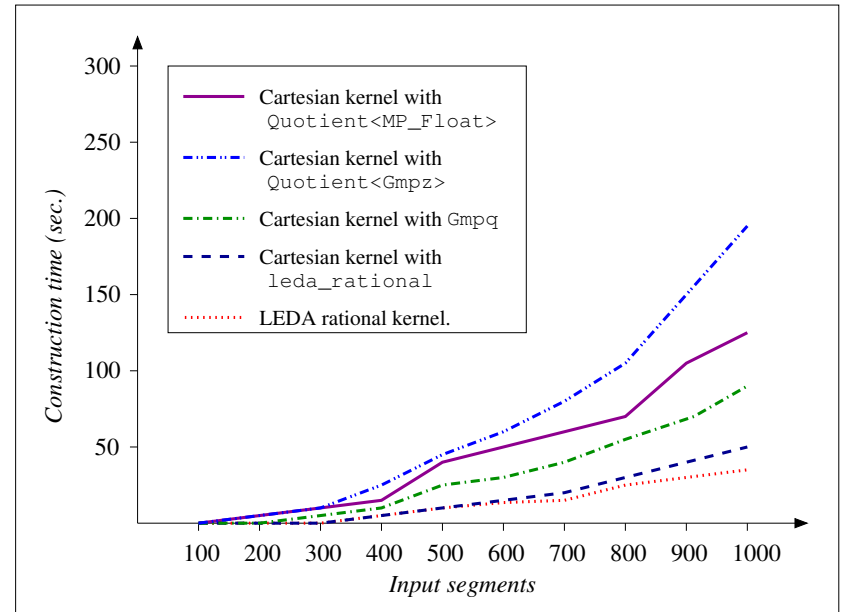
Arr_segment_cached_traits_2

- Parameterized with geometric kernel
- A segment is represented by its 2 endpoints and its **underlying line**
 - When a segment is split, the underlying line remains the same
 - The underlying line is used to compute intersections
- Faster than the kernel traits
 - Especially when constructing an arrangement with many intersections
- Indiscriminate normalization can be harmful

Experimental Results



Using kernel traits



Using cached traits

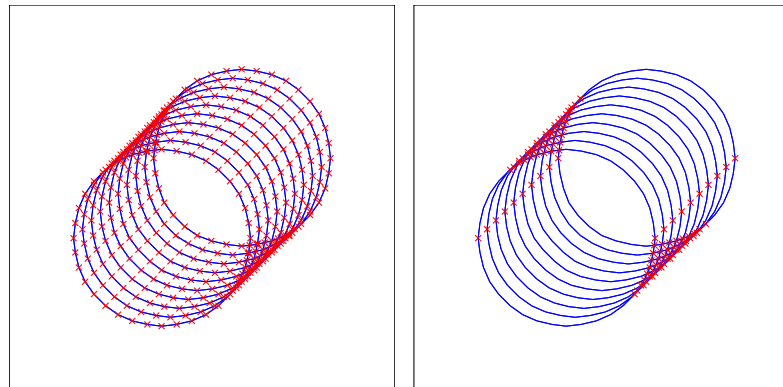
- Inserting 1000 random curves with `Quotient<Gmpz>` is $\sim 50\%$ faster with the cached traits vs. the kernel traits
- The LEDA rational kernel uses heuristics to normalize the numbers. Therefore, the speedup is minor
- The `Quotient<MP_Float>` number type cannot be used at all with the kernel traits, as its precision is limited

Planar map of Segments Type-Definition

```
typedef CGAL::Quotient<CGAL::MP_Float>           NT;  
typedef CGAL::Cartesian<NT>                     Kernel;  
typedef CGAL::Arr_segment_cached_traits_2<Kernel> Traits;  
  
typedef CGAL::Pm_default_dcel<Traits>           Dcel;  
typedef CGAL::Planar_map_2<Dcel, Traits>        Pm;  
typedef CGAL::Planar_map_with_intersections_2<Pm> Pmwx;
```

Polyline Traits

- Planar map of piecewise linear segments (polylines)
 - Approximate curves of high degree
 - Useful for testing
 - not necessarily x monotone
 - (Exact) rational number type is sufficient
- Parameterized with a segment traits
- Maintains a `Seg_traits::Curve_2` segment vector
- Underlying segment traits performs geometric ops.



Planar map of Polylines Type-Definition

```
typedef CGAL::Quotient<CGAL::MP_Float>          NT;  
typedef CGAL::Cartesian<NT>                    Kernel;  
typedef CGAL::Arr_segment_cached_traits_2<Kernel> Seg_traits;  
typedef CGAL::Arr_polyline_traits_2<Seg_traits> Traits;  
  
typedef CGAL::Pm_default_dcel<Traits>          Dcel;  
typedef CGAL::Planar_map_2<Dcel, Traits>       Pm;  
typedef CGAL::Planar_map_with_intersections_2<Pm> Pmwx;
```

Data Traits

- A meta traits
- Parameterized with:
 - A traits class — a model of the traits concept
 - A data class — contains extraneous data associated with a curve
- The Data is passed from curves to subcurves when
 - A curve is divided into x -monotone curves
 - A curve is split at an intersection point

