

Compiler Construction

Parsing II

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Administration

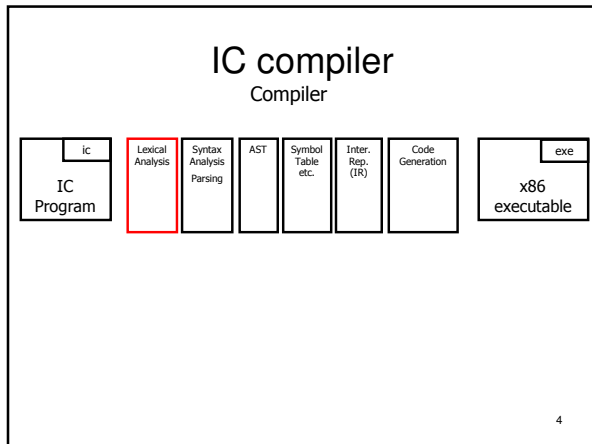
- Forum
 - <https://forums.cs.tau.ac.il/viewforum.php?f=64>
- Submit only source files
- Add +1 to yylint
- Please read IC Spec carefully
 - No --
 - No ++
 - Class identifier starts with Upper case letter
 - Other identifiers starts with lower case letter

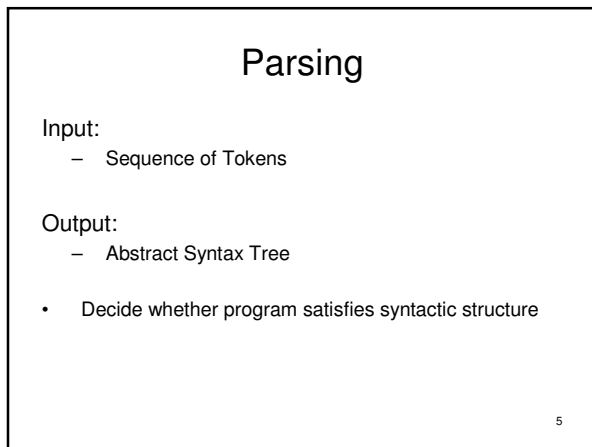
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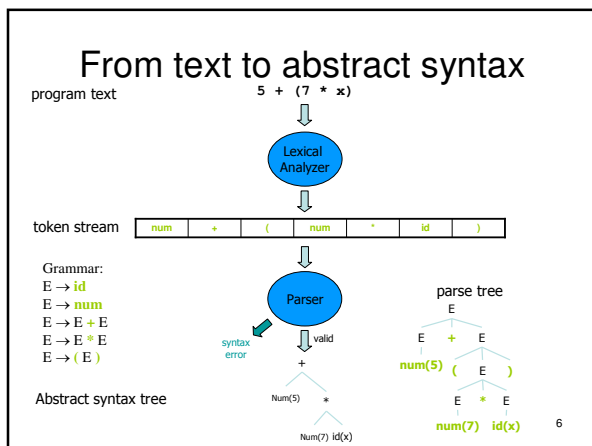
PA1 submission

- Sources only
- According to the given hierarchy
- A brief, clear, and concise description of your code structure and testing strategy
- Put it in: ~/IC_COMPILER/PA1/
- Don't develop in this directory and try to compile using ant

3







Usage

- Syntax analysis
 - Checks the input syntax validity
- Semantic analysis
 - Checks the input meaning

7

Expression calculator

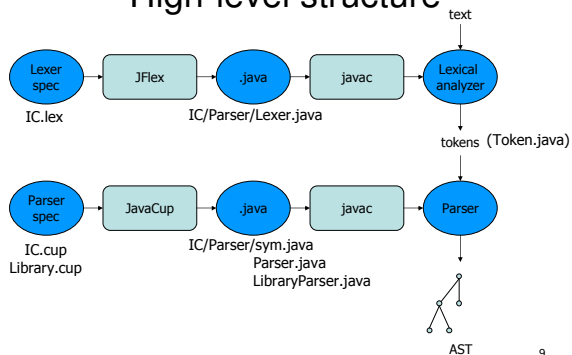
```
expr → expr + expr
      | expr - expr
      | expr * expr
      | expr / expr
      | - expr
      | ( expr )
      | number
```

Goals of expression calculator parser:

- Is $2+3+4+5$ a valid expression?
- What is the meaning (value) of this expression?

