COMPUTATIONAL GEOMETRY - FINAL EXAM

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Answer four of the following six problems. All problems have equal weight (25 percent). You may use up to two sheets (A4) only, of any written material.

The exam is 3 hours long. You may assume general position of the input. Good luck!!

Problem 1

Let A and B be two sets of points in the plane, each consisting of n points. (a) Describe an efficient algorithm which finds, for each point of A, its nearest neighbor in B.

(b) Connect each point $a \in A$ to its nearest neighbor N(a) in B by a straight segment. Show that these segments do not cross each other.

(c) True or false? (i) All these edges are Delaunay edges of $A \cup B$. (ii) At least one of these edges is a Delaunay edge of $A \cup B$.

Problem 2

Let A and B be two sets of points in three dimensions, each consisting of n points. Suppose that A and B are separated by the xy-plane; that is, all the points of A lie above the plane and all the points of B lie below it. We want to find the nearest pair of points $a \in A, b \in B$; that is

$$d(a,b) = \min\{d(u,v) \mid u \in A, v \in B\}.$$

(a) Show that there exist a pair of parallel supporting planes h_a , h_b , to A at a and to B at b, such that they separate A and B, and ab is perpendicular to both of them. Show also that the distance between h_a and h_b is the largest between any pair of parallel supporting separating planes of A and B.

(b) Show that the problem of finding a and b can be expressed as a linear program with a convex objective function, and that it can be solved in O(n) time.

Problem 3

Let P be a set of n points in the plane. Preprocess P into a data structure of quadratic size, so that, for any query point q we can report, in $O(\log n)$ time, the number of points of P at distance at most 1 from q. (Hint: Represent each point $p \in P$ by a disk of radius 1 centered at p.)

Problem 4

Let P_1, P_2, \ldots, P_{10} be 10 sets of points in \mathbb{R}^3 , each consisting of n/10 points, so that all the points of P_i lie on a common vertical line ℓ_i (parallel to the *z*-axis), for $i = 1, \ldots, 10$. For each *i*, the points of P_i are given in their vertical order along P_i . Let $P = \bigcup_{i=1}^{10} P_i$.

(a) Show that Vor(P) has linear complexity.

(b) Give a linear time algorithm for computing Vor(P).

(**Hint:** First consider each of the individual diagrams $Vor(P_i)$, and then...)

Problem 5

Let e_1, \ldots, e_n be *n* line segments in the plane, and let *r* be a positive number. For each *i*, let K_i be the expansion of e_i by distance r/2, i.e., the set of all points at distance at most r/2 from e_i . What is the shape of each K_i ?

Use the K_i 's to give an efficient algorithm for determining whether there exist a pair of segments so that the distance between them is smaller than r.

Problem 6

Let e_1, \ldots, e_n be *n* line segments in the plane, all lying above the *x*-axis. Preprocess them into a data structure of quadratic size, so that, given any query ray ρ emanating from a point on the *x*-axis, we can count, in $O(\log n)$ time, the number of segments e_i that ρ intersects. (The ray ρ is specified by the pair (x, κ) , where (x, 0) is its origin and κ is its slope.)