Communication Networks (0368-3030) / Spring 2011

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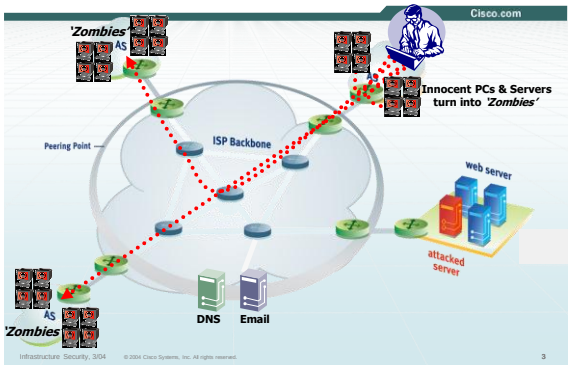
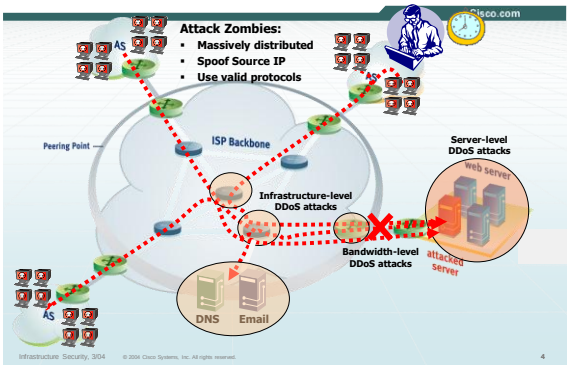
DDoS and Related Attacks

Several slides adapted from a presentation made by Dan Touitou on behalf of Cisco.

How do DDoS Attacks Start ?



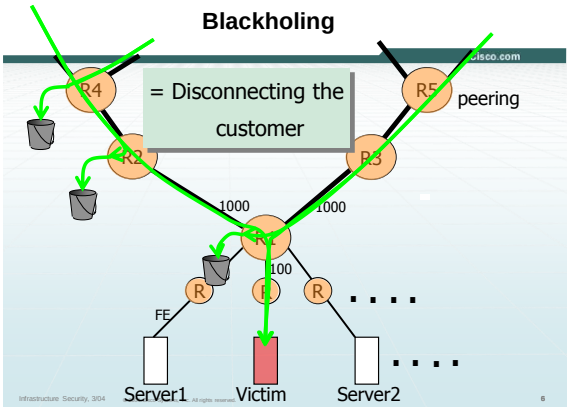
The Effects of DDoS Attacks



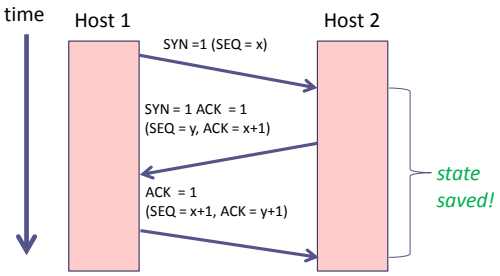
Motivation to attack

- Economically driven
  - Extortion
  - Zombie armies for hire
- Cyber-vandalism
- Cyber-terrorism / Cyber-war
- Backdrop for a more sophisticated attack
  - For example, an attacker brings a target down, and can then hijack its identity

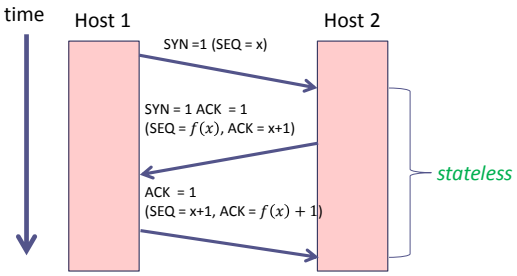
Blackholing



Three-way handshake & SYN-Flood attacks



SYN Cookies – the idea



SYN Cookies (somewhat simplified)

- A client sends a SYN packet.
- The server does not choose a random SEQ for its reply. Instead, it calculates a $H(x)$ - a cryptographic hash of:
  - t – a slowly increasing time function (e.g increases every 64 seconds)
  - Server's IP and port
  - Client's IP and port
  - s - a secret
- The SEQ returned in the SYN+ACK packet is a concatenation $(t, H(x))$.

SYN Cookies (somewhat simplified)

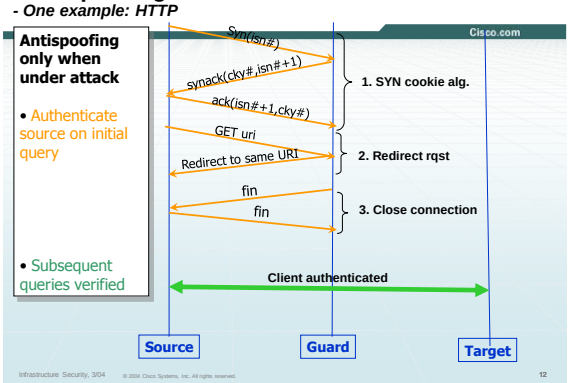
- When a new client sends an ACK with ACK=y, the server decreases 1 and obtains:
  - t – allows it to ensure this is a recent request
  - the supposed hash result $H'(x)$
- It can recompute $H(x)$
- If $H(x) = H'(x)$ the client is legitimate and a TCP connection is opened

Anti-spoofing

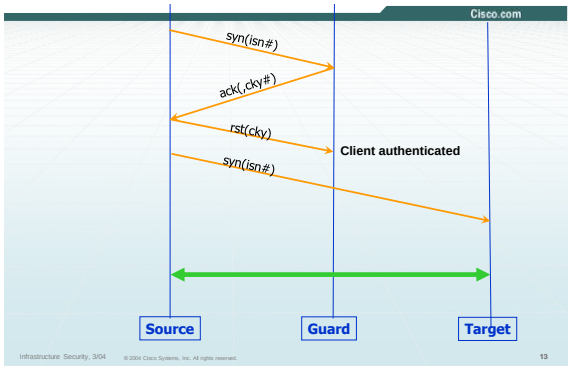
- Spoofing – masquerading as a different network user
  - IP spoofing
  - DNS spoofing
  - ARP spoofing
  - …
- Malicious clients spoof IP addresses in order to mount DoS attacks.
- An idea to prevent (or at least hinder) spoofing: respond to the client in a way that forces it to reply.

Anti-Spoofing Defense

- One example: HTTP



RST cookies – how it works



Anti-Spoofing Defense

- One example: DNS Client-Resolver (over UDP)