8

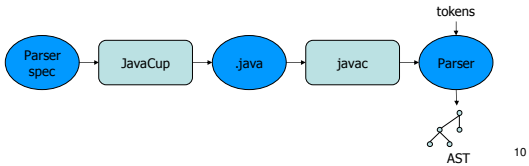
High-level structure



9

Cup

- Constructor of Useful Parsers
- Automatic LALR(1) parser generator
 - Input: cup spec file
 - Output: Syntax analyzer in Java



10

Expression calculator

```
terminal Integer NUMBER;
terminal PLUS, MINUS, MULT, DIV;
terminal LPAREN, RPAREN;
non terminal Integer expr;

expr ::= expr PLUS expr
      | expr MINUS expr
      | expr MULT expr
      | expr DIV expr
      | MINUS expr
      | LPAREN expr RPAREN
      | NUMBER
;

```

Symbol type explained later

11

Ambiguities



$a * b + c$




$a + b + c$

12

Expression calculator

```
terminal Integer NUMBER;
terminal PLUS, MINUS, MULT, DIV;
terminal LPAREN, RPAREN;
terminal UMINUS;
non terminal Integer expr;
```

```
precedence left PLUS, MINUS;
precedence left DIV, MULT;
precedence left UMINUS;
```



```
expr ::= expr PLUS expr
      | expr MINUS expr
      | expr MULT expr
      | expr DIV expr
      | MINUS expr %prec UMINUS
      | LPAREN expr RPAREN
      | NUMBER
```

Contextual
precedence

;

13

Disambiguation

Each terminal assigned with precedence

- By default all terminals have lowest precedence
- User can assign his own precedence
 - MINUS expr %prec UMINUS
- CUP assigns each production a precedence
 - Precedence of last terminal in production
 - expr MINUS expr
 - User specified contextual precedence
 - MINUS expr %prec UMINUS

14

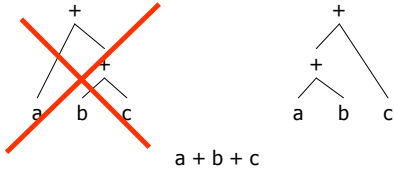
Disambiguation

- On shift/reduce conflict resolve ambiguity by comparing precedence of terminal and production and decides whether to shift or reduce
- In case of equal precedences **left/right** help resolve conflicts
 - **left** means reduce
 - **right** means shift
- More information on [precedence declarations](#) in CUP's manual

15

Resolving ambiguity

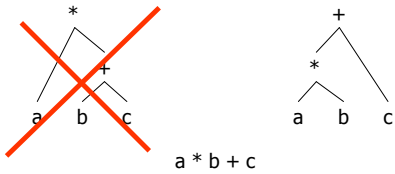
precedence left PLUS



16

Resolving ambiguity

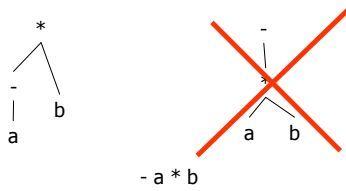
precedence left PLUS
precedence left MULT



17

Resolving ambiguity

MINUS expr %prec UMINUS



18

Resolving ambiguity

```
terminal Integer NUMBER;
terminal PLUS, MINUS, MULT, DIV;
terminal LPAREN, RPAREN;
terminal UMINUS;
```

UMINUS never returned
by scanner
(used only to define precedence)

```
precedence left PLUS, MINUS;
precedence left DIV, MULT;
precedence left UMINUS;
```

```
expr ::= expr PLUS expr
      | expr MINUS expr
      | expr MULT expr
      | expr DIV expr
      | MINUS expr %prec UMINUS
      | LPAREN expr RPAREN
      | NUMBER
;
```

Rule has
precedence of
UMINUS

19

More CUP directives

- **precedence nonassoc NEQ**
 - Non-associative operators: < > == != etc.
 - 1<2<3 identified as an error (semantic error?)
 - 6 == 7 == 8 == 9
- **start non-terminal**
 - Specifies start non-terminal other than first non-terminal
 - Can change to test parts of grammar
- **Getting internal representation**
 - Command line options:
 - -dump_grammar
 - -dump_states
 - -dump_tables
 - -dump

20

CUP API

- Link on the course web page to API
 - Parser extends `java_cup.runtime.lr_parser`
- Various methods to report syntax errors, e.g., override `syntax_error(Symbol cur_token)`