Applications of Data Traits

- A hierarchy of curves
 - Each curve contains a pointer to the curve it originated from
- An entire hierarchy of planar maps
 - Each x -monotone curve contains a pointer to an x -monotone curve in the planar map above in the hierarchy
- An overlay of rivers and roads

Planar map of Polylines with Data Type-Definition

```
struct Data {  
    enum {ROAD, RIVER} type;  
    std::string name;  
};  
  
typedef CGAL::Quotient<CGAL::MP_Float> NT;  
typedef CGAL::Cartesian<NT> Kernel;  
typedef CGAL::Arr_segment_cached_traits_2<Kernel> Seg_traits;  
typedef CGAL::Arr_polyline_traits_2<Seg_traits> Bas_traits;  
typedef CGAL::Arr_curve_data_traits_2<Bas_traits, Data> Traits;  
typedef CGAL::Pm_default_dcel<Traits> Dcel;  
typedef CGAL::Planar_map_2<Dcel, Traits> Pm;  
typedef CGAL::Planar_map_with_intersections_2<Pm> Pmwx;
```

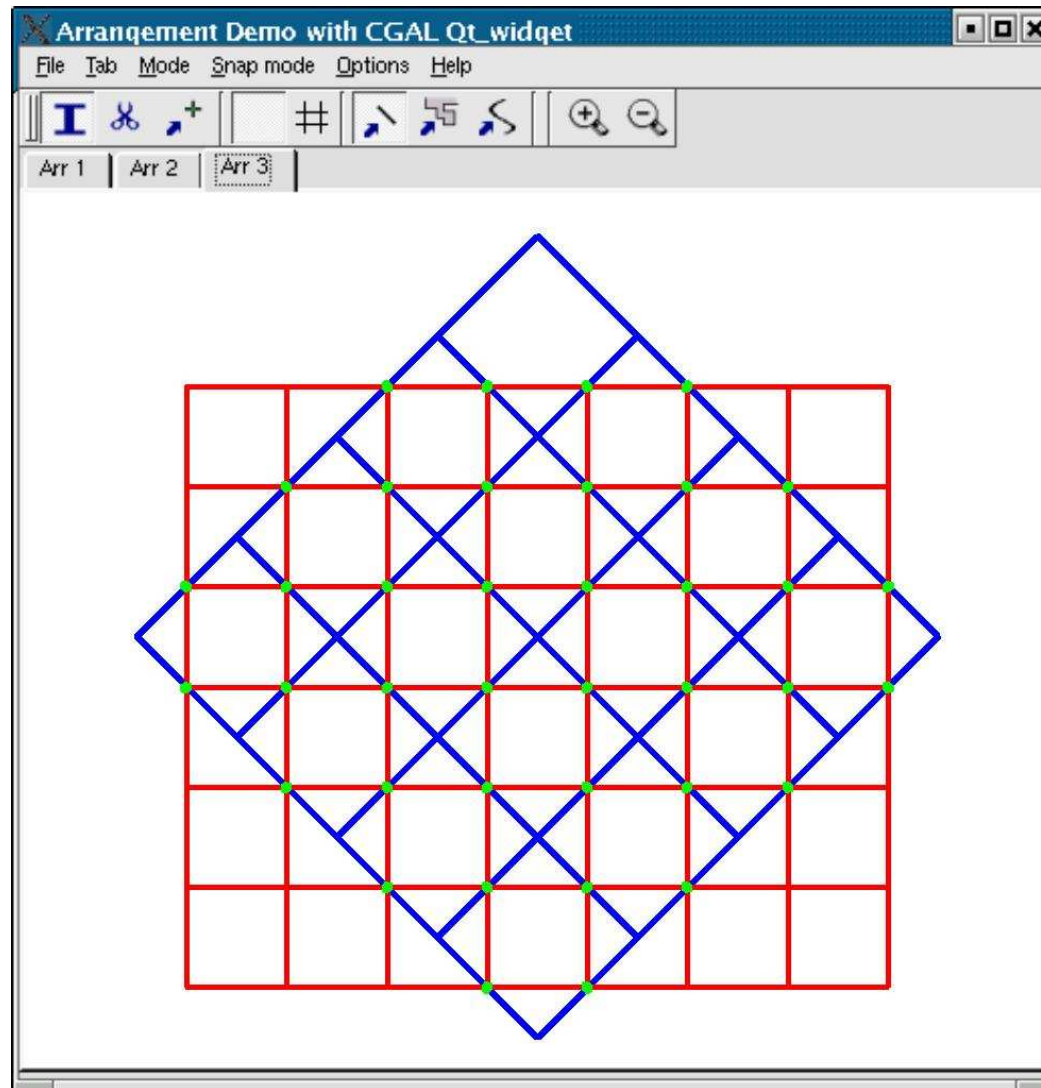
Example: the Netherlands



Roads, railroads, rivers and water canals on the map of the Netherlands. Bridges are marked by circles.

- border - 13 polylines, 373 segments
- streets - 877 polylines, 2360 segments
- water routes - 88 polylines, 1397 segments
- Takes less than 1 second to construct on Pentium 4 1.8GHz using **Gmpq** number type

Demo



by Niv Sabath