21

Scanner integration

```
import java_cup.runtime.*;
%%
%cup
%eofval{
    return new Symbol(sym.EOF);
%eofval}
NUMBER={0-9}+
%%
<YYINITIAL>"+*" { return new Symbol(sym.PLUS); }
<YYINITIAL>+ "-" { return new Symbol(sym.MINUS); }
<YYINITIAL>+ "*" { return new Symbol(sym.MULT); }
<YYINITIAL>+ "/" { return new Symbol(sym.DIV); }
<YYINITIAL>+ "(" { return new Symbol(sym.LPAREN); }
<YYINITIAL>+ ")" { return new Symbol(sym.RPAREN); }
<YYINITIAL>+ {NUMBER} {
    return new Symbol(sym.NUMBER, new Integer(yytext()));
}
<YYINITIAL>+ \n { }
<YYINITIAL>+ . { }
```

Generated from token declarations in .cup file

Parser gets terminals from the scanner

22

Recap

- Package and import specifications and user code components
- Symbol (terminal and non-terminal) lists
 - Define building-blocks of the grammar
- Precedence declarations
 - May help resolve conflicts
- The grammar
 - May introduce conflicts that have to be resolved

23

Assigning meaning

```
expr ::= expr PLUS expr
      | expr MINUS expr
      | expr MULT expr
      | expr DIV expr
      | MINUS expr %prec UMINUS
      | LPAREN expr RPAREN
      | NUMBER
;
```

- So far, only validation
- Add Java code implementing semantic actions

24

Assigning meaning

```
expr ::= expr:e1 PLUS expr:e2
      | expr:e1 MINUS expr:e2
      | expr:e1 MULT expr:e2
      | expr:e1 DIV expr:e2
      | MINUS expr:e1
      | LPAREN expr:e1 RPAREN
      | NUMBER:n
      { : RESULT = new Integer(e1.intValue() + e2.intValue()); :}
      { : RESULT = new Integer(e1.intValue() - e2.intValue()); :}
      { : RESULT = new Integer(e1.intValue() * e2.intValue()); :}
      { : RESULT = new Integer(e1.intValue() / e2.intValue()); :}
      { : RESULT = new Integer(0 - e1.intValue()); :} %prec UMINUS
      { : RESULT = e1; :}
      { : RESULT = n; :}
      ;
```

- Symbol labels used to name variables
- RESULT names the left-hand side symbol

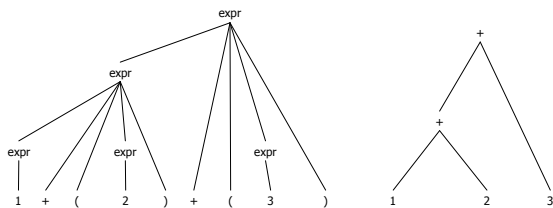
25

Building an AST

- More useful representation of syntax tree
 - Less clutter
 - Actual level of detail depends on your design
- Basis for semantic analysis
- Later annotated with various information
 - Type information
 - Computed values

26

Parse tree vs. AST



AST construction

- AST Nodes constructed during parsing
 - Stored in push-down stack
- Bottom-up parser
 - Grammar rules annotated with actions for AST construction
 - When node is constructed all children available (already constructed)
 - Node (RESULT) pushed on stack

28

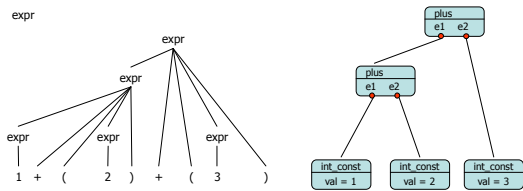
AST construction

```

1 + (2) + (3)
expr + (2) + (3)
expr + (expr) + (3)
expr + (3)
expr + (expr)
expr
    
```

```

expr ::= expr:e1 PLUS expr:e2
      { : RESULT = new plus(e1,e2); :}
      | LPAREN expr:e RPAREN
      { : RESULT = e; :}
      | INT_CONST:i
      { : RESULT = new int_const(..., i); :}
    
```



29

Designing an AST

```

terminal Integer NUMBER;
terminal PLUS,MINUS,MULT,DIV,LPAREN,RPAREN,SEMI;
terminal UMINUS;
non terminal Integer expr;
non terminal expr_list, expr_part;
precedence left PLUS, MINUS;
precedence left DIV, MULT;
precedence left UMINUS;

expr_list ::= expr_list expr_part
           | expr_part
           ;
expr_part ::= expr:e { : System.out.println(" " + e); :} SEMI
           ;
expr ::= expr PLUS expr
      | expr MINUS expr
      | expr MULT expr
      | expr DIV expr
      | MINUS expr %prec UMINUS
      | LPAREN expr RPAREN
      | NUMBER
    
```

30

Designing an AST

- Rules of thumb
 - Interfaces or abstract classes for non-terminals with alternatives
 - Class for each non-terminal or group of related non-terminals with similar functionality
- Remember - bottom-up
 - When constructing a node children nodes already constructed
 - but parent not constructed yet

31

Designing an AST

<code>expr_list ::= expr_list expr_part</code>		ExprProgram
<code> expr_part</code>		Expr
<code>;</code>		
<code>expr_part ::= expr SEMI</code>	Alternative 1:	Alternative 2
<code>;</code>		<i>class for each op:</i>
<code>expr ::= expr PLUS expr</code>	op type	PlusExpr
<code> expr MINUS expr</code>	field of Expr	MinusExpr
<code> expr MULT expr</code>		MultExpr
<code> expr DIV expr</code>		DivExpr
<code> MINUS expr %prec UMINUS</code>		UnaryMinusExpr
<code> LPAREN expr RPAREN</code>		ValueExpr
<code> NUMBER</code>		
<code>;</code>		

32

Designing an AST

```

terminal Integer NUMBER;
non terminal Expr expr, expr_part;
non terminal ExprProgram expr_list;
expr_list ::= expr_list:el expr_part:ep
    { : RESULT = el.addExpressionPart(ep); :}
    | expr_part:ep
    { : RESULT = new ExprProgram(ep); :}
;
expr_part ::= expr:e SEMI
    { : RESULT = e; :}
;
expr ::= expr:e1 PLUS expr:e2
    { : RESULT = new Expr(e1,e2,"PLUS"); :}
| expr:e1 MINUS expr:e2
    { : RESULT = new Expr(e1,e2,"MINUS"); :}
| expr:e1 MULT expr:e2
    { : RESULT = new Expr(e1,e2,"MULT"); :}
| expr:e1 DIV expr:e2
    { : RESULT = new Expr(e1,e2,"DIV"); :}
| MINUS expr:e1
    { : RESULT = new Expr(e1,"UMINUS"); :} %prec
UMINUS
| LPAREN expr:e1 RPAREN
    { : RESULT = e1; :}
| NUMBER:n
    { : RESULT = new Expr(n); :}

```

33

Designing an AST

```
public abstract class ASTNode {
    // common AST nodes functionality
}

public class Expr extends ASTNode {
    private int value;
    private Expr left;
    private Expr right;
    private String operator;

    public Expr(Integer val) {
        value = val.intValue();
    }
    public Expr(Expr operand, String op) {
        this.left = operand;
        this.operator = op;
    }
    public Expr(Expr left, Expr right, String op) {
        this.left = left;
        this.right = right;
        this.operator = op;
    }
}
```

34

Computing meaning

- Evaluate expression by AST traversal
- Traversal for debug printing
- Later – annotate AST
- More on AST next recitation

35

PA2

- Write parser for IC
- Write parser for **libc.sig**
- Check syntax
 - Emit either “Parsed [file] successfully!”
or “Syntax error in [file]: [details]”
- -print-ast option
 - Prints one AST node per line

36

PA2 – step 1

- Understand IC grammar in the manual
 - Don't touch the keyboard before understanding spec
- Write a debug JavaCup spec for IC grammar
 - A spec with "debug actions" : print-out debug messages to understand what's going on
- Try "debug grammar" on a number of test cases
- Keep a copy of "debug grammar" spec around
- Optional: perform error recovery
 - Use JavaCup error token

37

PA2 – step 2

- Flesh out AST class hierarchy
 - Don't touch the keyboard before you understand the hierarchy
 - Keep in mind that this is the basis for later stages
- Web-site contains an AST adapted with permission from Tovi Almozlino
- Change CUP actions to construct AST nodes

38

Partial example of main

```
import java.io.*;
import IC.Lexer.Lexer;
import IC.Parser.*;
import IC.AST.*;

public class Compiler {
    public static void main(String[] args) {
        try {
            FileReader txtFile = new FileReader(args[0]);
            Lexer scanner = new Lexer(txtFile);
            Parser parser = new Parser(scanner);
            // parser.parse() returns Symbol, we use its value
            ProgAST root = (ProgAST) parser.parse().value;
            System.out.println("Parsed " + args[0] + " successfully!");
        } catch (SyntaxError e) {
            System.out.print("Syntax error in " + args[0] + ": " + e);
        }

        if (libraryFileSpecified) { ...
            try {
                FileReader libicFile = new FileReader(libPath);
                Lexer scanner = new Lexer(libicFile);
                LibraryParser parser = new LibraryParser(scanner);
                ClassAST root = (ClassAST) parser.parse().value;
                System.out.println("parsed " + libPath + " successfully!");
            } catch (SyntaxError e) {
                System.out.print("Syntax error in " + libPath + " " + e);
            }
        }
        ...
    }
}
```

39
